

Brain oscillations: From cortical computing to the existential nonduality of conscious agents

QuEST Brown Bag

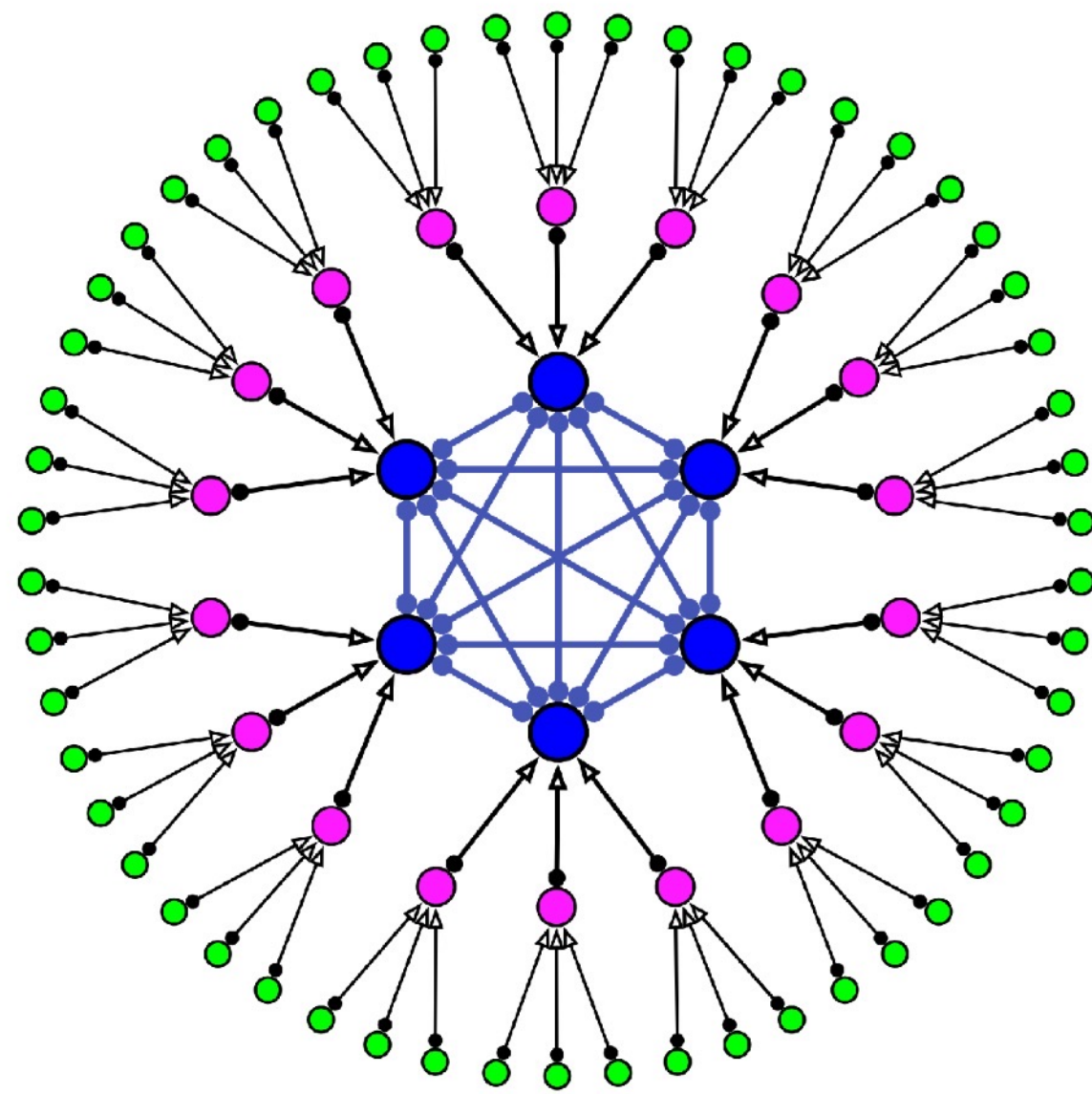
*Air Force Research Lab
Aug 26 2022*

Joe Monaco
jdmonaco.com

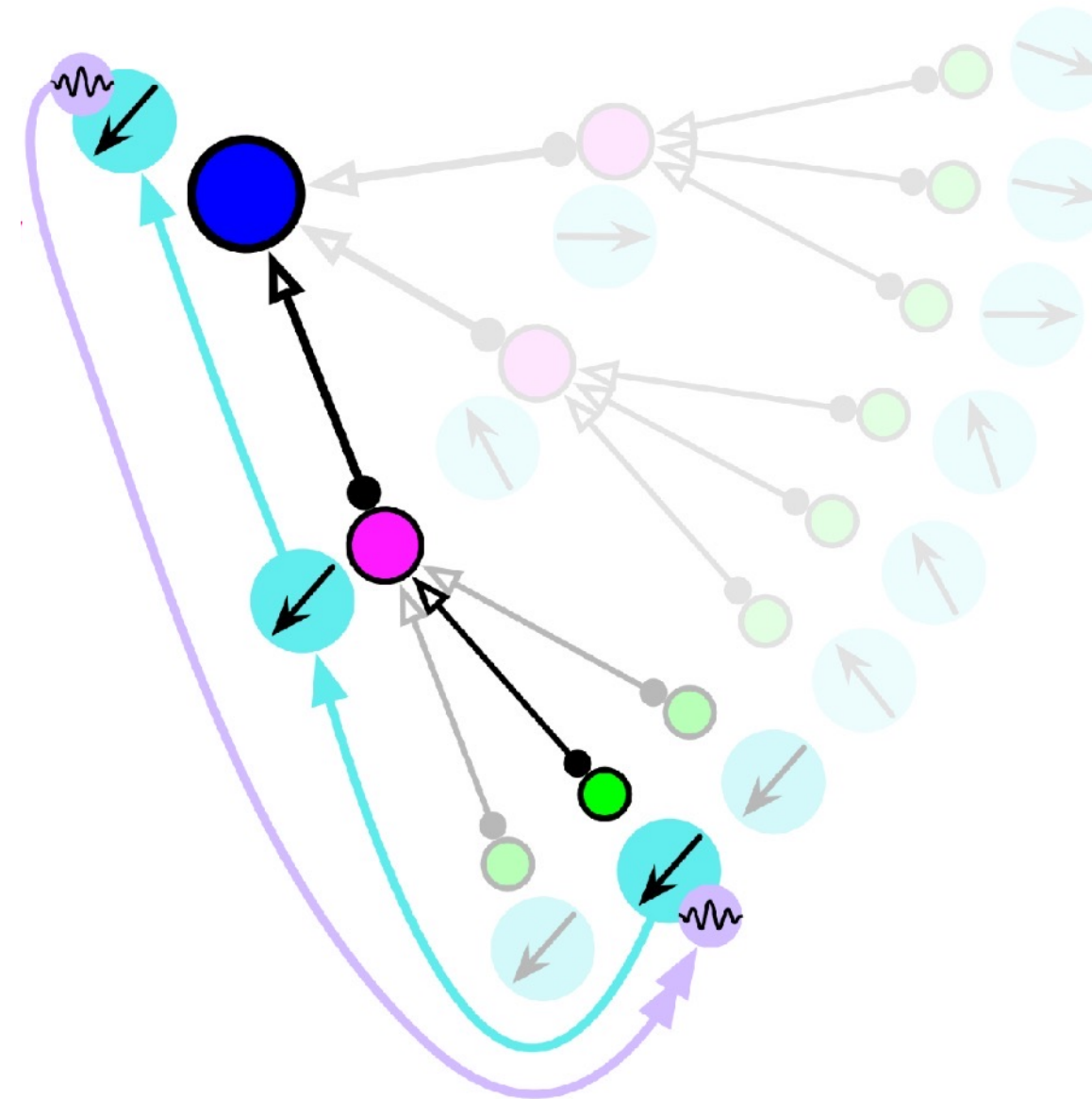
Presented work performed while at  **JOHNS HOPKINS**
SCHOOL of MEDICINE

Neurodynamical Computing: Selection and Interaction

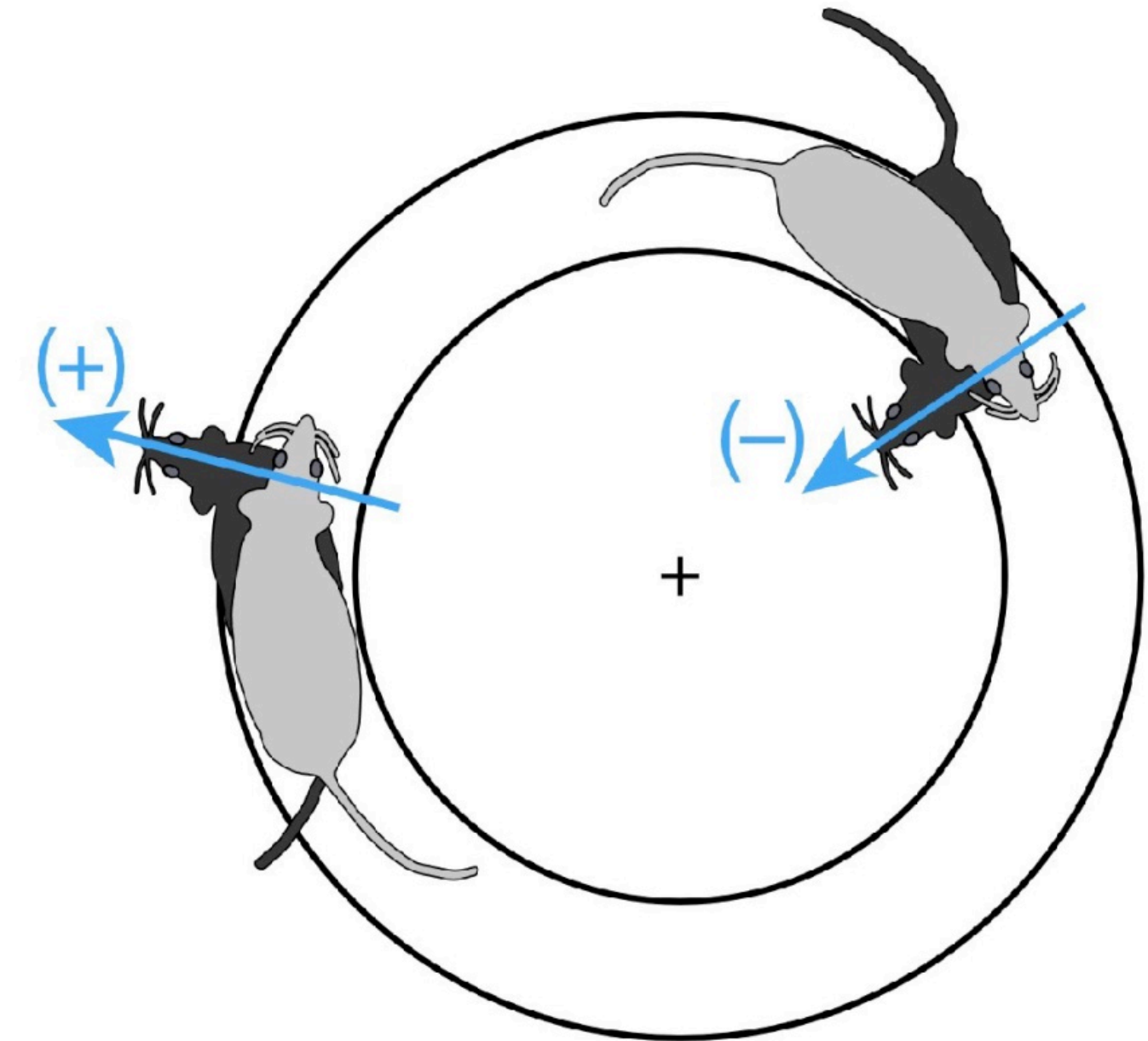
(1) Structural heterarchy



(2) Oscillatory coupling



(3) Agential interaction



What kinds of models are needed to advance this framework for cognitive flexibility?

Neurodynamical Computing: Selection and Interaction

(1) Network structure:

- Hippocampal/cortical networks can be viewed as sparsely connected 'heterarchies' (i.e., allowing some violations of strict hierarchy)
- Sparse heterarchies can emerge from simple developmental processes and/or network learning rules
 - Aggregate log-skewed distributions of *generalist* vs. *specialist* cells (cf. Buzsaki, 2019, *The Brain from Inside Out*)

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(2) Temporal dynamics:

- The “spectral connectome” provides a spatiotemporal structure of oscillations (generally conserved across mammals) for phase-based control of message routing
- Timing and synchrony (incl. nonoscillatory) interact with recurrence-mediated dynamics underlying attractors, heteroclinic cycles, etc.

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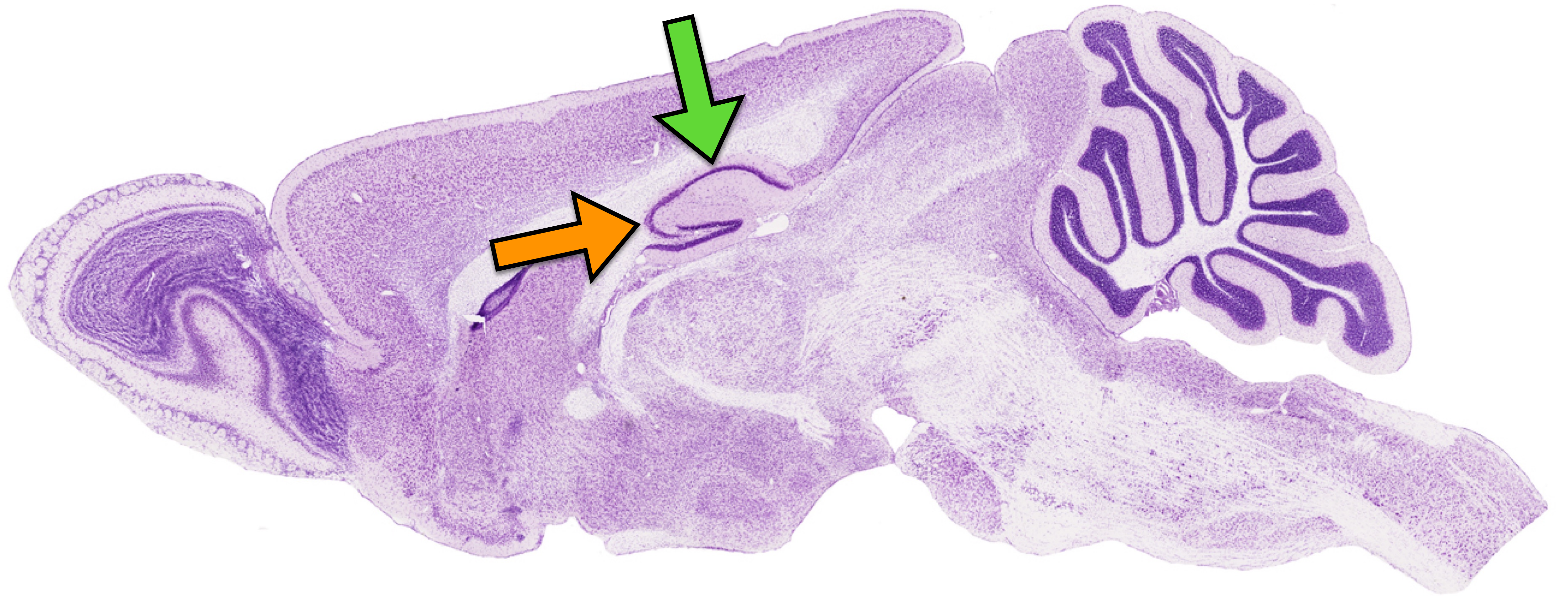
(2) Temporal dynamics:

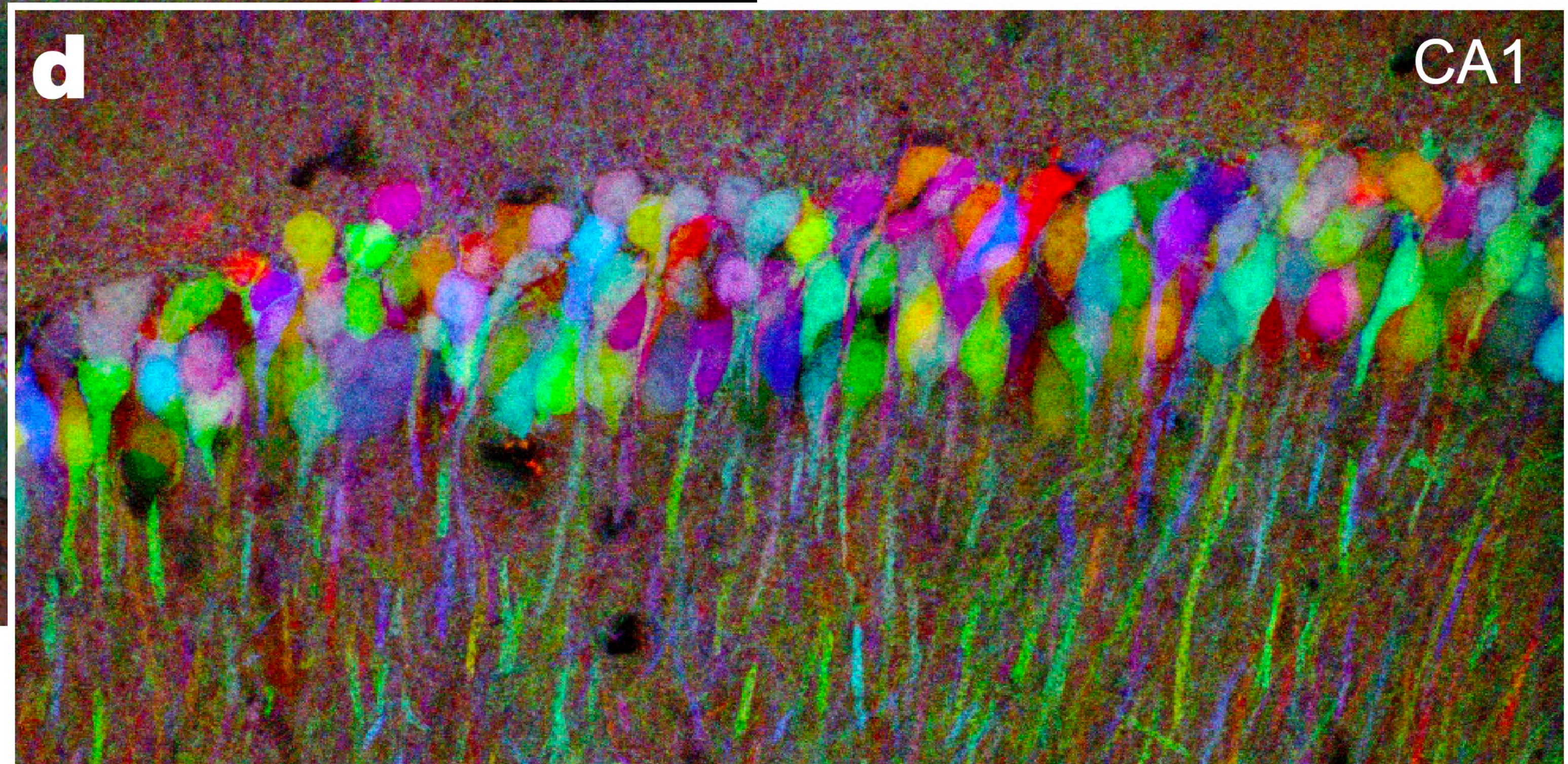
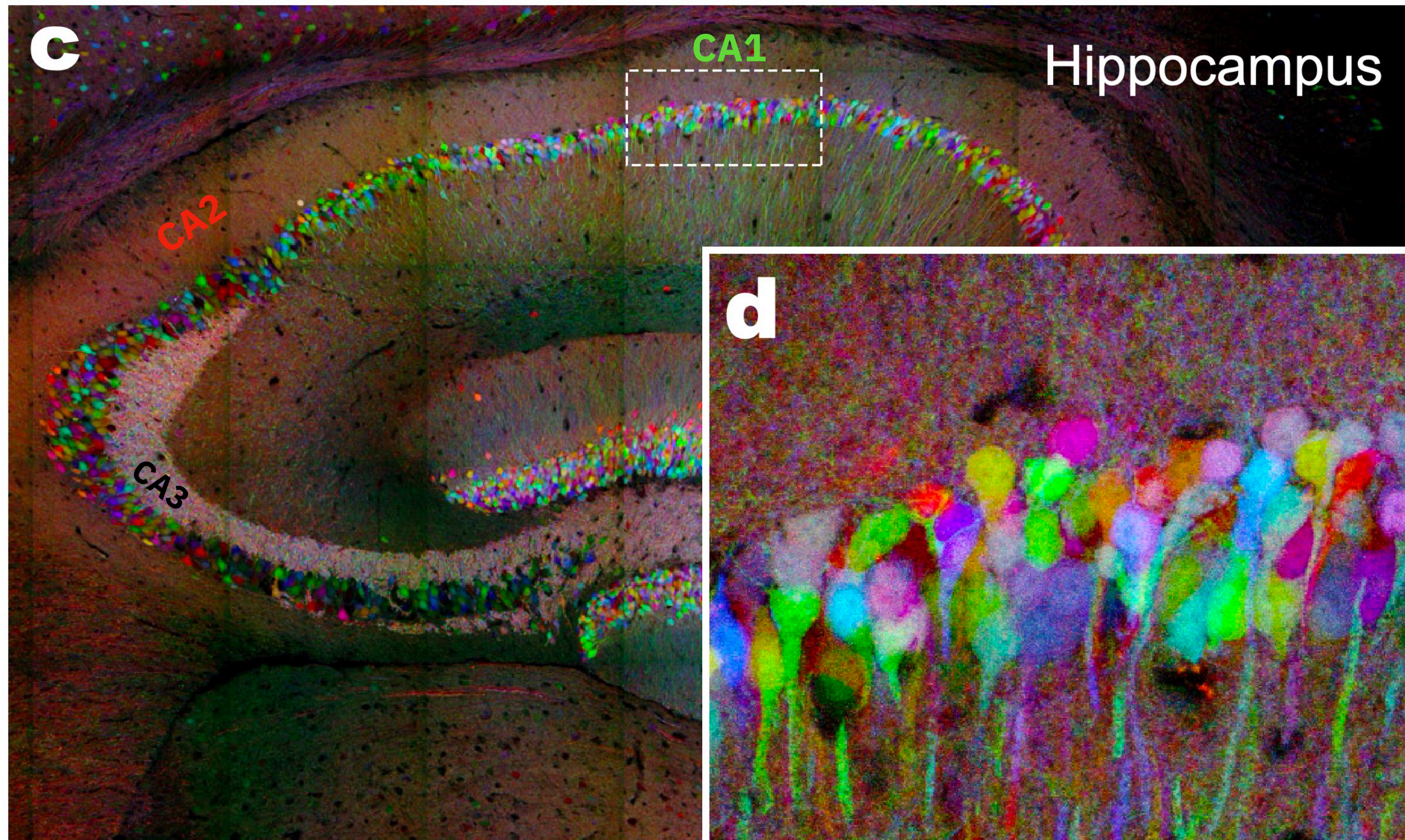
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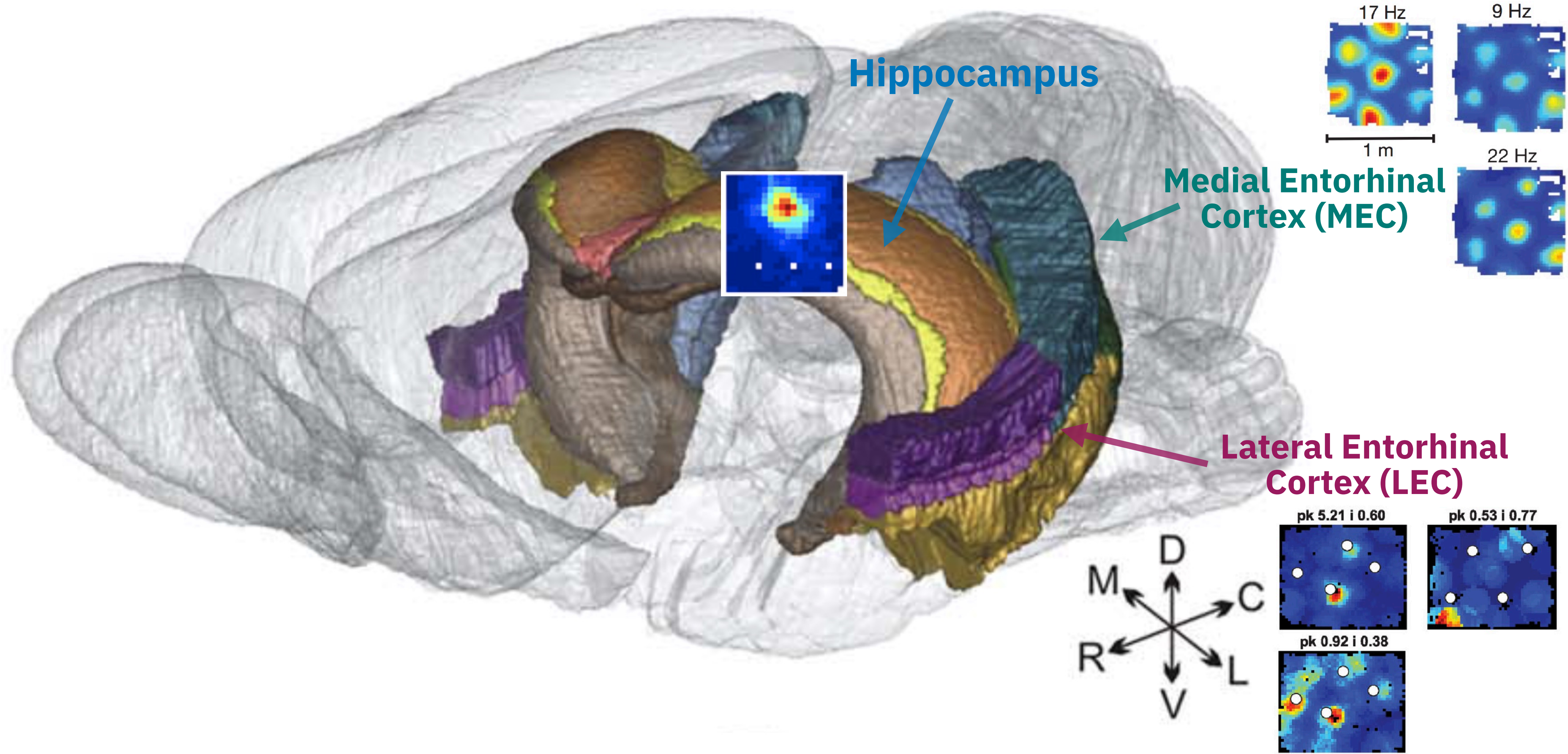
(3) Agential interaction:

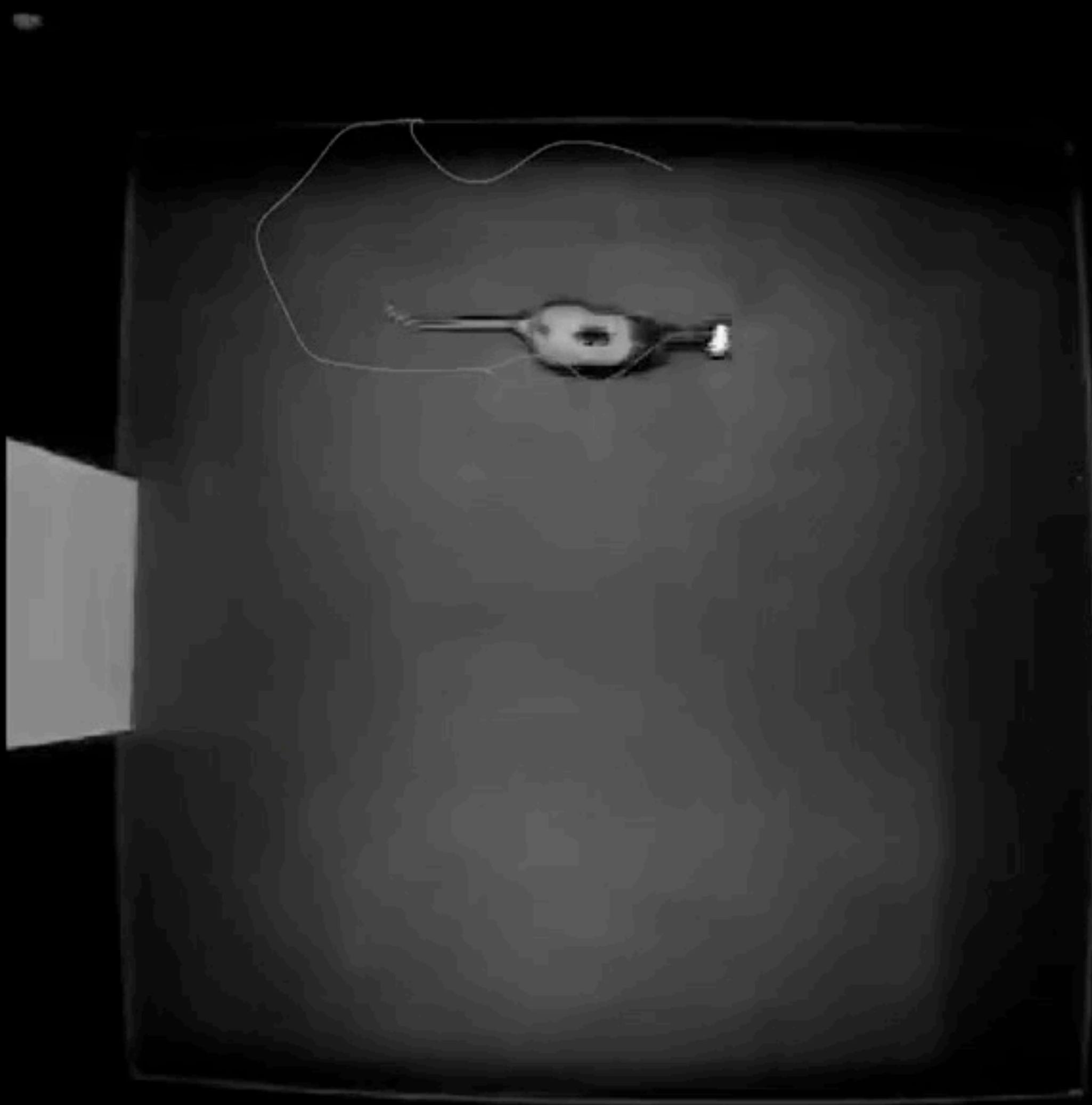
- Local affordances, constrained singular p.o.v., and limited self-guided interactions with the environment provide the foundation for sample-efficient lifelong learning












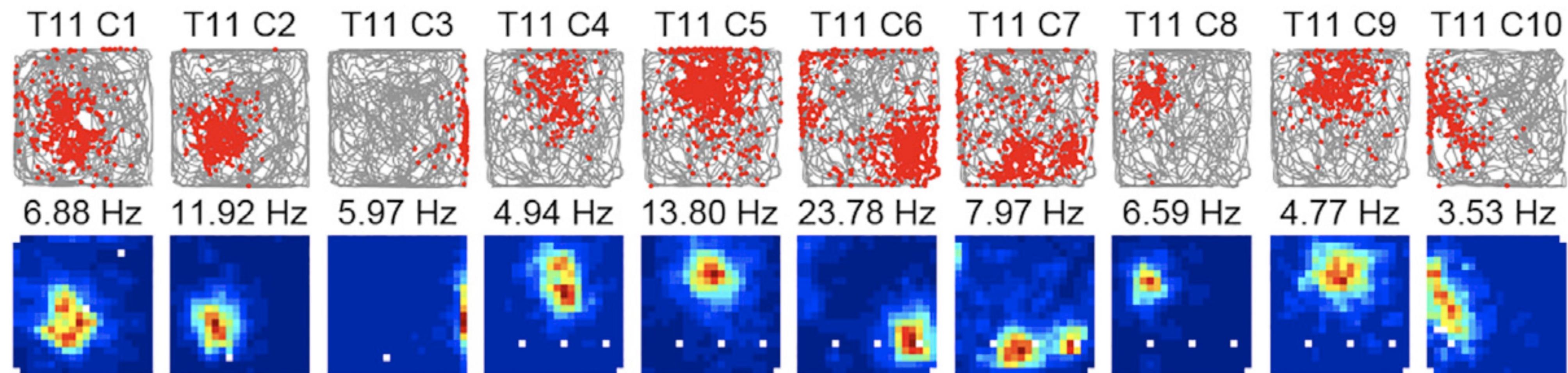
 Position

Spike legend

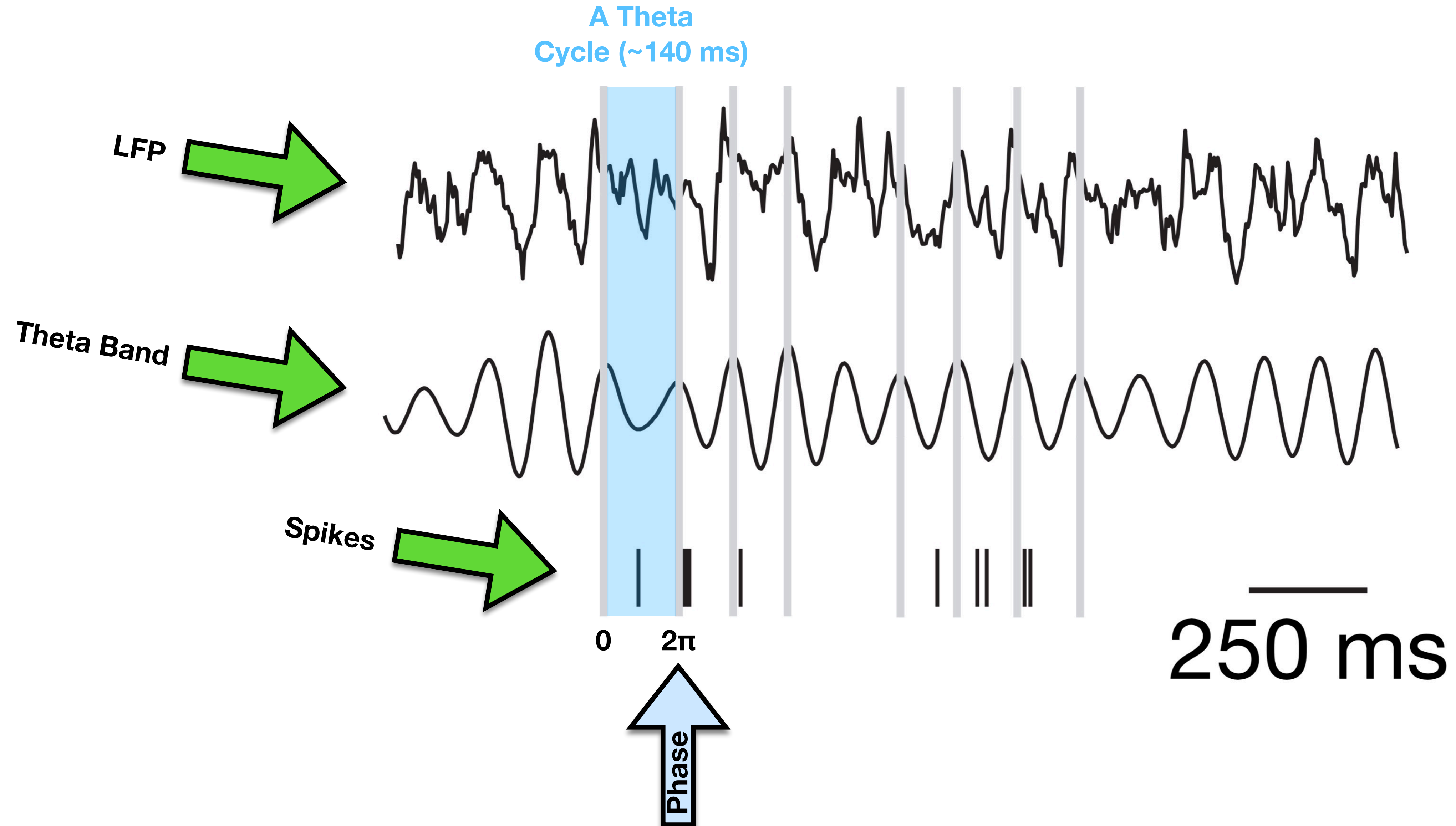
- Cell 1
- Cell 2
- Cell 3
- Cell 4
- Cell 5
- Cell 6
- Cell 7
- Cell 8
- Cell 9
- Cell 10

Time: 0.02s Speed: 1x Spikes: 0 1 m 

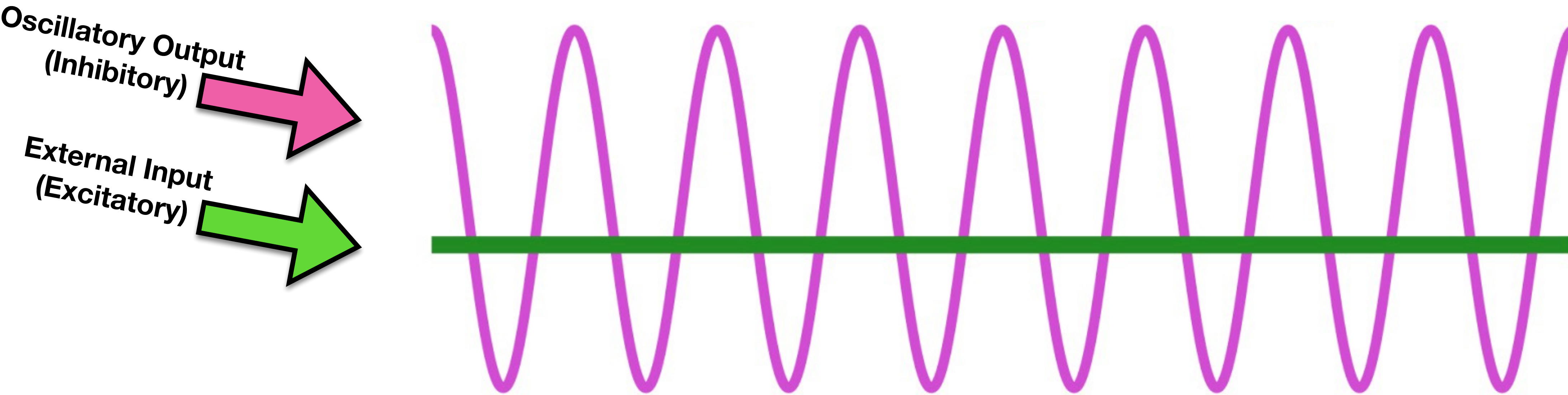
Not Actual Speed



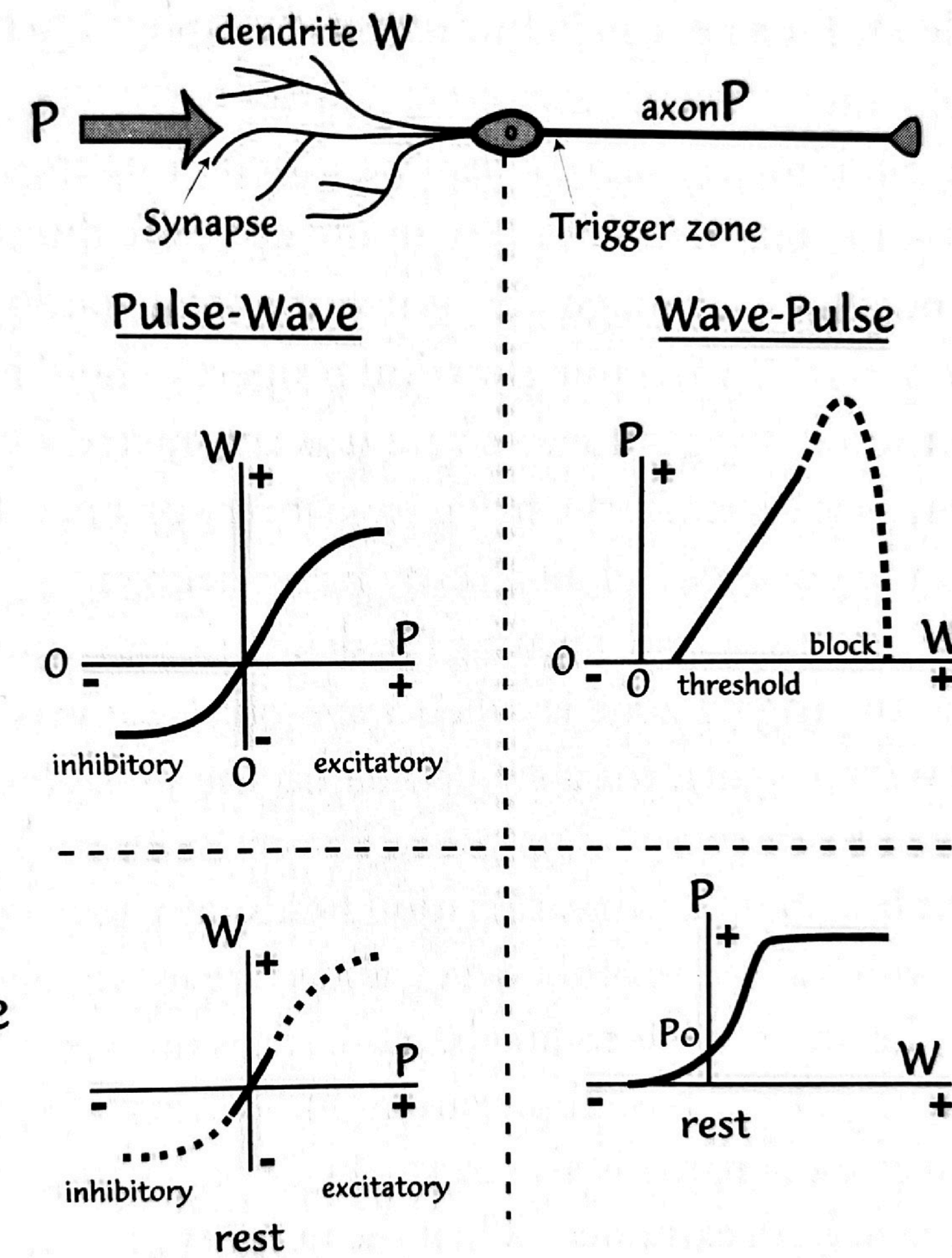
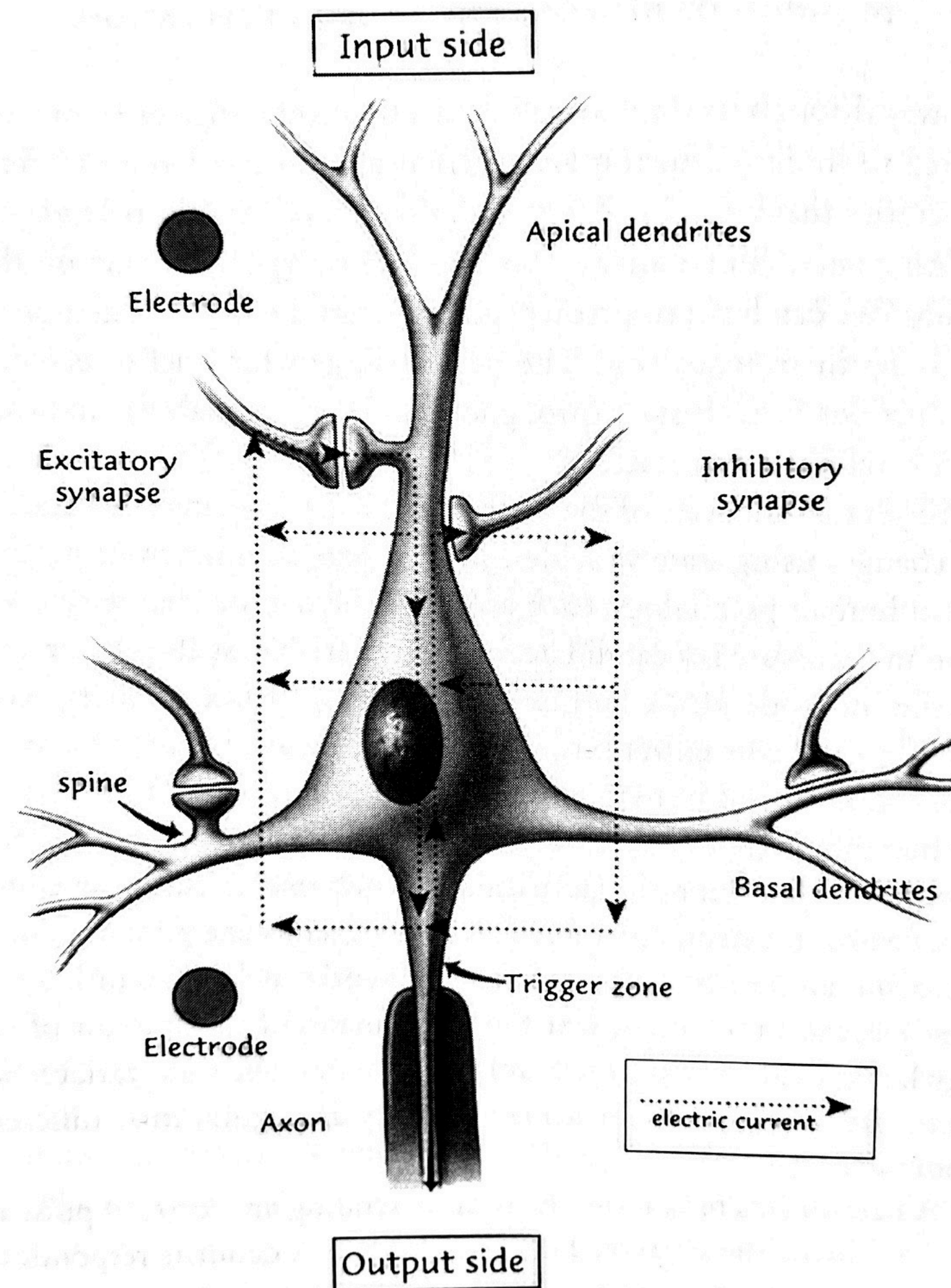
The Hippocampal Theta Rhythm



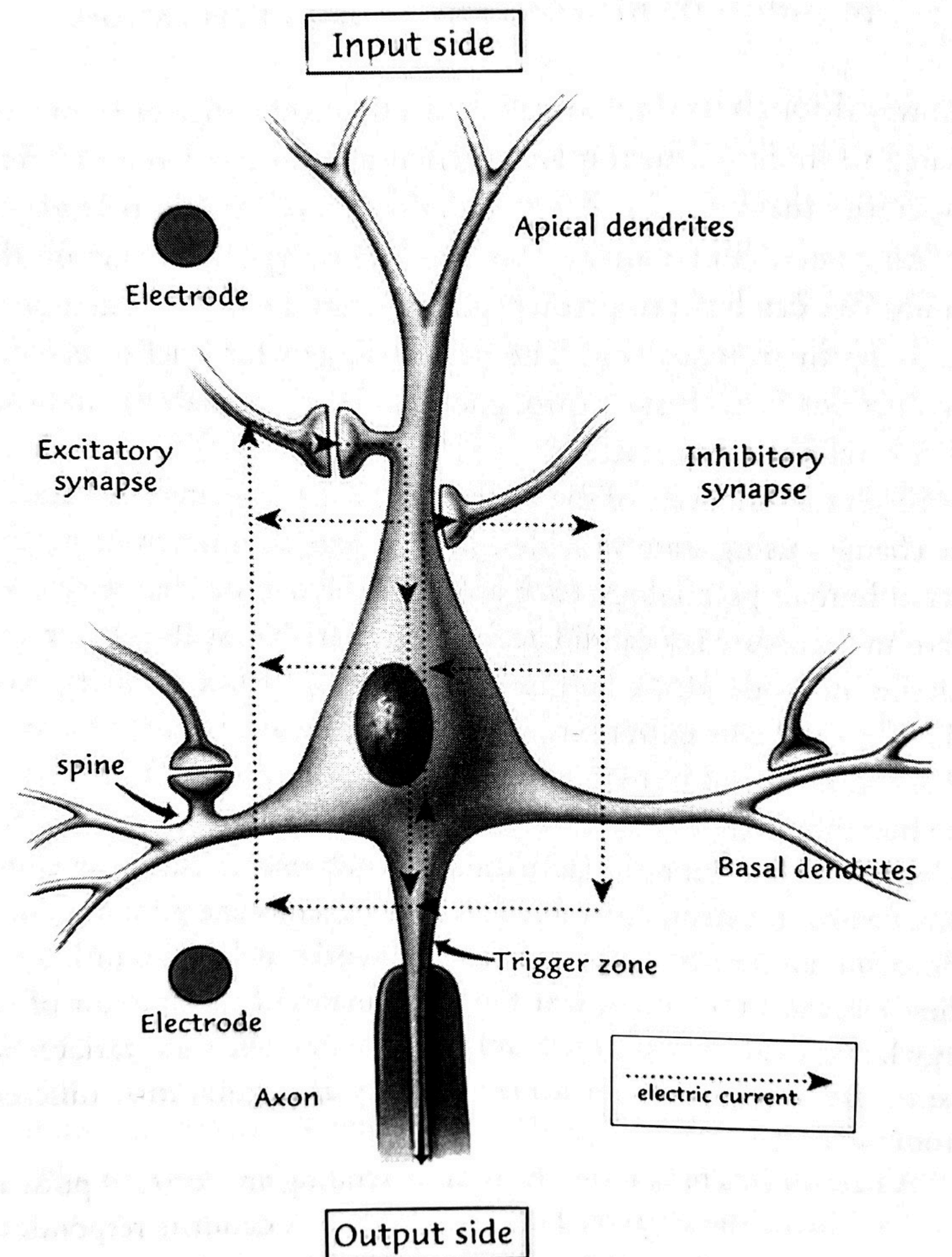
How to Make an Oscillator



How to Make a (Neuronal) Oscillator

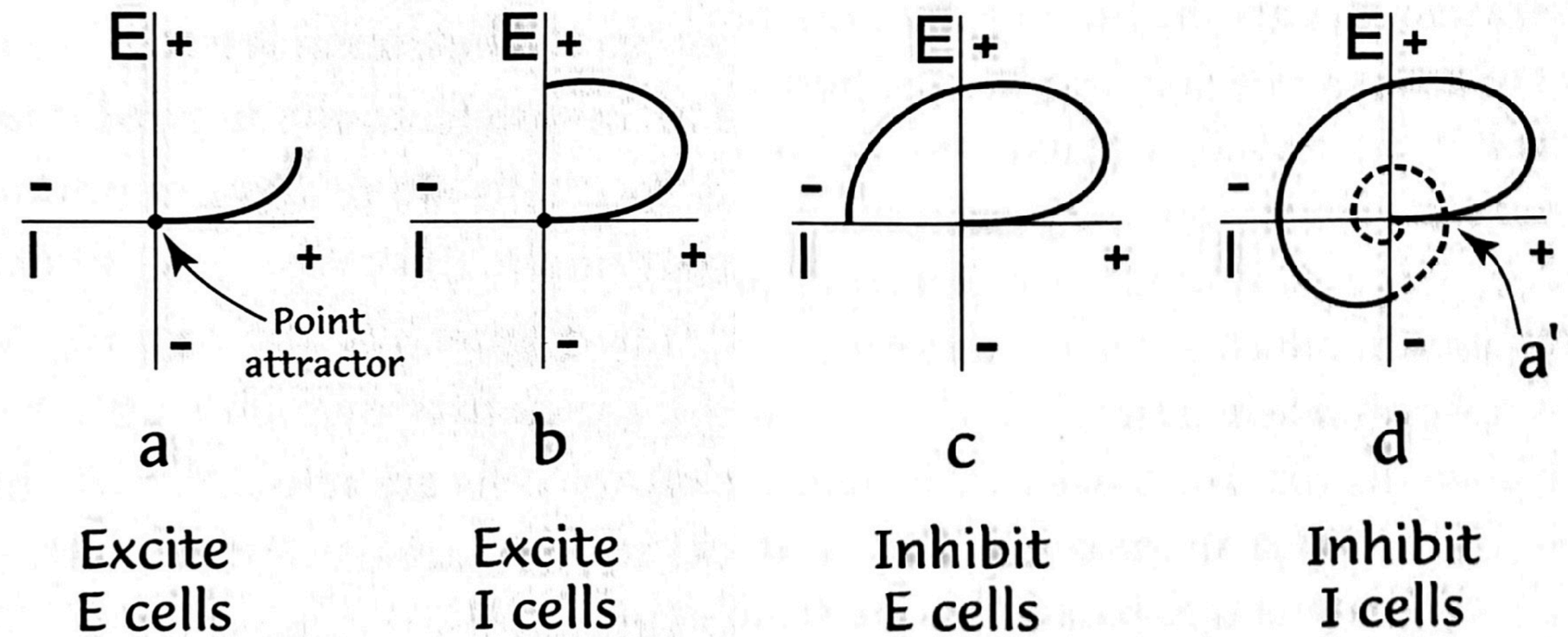
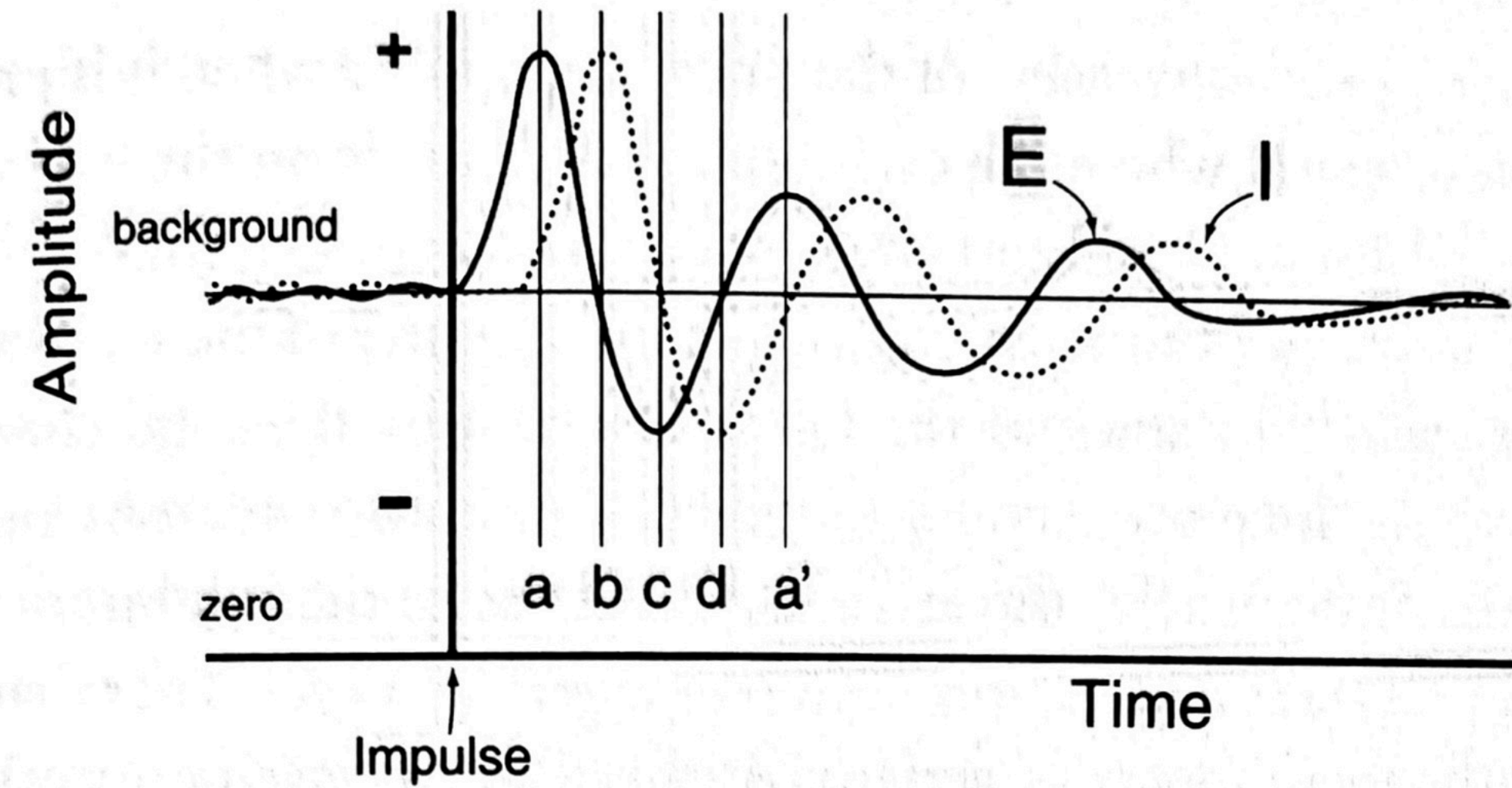
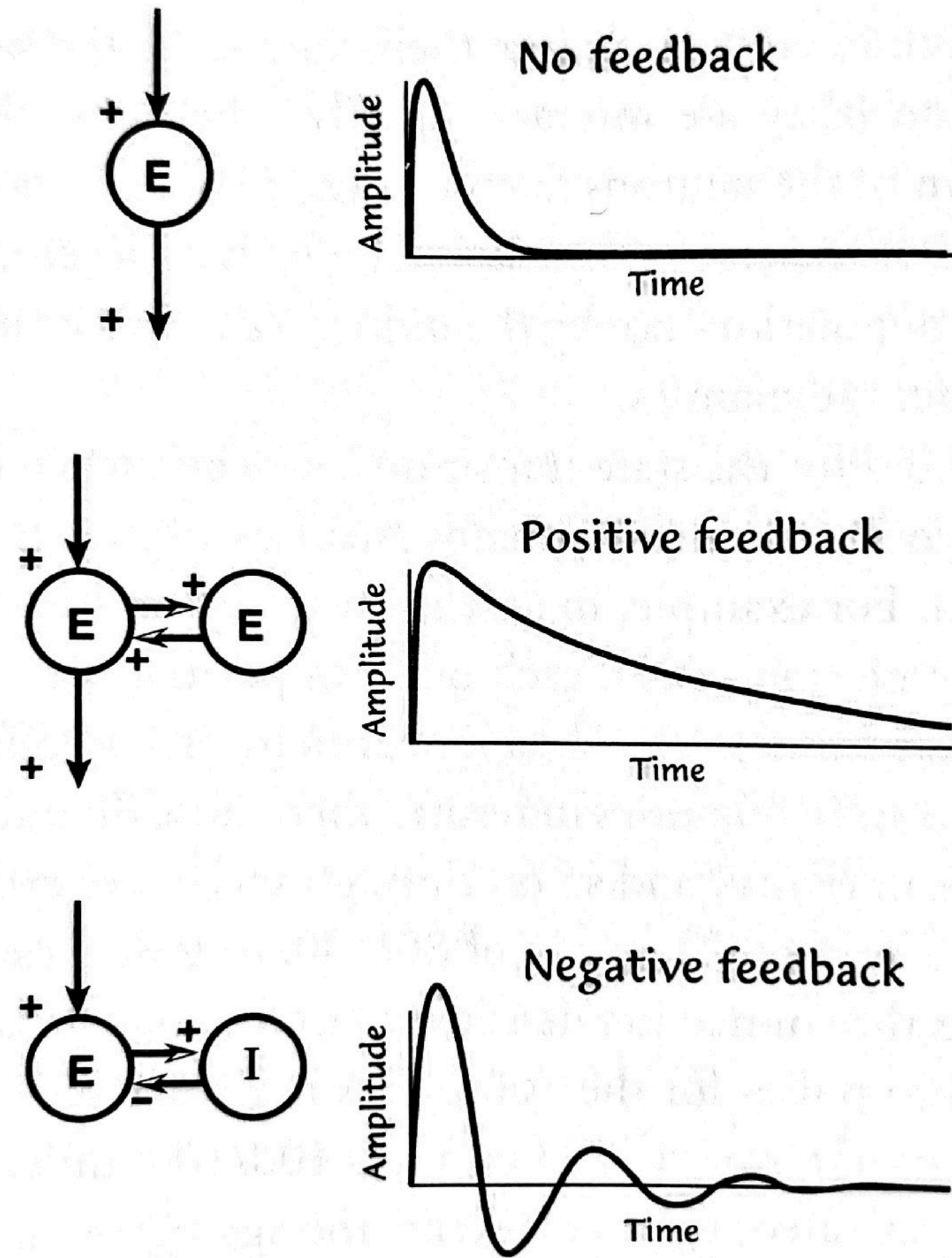


How to Make a (Neuronal) Oscillator

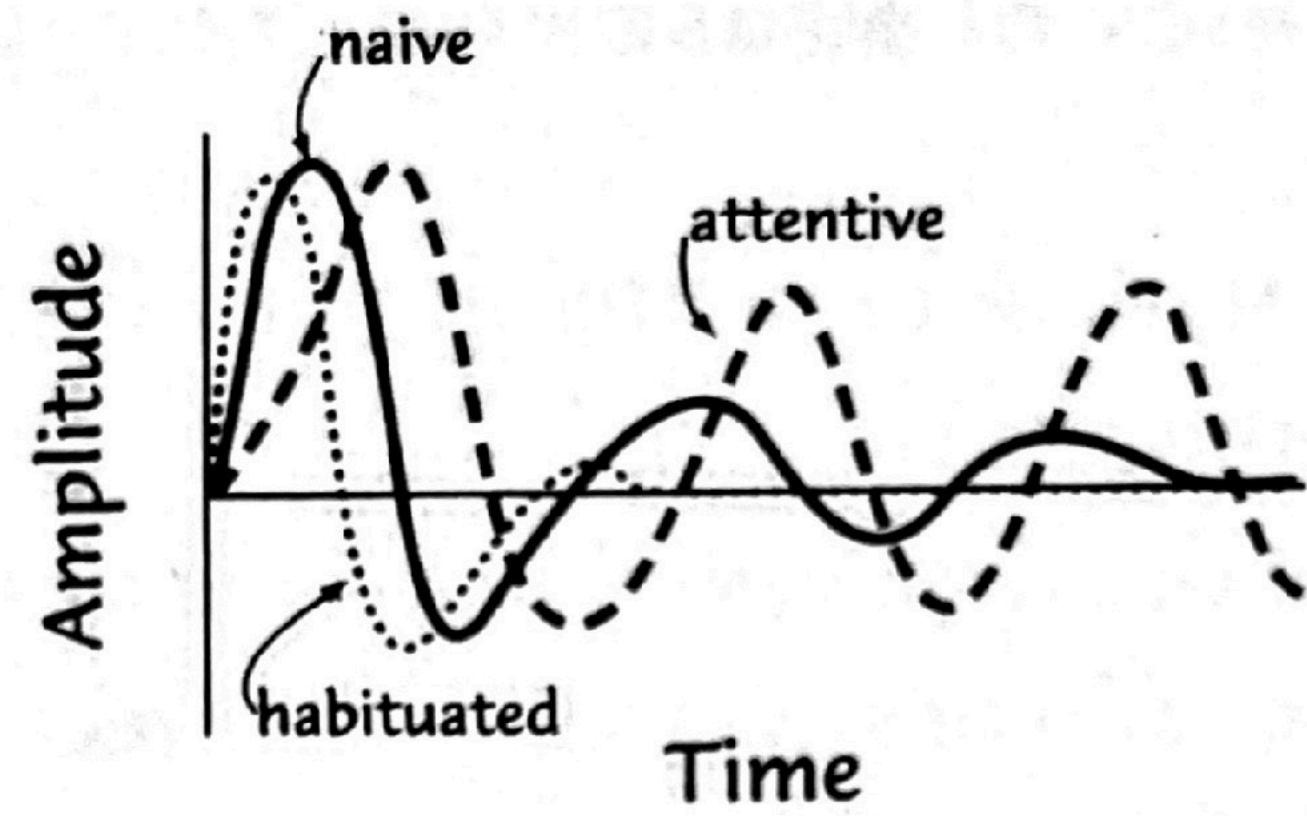


		currents	
		inward (Na, Ca)	outward (K, Cl)
gating	activation, m	amplifying 	resonant
	inactivation, h	resonant 	amplifying

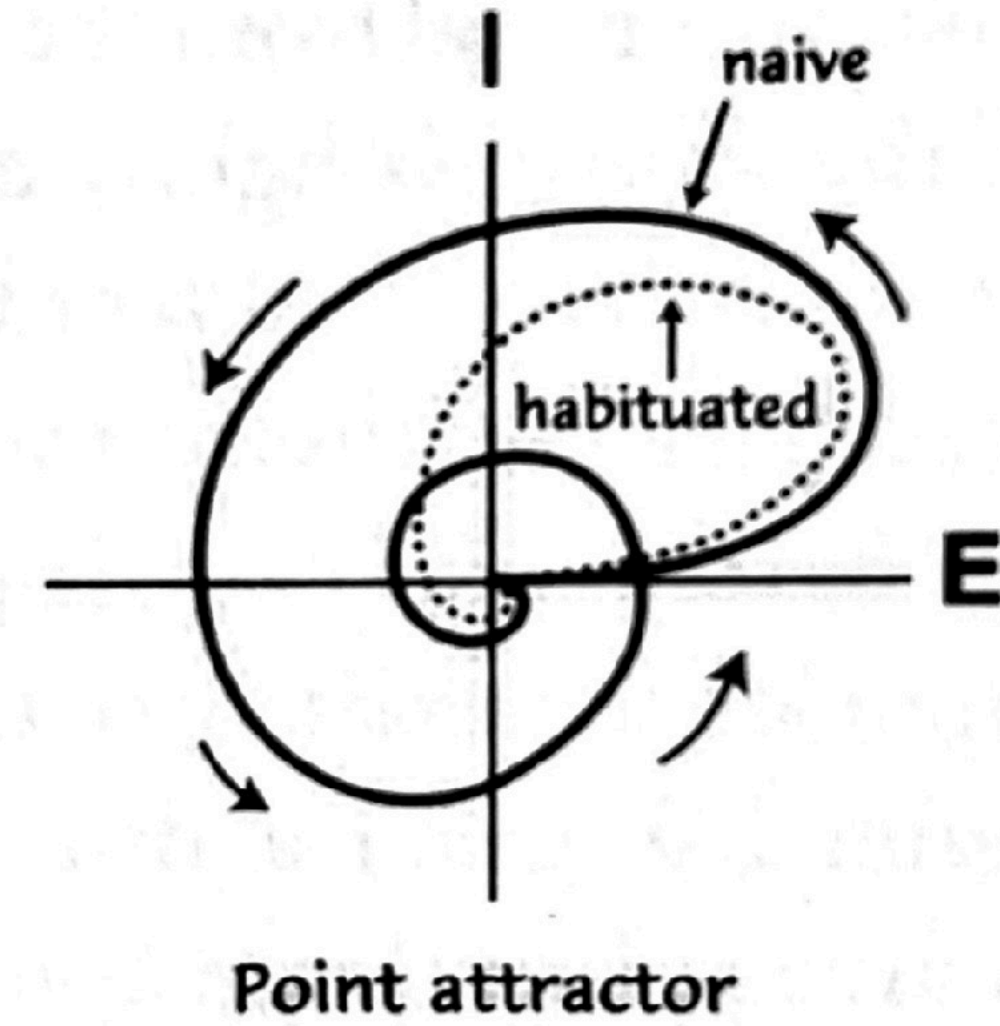
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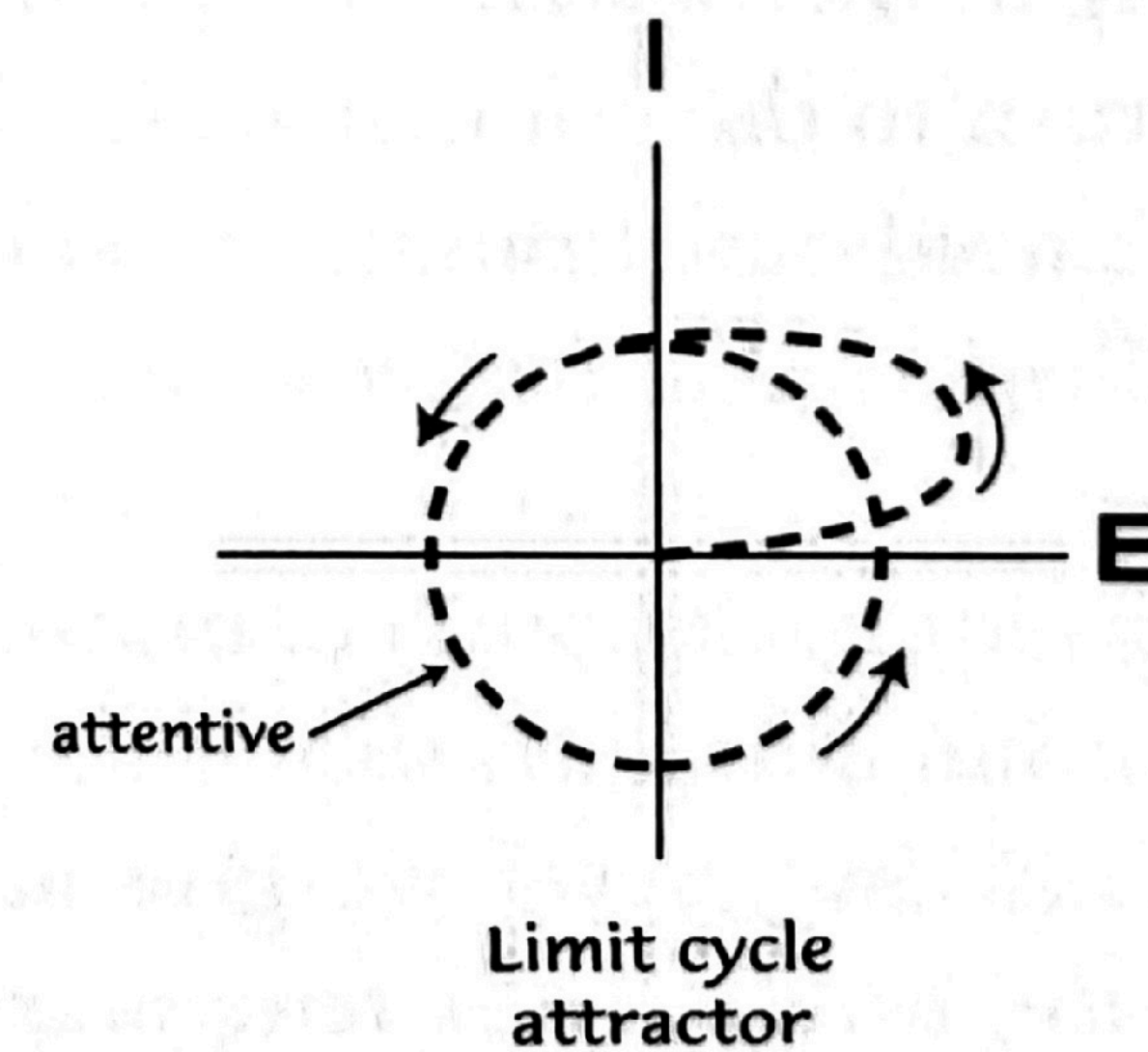


Before learning



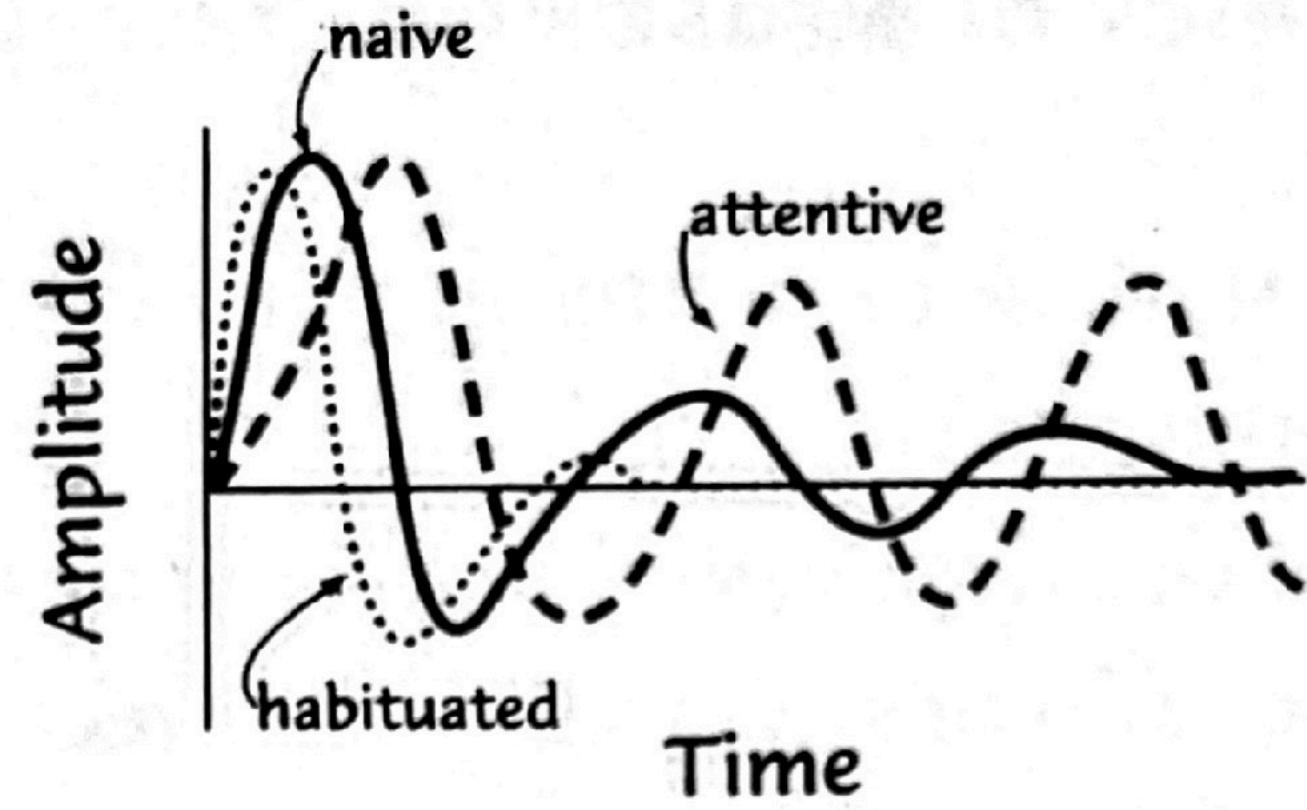
Point attractor

After learning

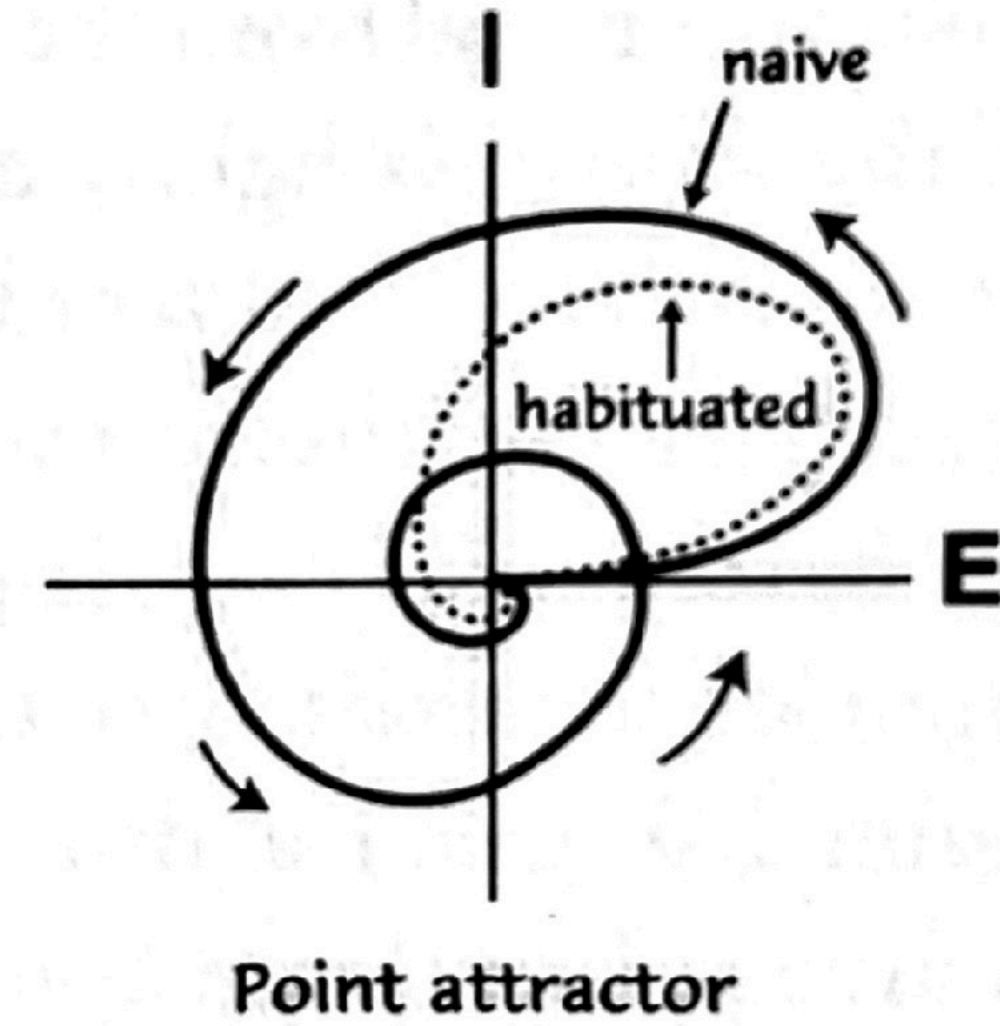


Limit cycle attractor

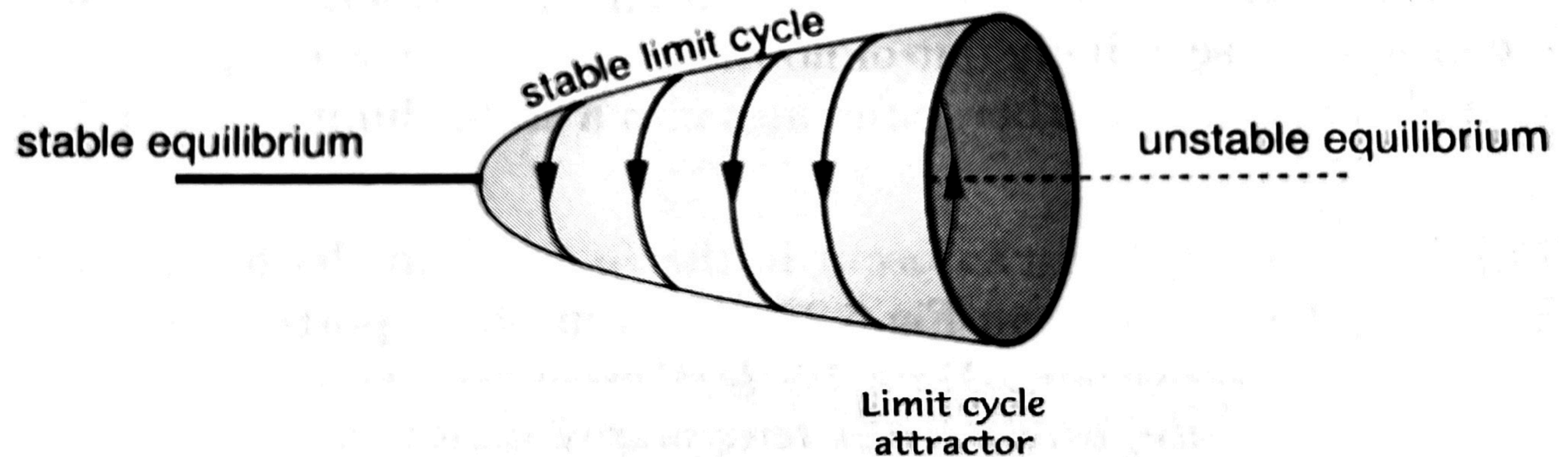
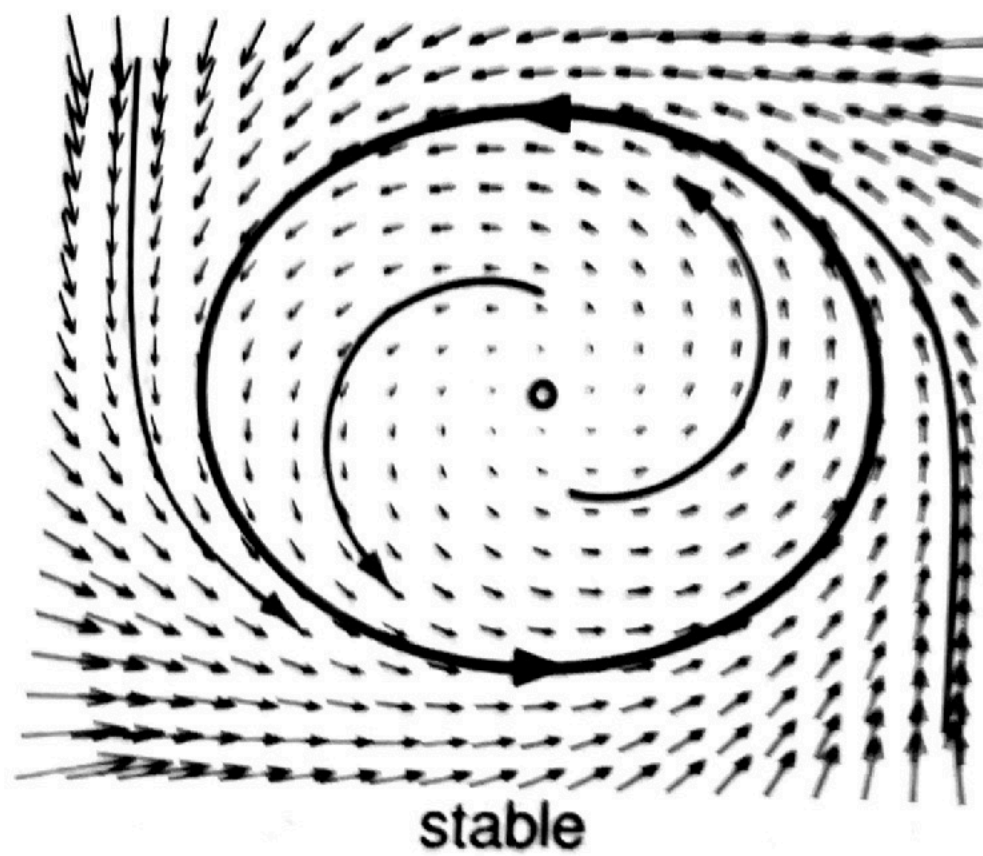
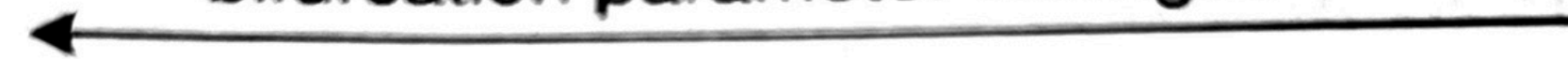
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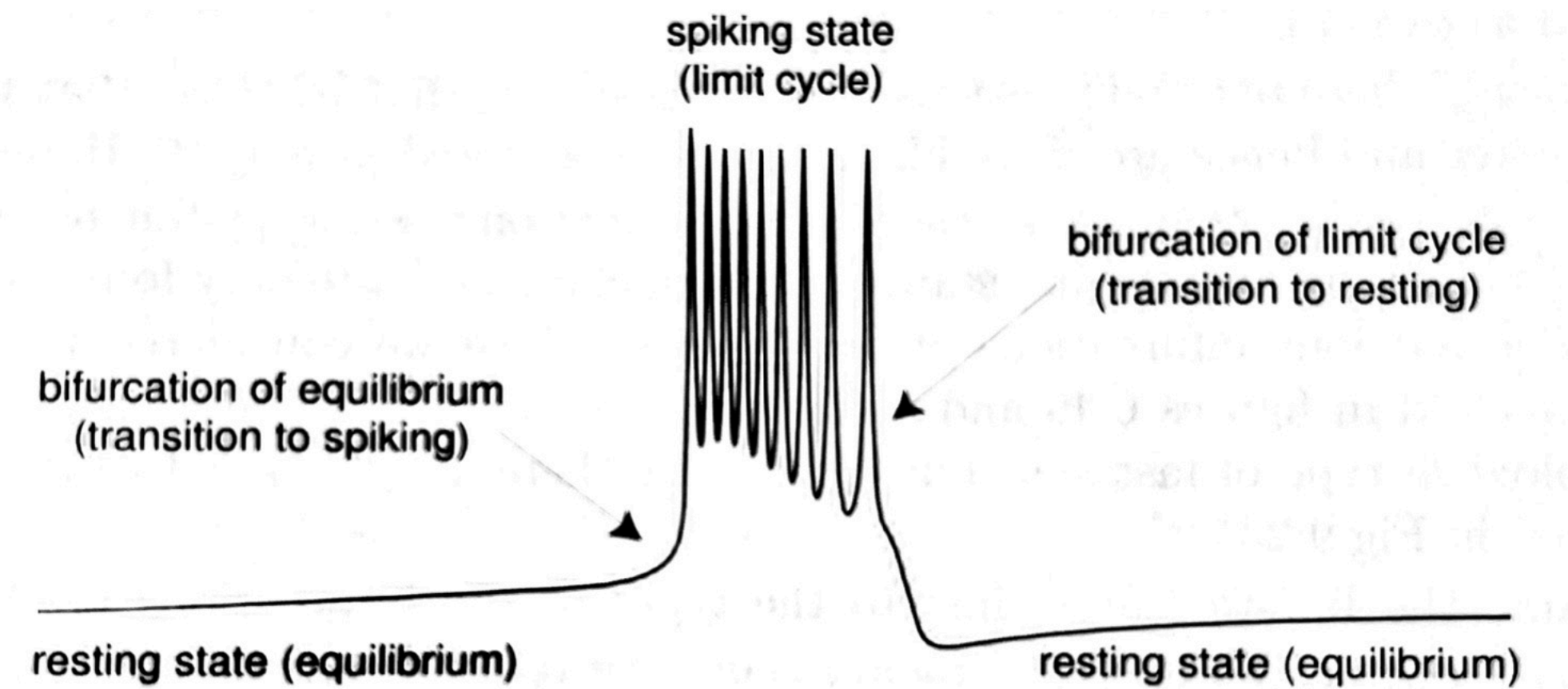
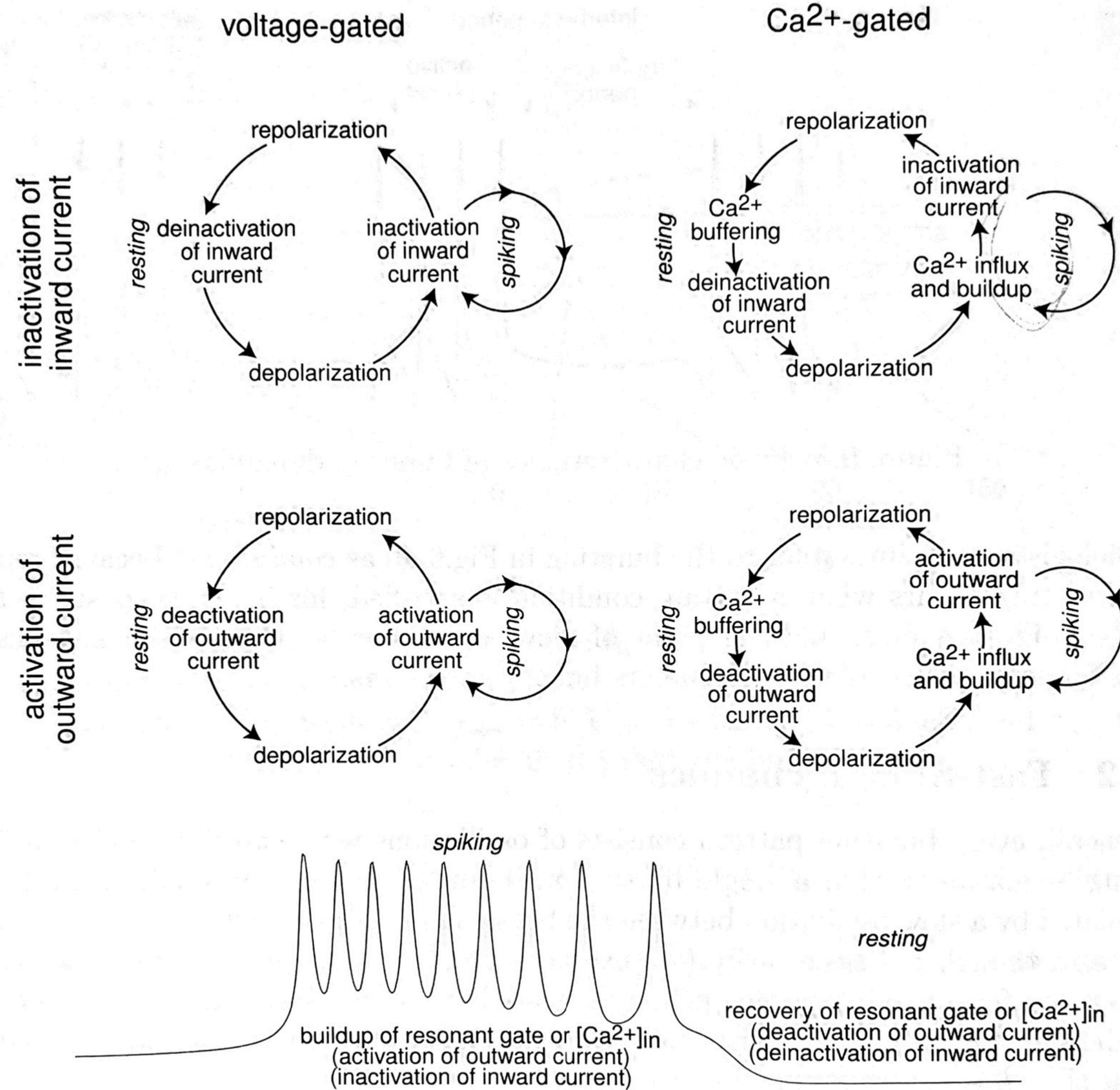
Before learning



bifurcation parameter changes

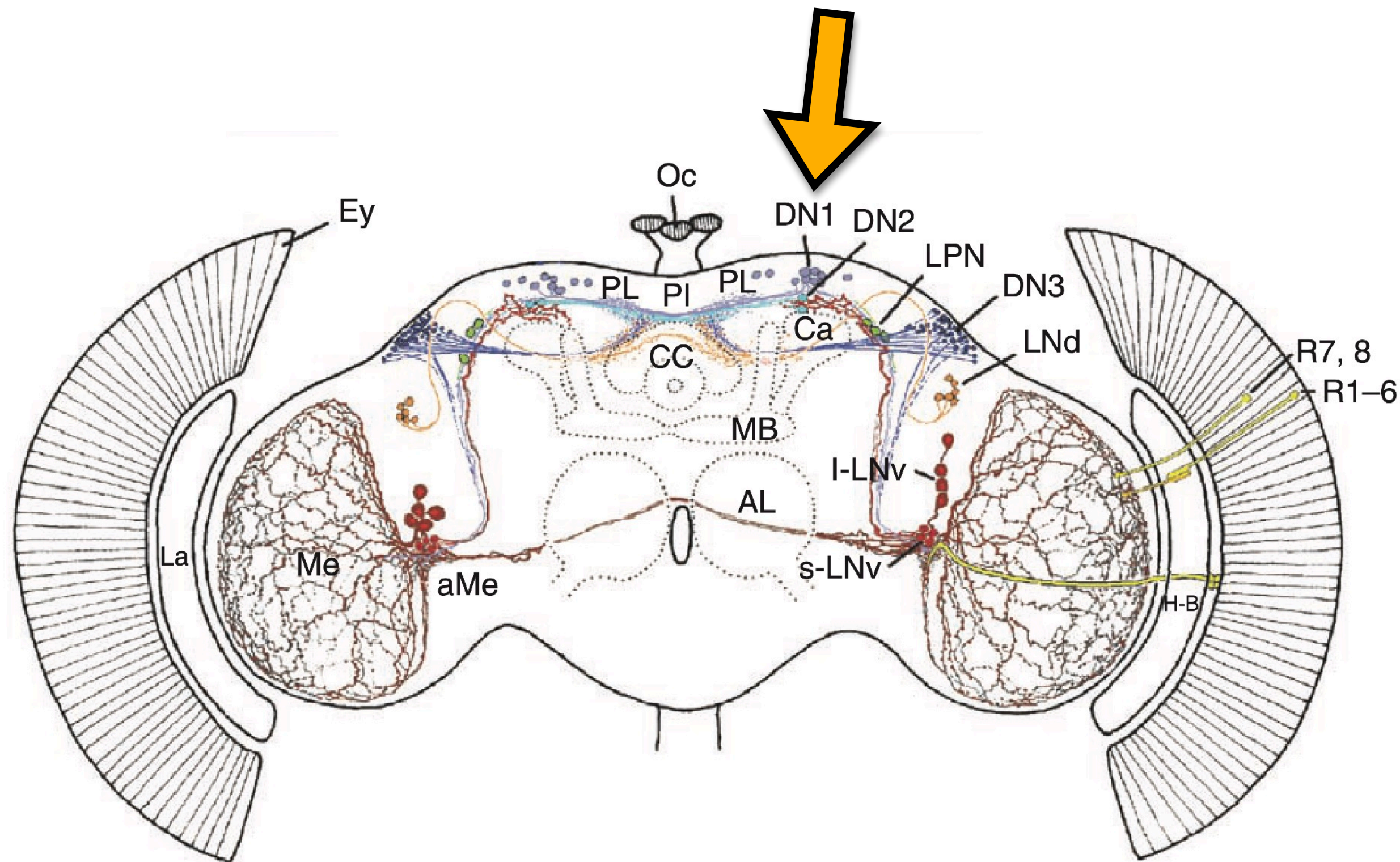


Nested Spiking/Bursting Oscillations

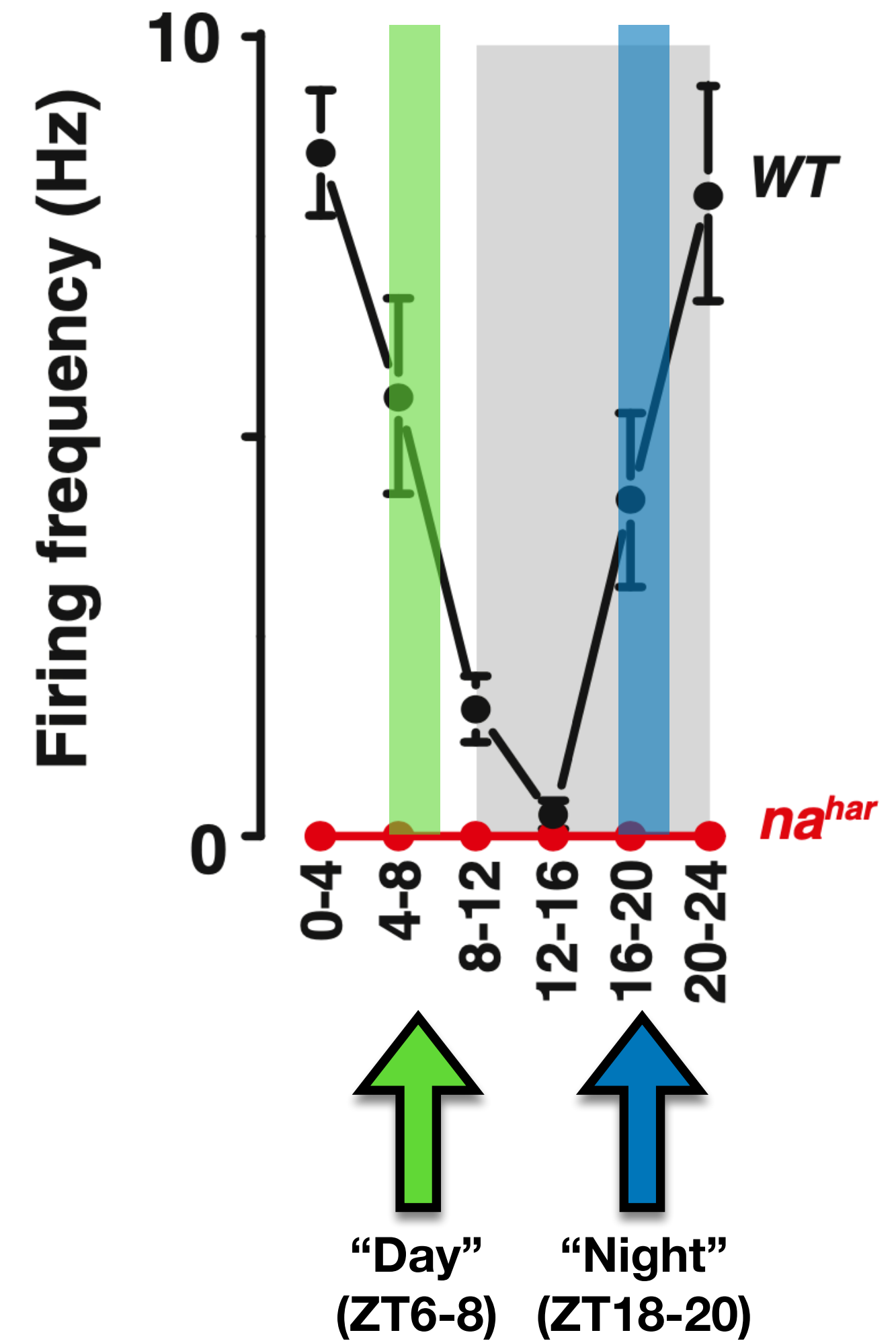


Optic Lobe Dorsal Clock Neurons (DN1p): Day vs. Night Firing Rates

Dorsal Clock Neurons
(Gap-Junction Coupled Networks)

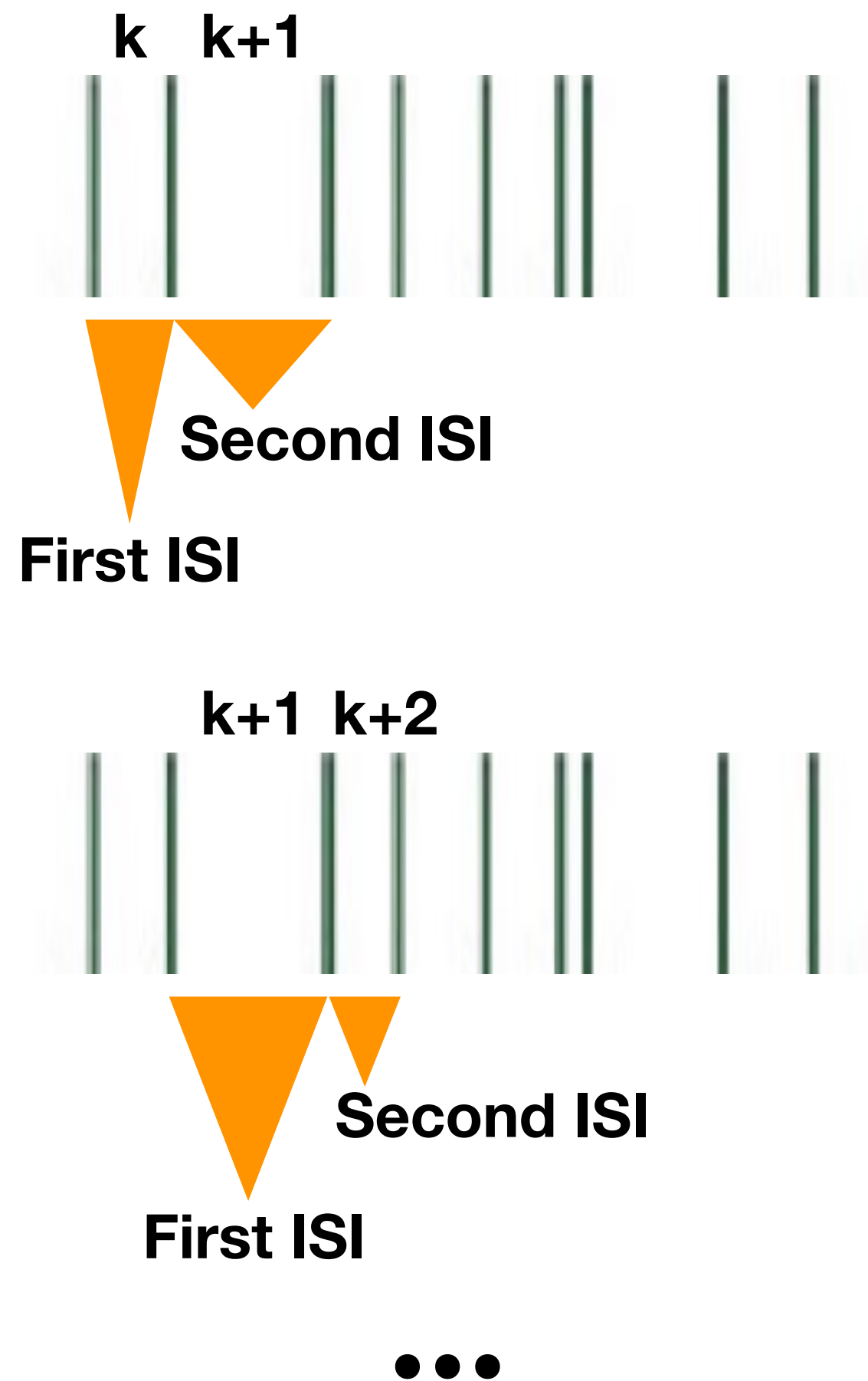


Circadian Rhythmic Modulation of
DN1p Firing Rate

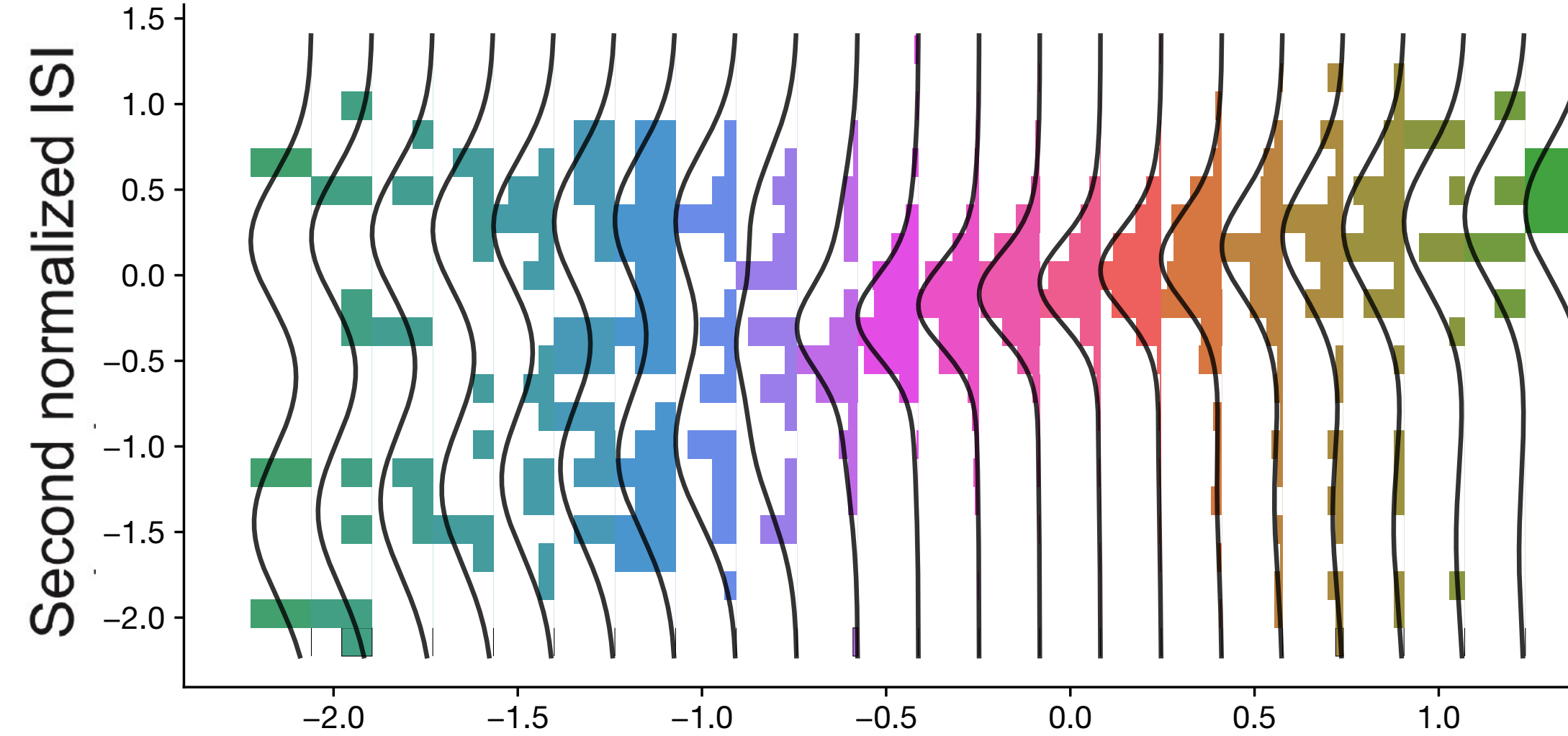


Statistical Model: Gaussian Mixture Captures Spike Timing

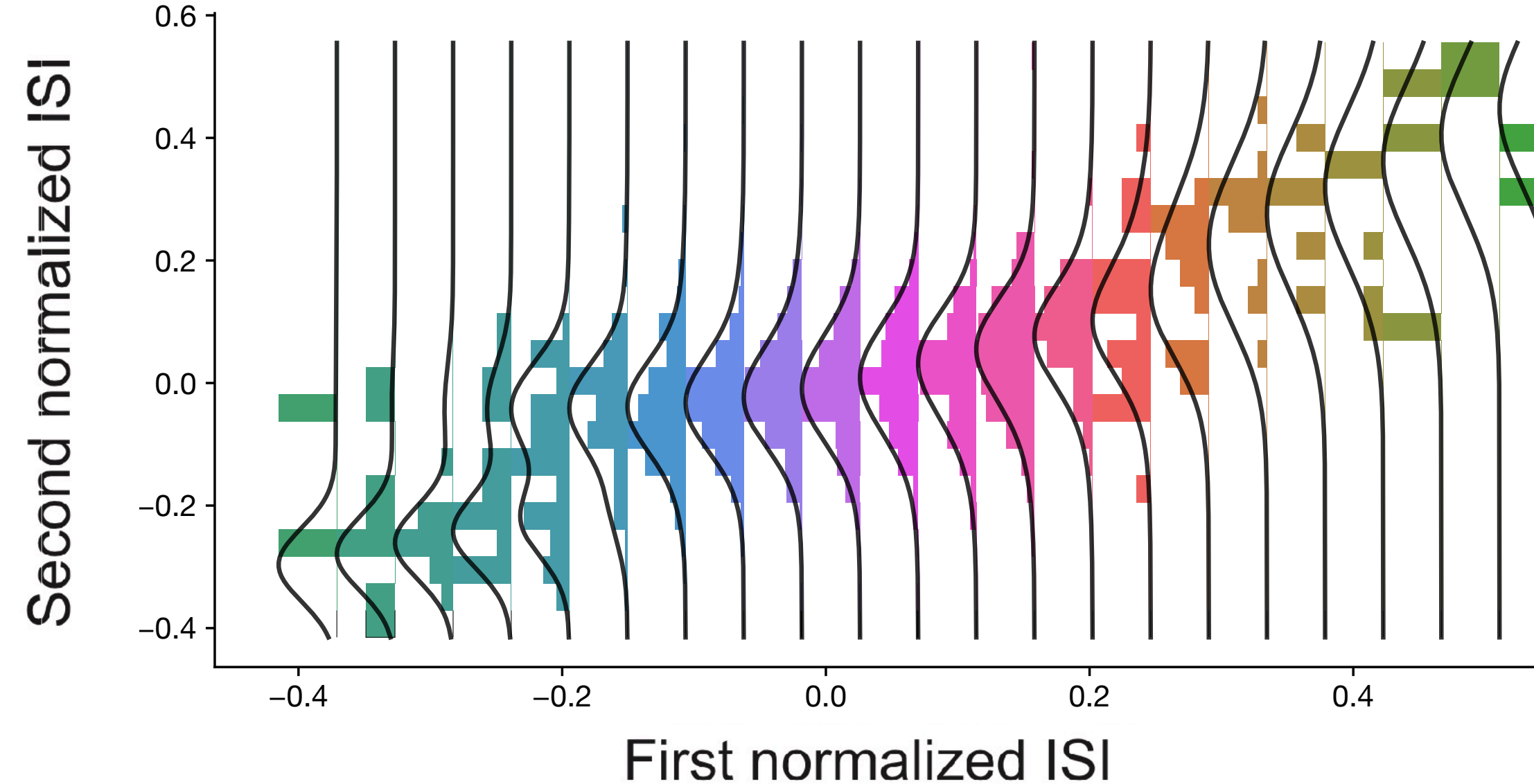
- Second-order timing:
 Normalize inter-spike intervals (ISIs) for each experiment to mean 1 and take the log to analyze adjacent intervals



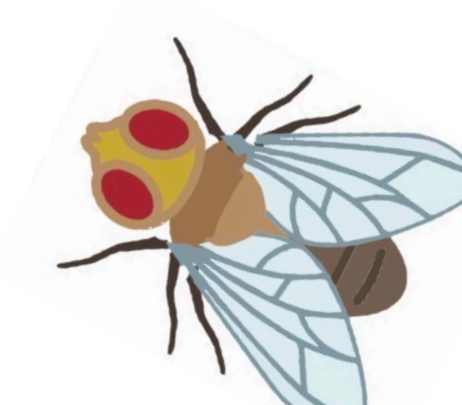
“Day” (ZT6-8)



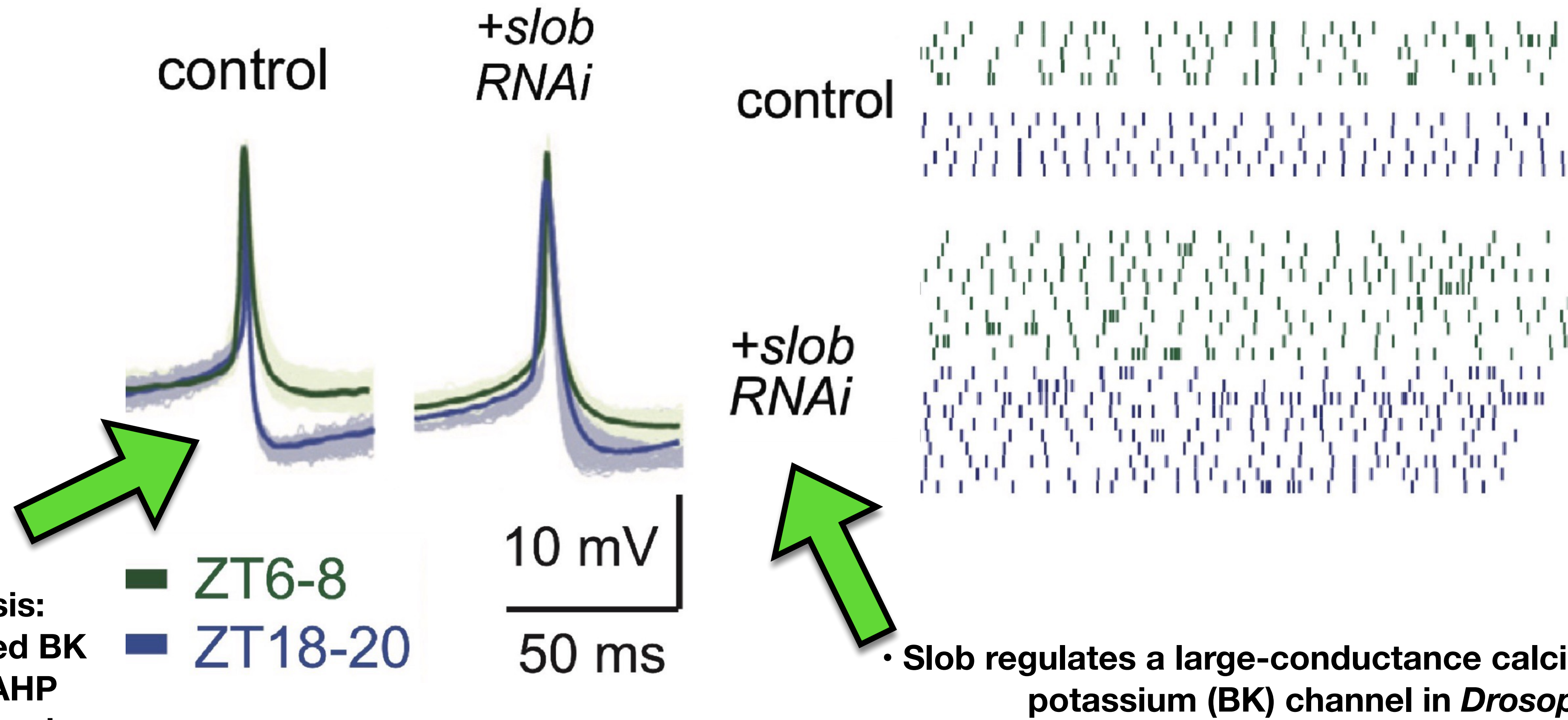
“Night” (ZT18-20)



- Conditional Probabilities:
 Validate conditional second-order densities from mixture model against conditional timing data histograms



Biophysical Neuron Model: Spike Waveforms → Firing Regularity



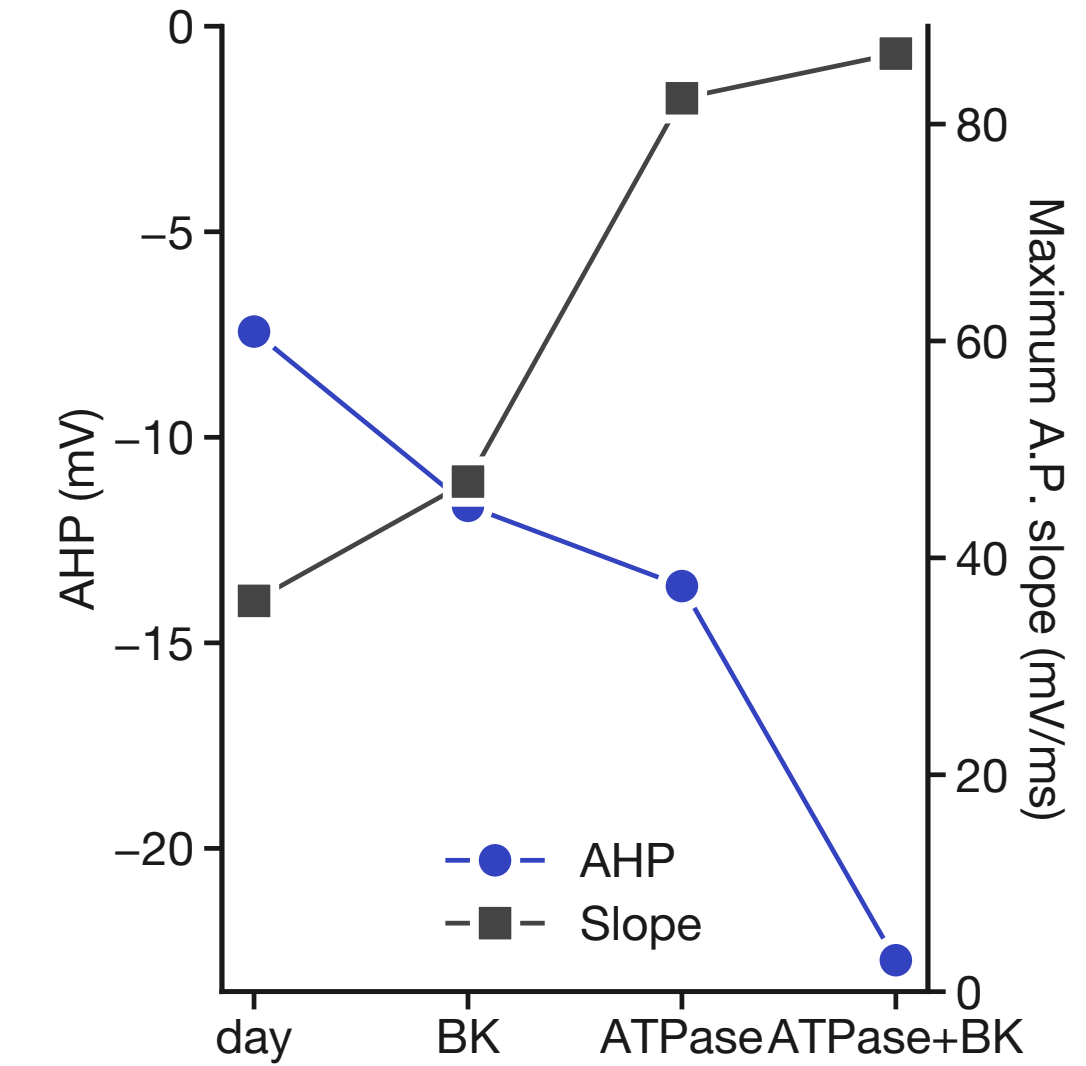
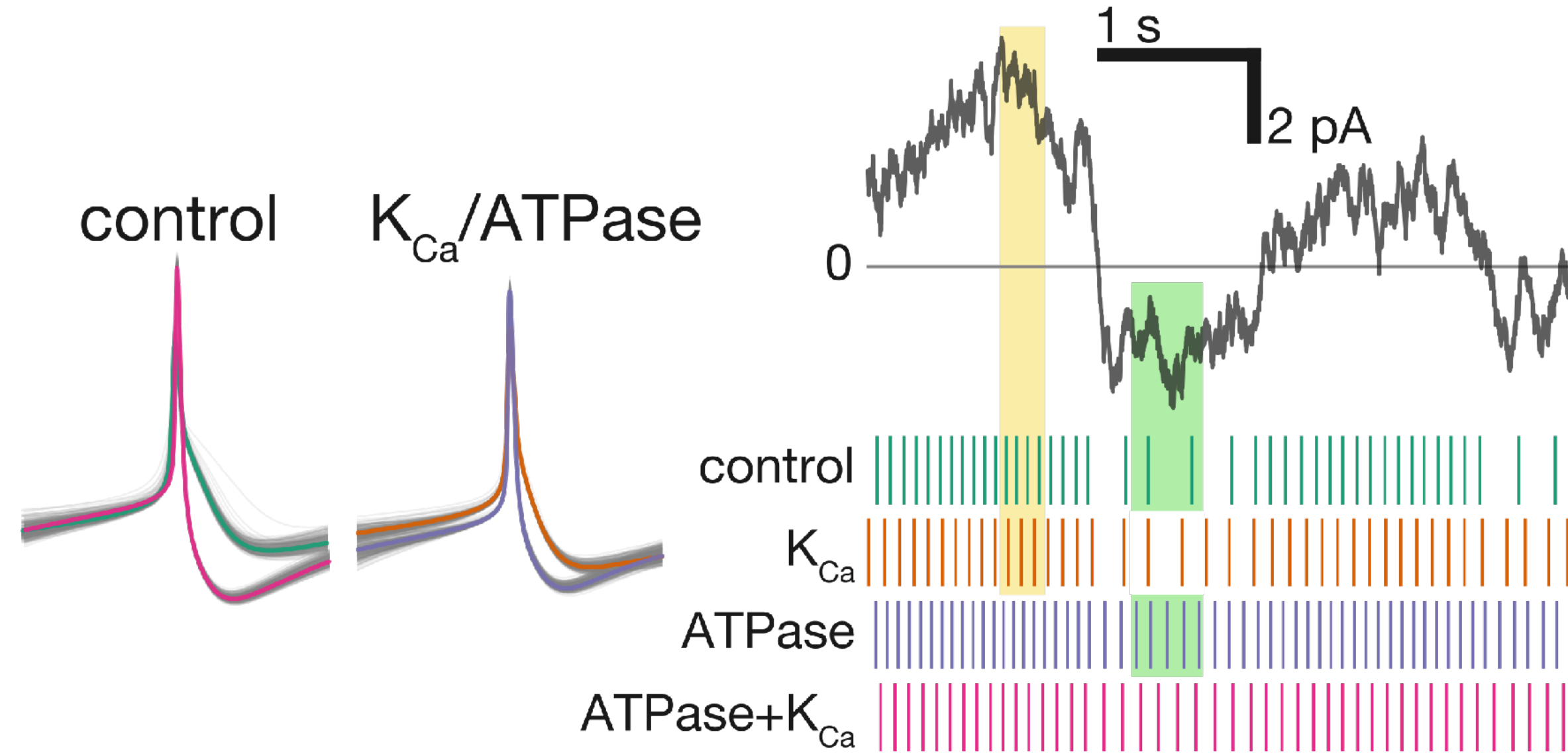
• Hypothesis:
Slob-mediated BK
enhances AHP
amplitude and
duration at night

• Slob regulates a large-conductance calcium-activated
potassium (BK) channel in *Drosophila*

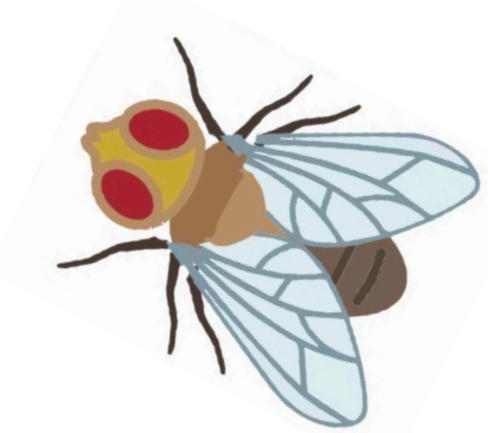
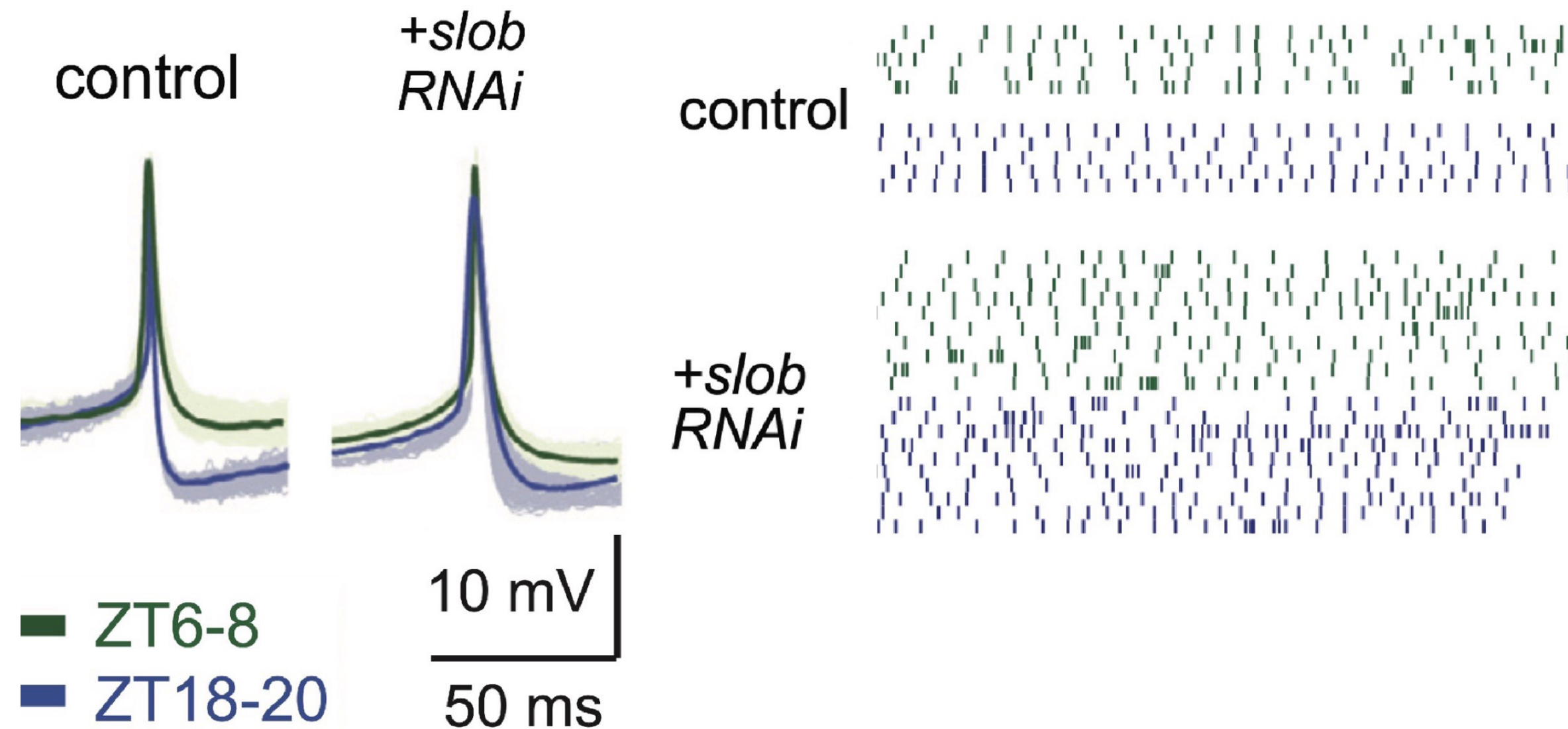


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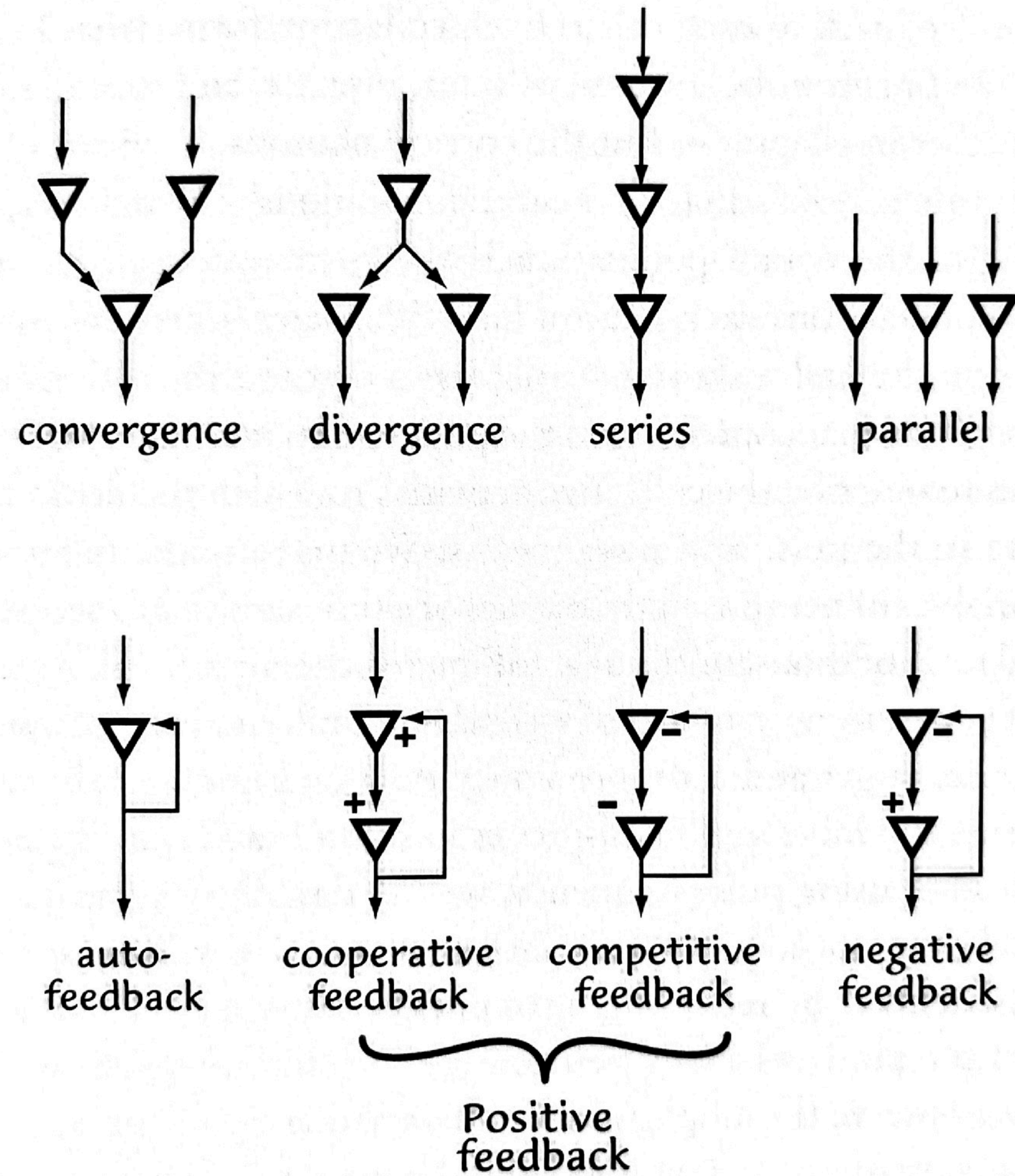
- Hodgkin-Huxley clock neuron model to demonstrate effects of diurnal modulation of K_{Ca} (BK) and Na^+/K^+ ATPase activity (via reversal potentials)



- In vivo spike waveforms and spike-timing rasters during Day (green) and Night (blue) epochs



How to Make an Oscillatory Neural Pathway



Site	Connections	Operations
Receptors		Chemotransduction
Nerve		Topographic mapping
Bulb		Integration
Tract		Divergence Convergence
Cortex		Integration
Projections		Central transmission

Theta-Phase Precession of Place Cell Spikes

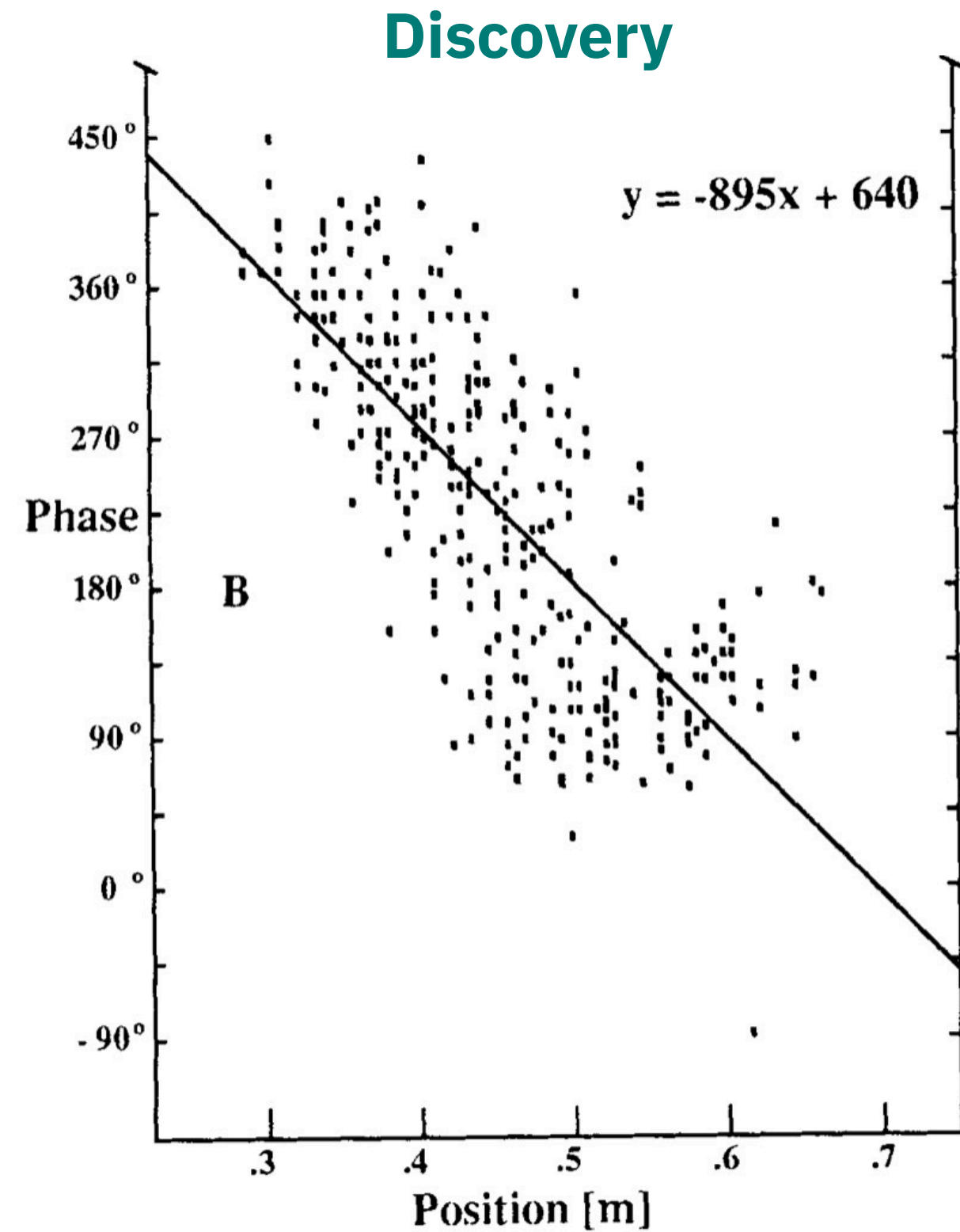
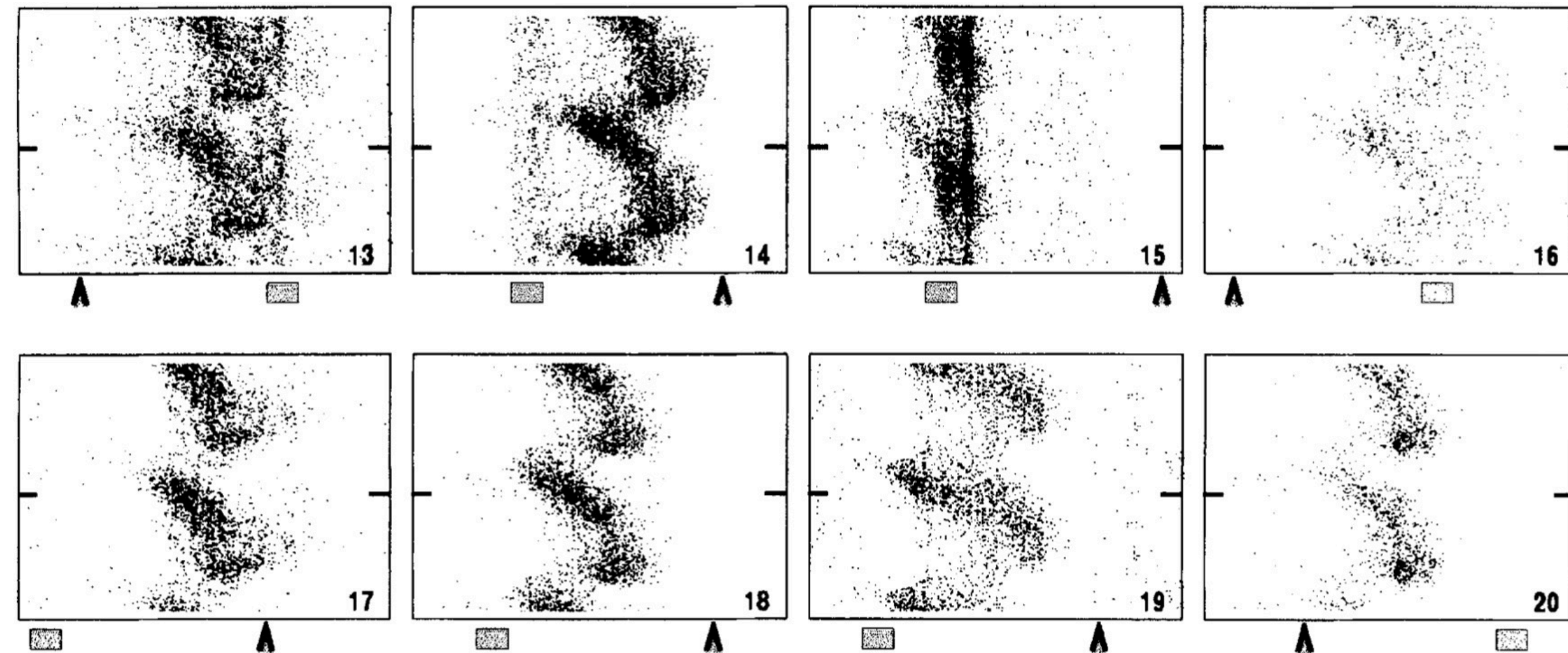
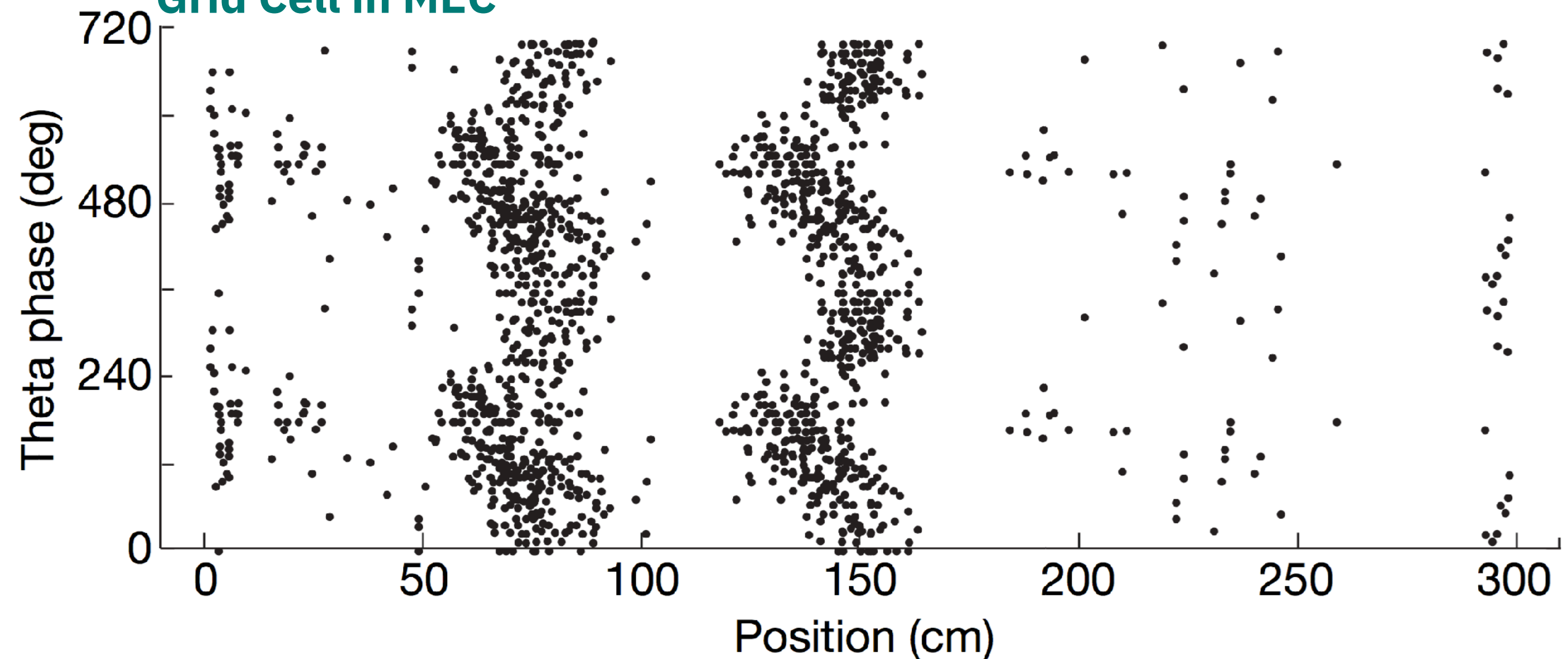


Fig. 3. Demonstration of the effect of the data mapping procedure to find the best-fit line to periodic phase data for cell 8. (A) Each spike location plotted against the phase of the theta wave. The spikes at the beginning of the field between 0.3 and 0.4 m on the track have clearly wrapped around the 0°/360° line and fall in the lower phase range. (B) Data pattern that results from the application of the unwrapping program. Imagine that the graph of A has been cut along the dotted line and rolled into a unit cylinder. The cylinder is rotated until a single straight line can be drawn through the data points. Many of the points in the left lower part of the graph have been wrapped to the left upper quadrant, and it is clear that a straight line provides a good fit to these data.

Temporal Compression

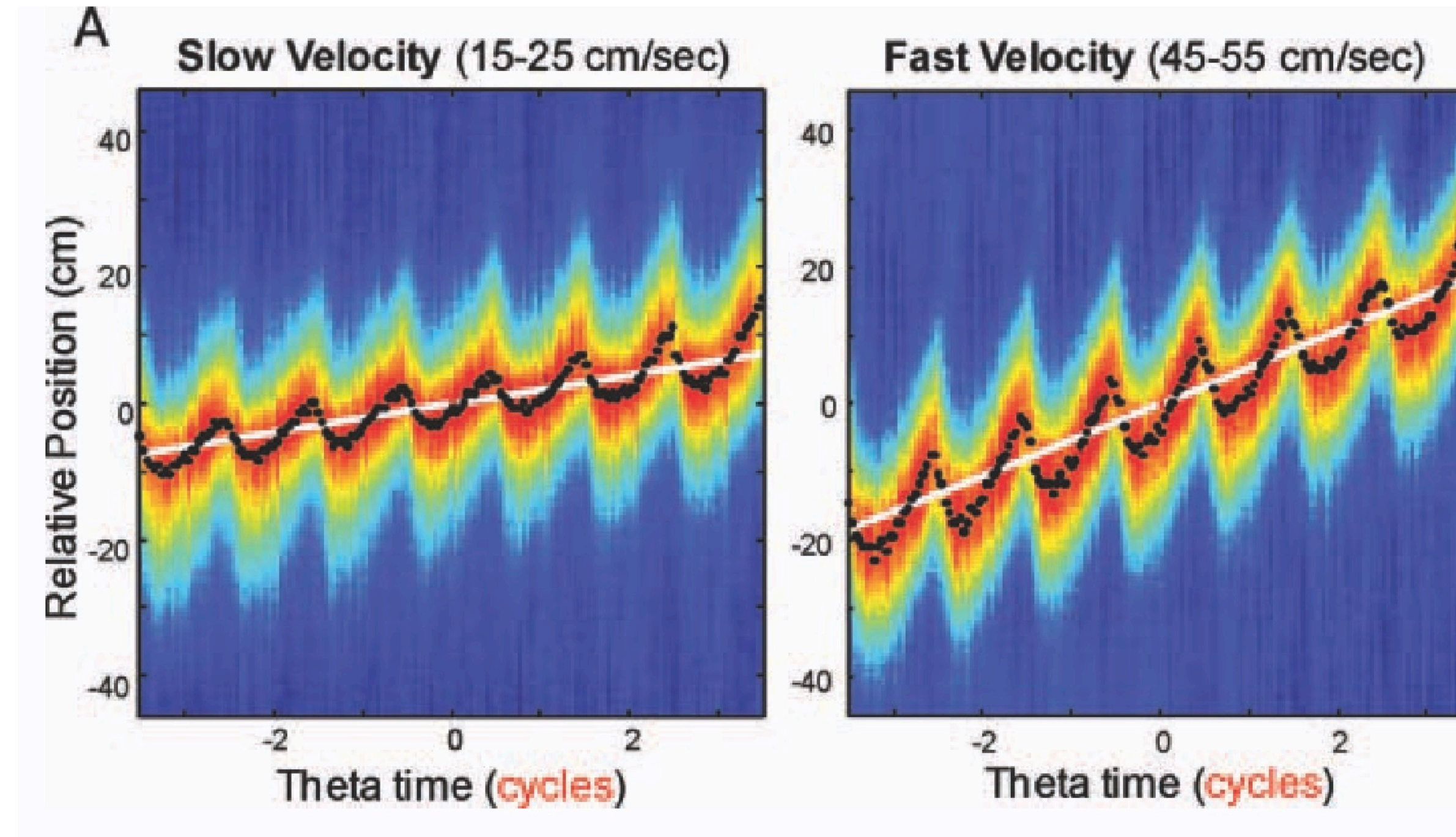


Grid Cell in MEC

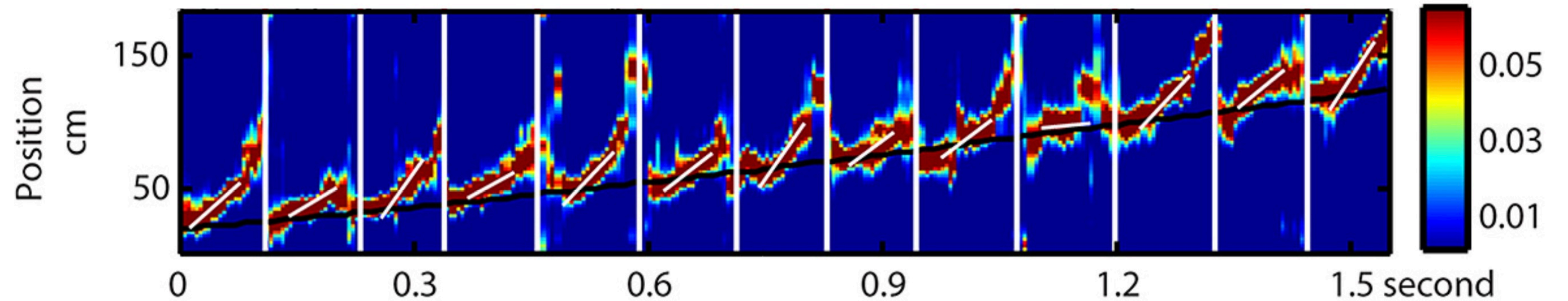


What is the Function of Theta-Phase Precession?

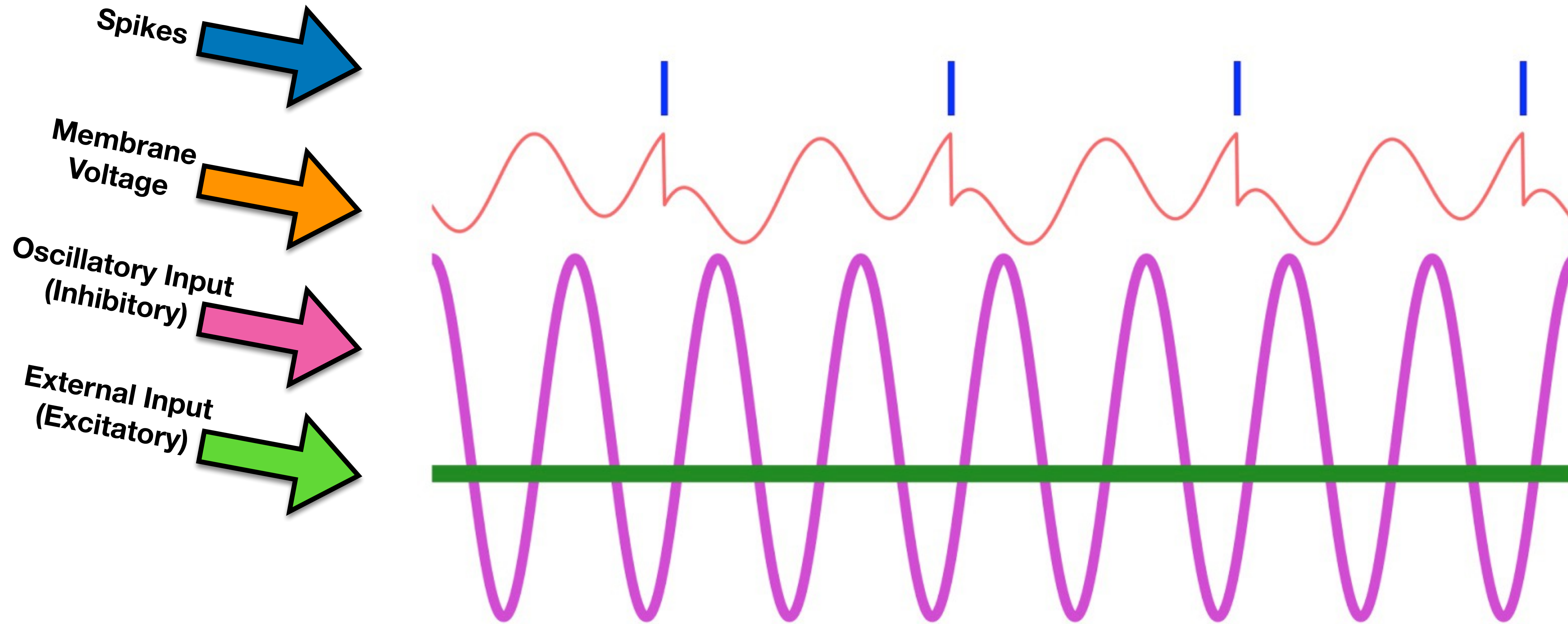
Periodic “look-ahead” to anticipate future positions



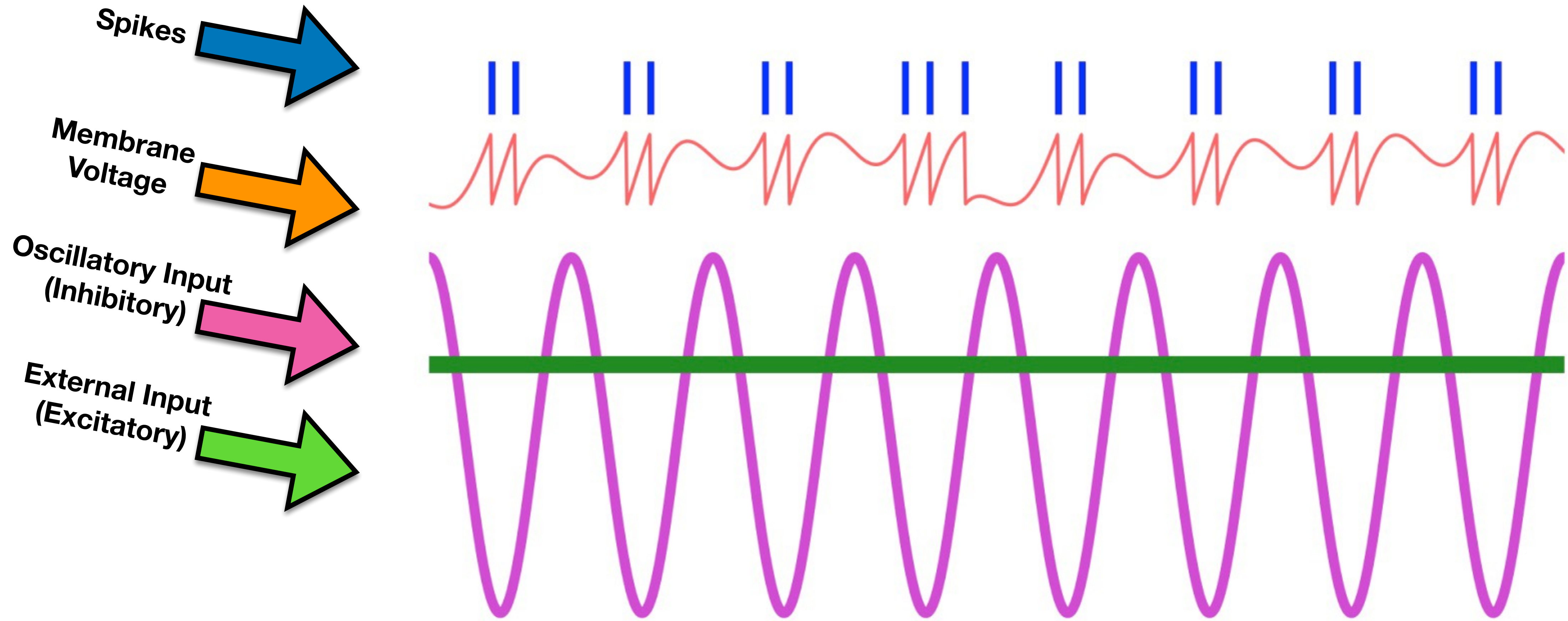
Construction of sequences of “cell assemblies” that preserve the temporal ordering of experience for learning and memory



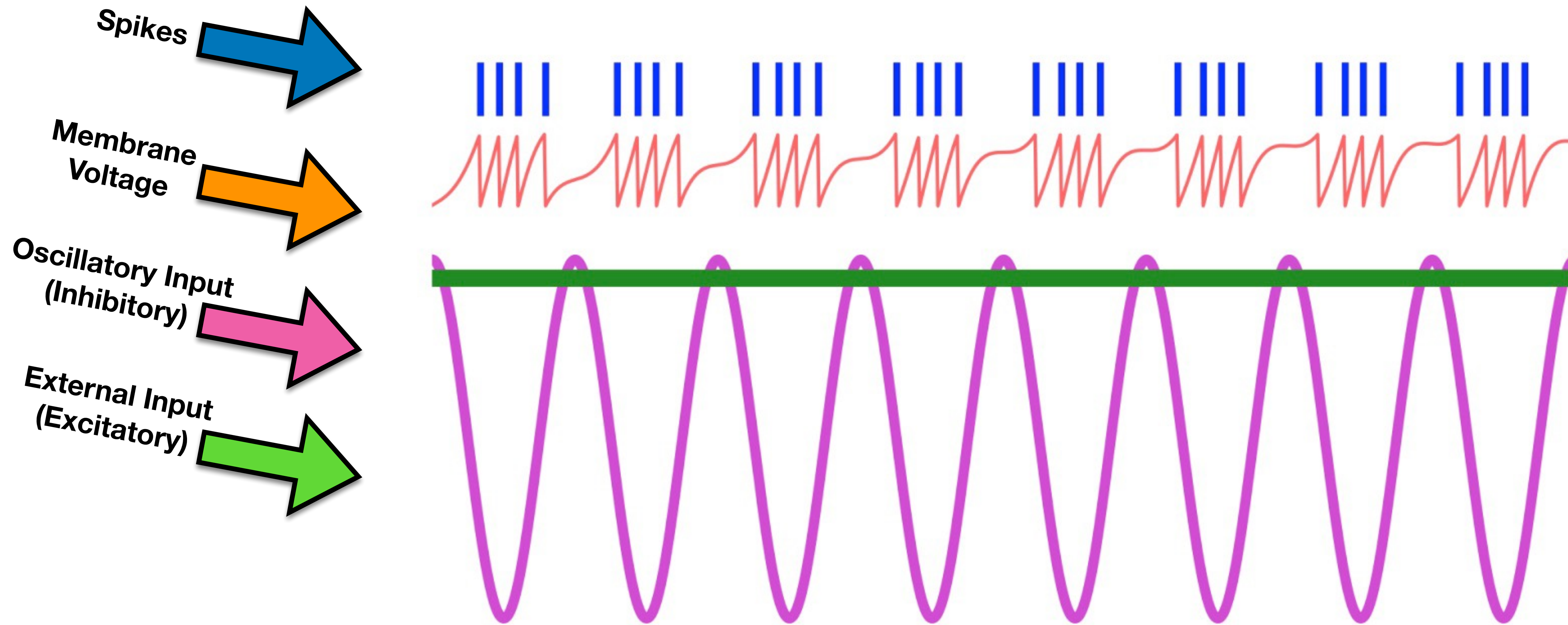
How to Make a Spike-Field Phase Code



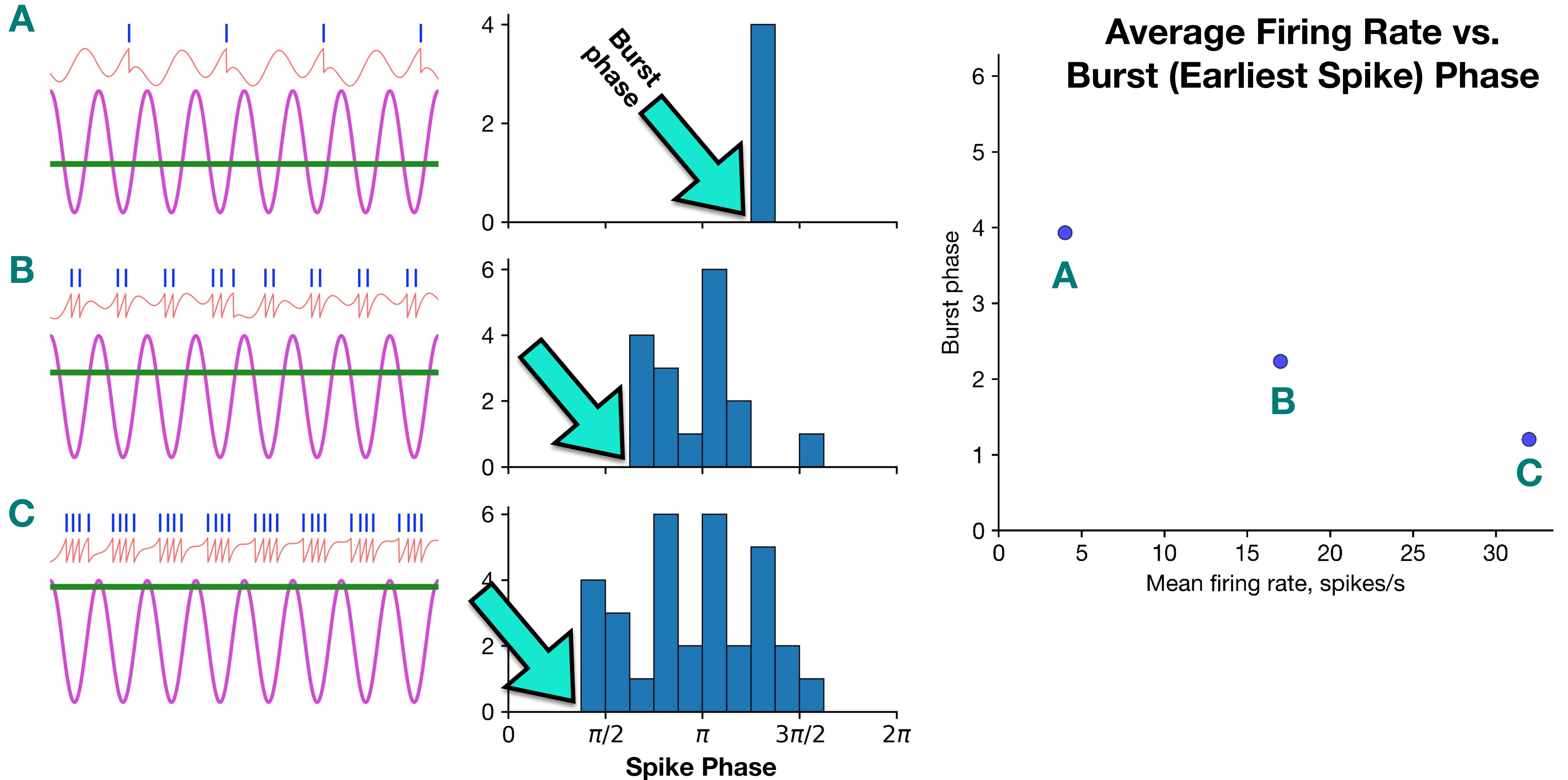
How to Make a Spike-Field Phase Code



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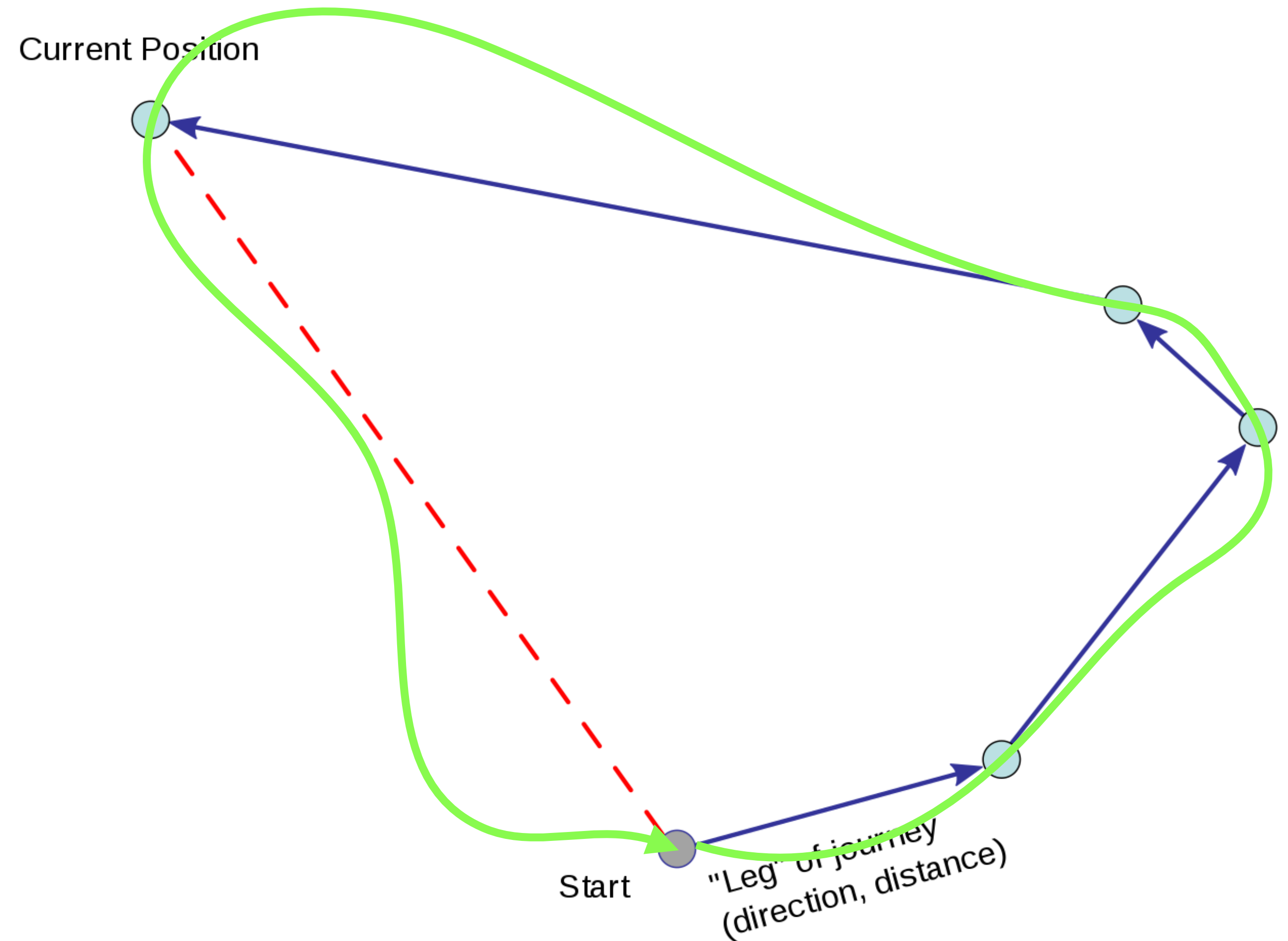


How to Make a Negative Rate-Phase Correlation

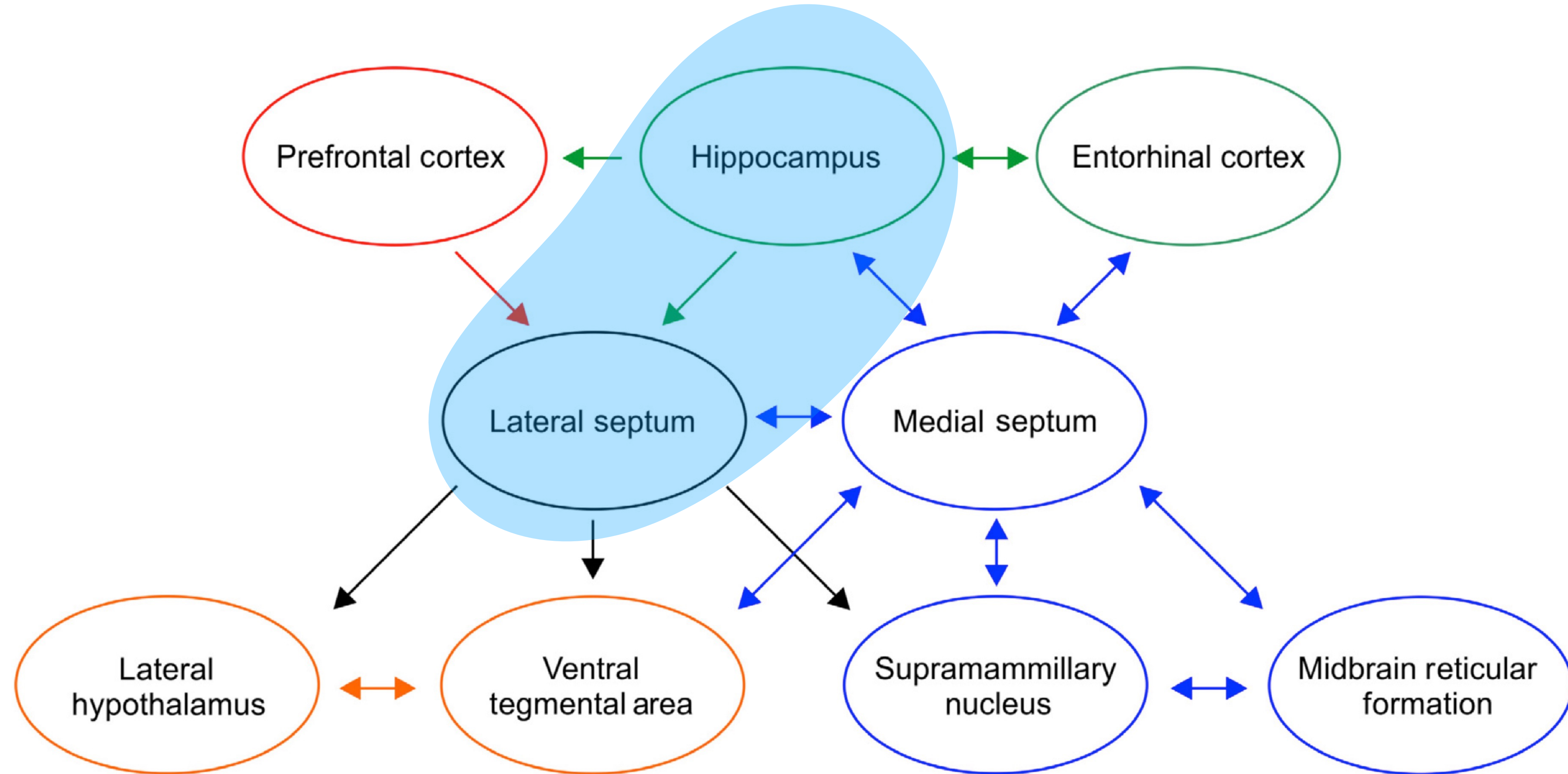


Navigation Between Waypoints: The Problem of Path Integration

- Path integration — A computation of spatial position and orientation from internal heading & velocity signals (e.g., vestibular, proprioceptive, optic flow)
 - Complementary to absolute orientation according to landmarks
- Self-motion is integrated over time, but so are errors: thus, path integration must be corrected, or reset, to the absolute frame of reference

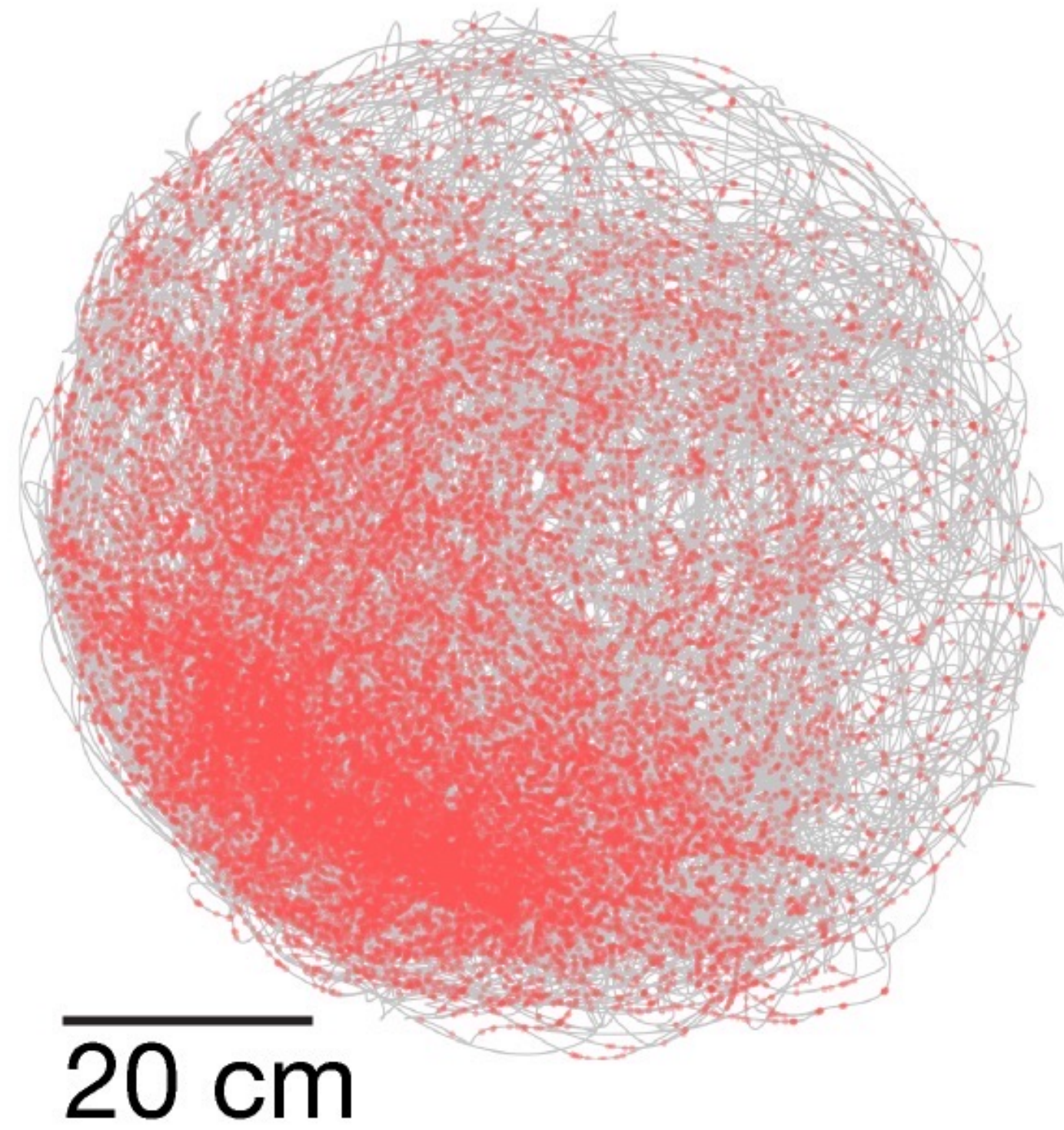


Subcortical Data from Theta-Rhythmic Brain Areas

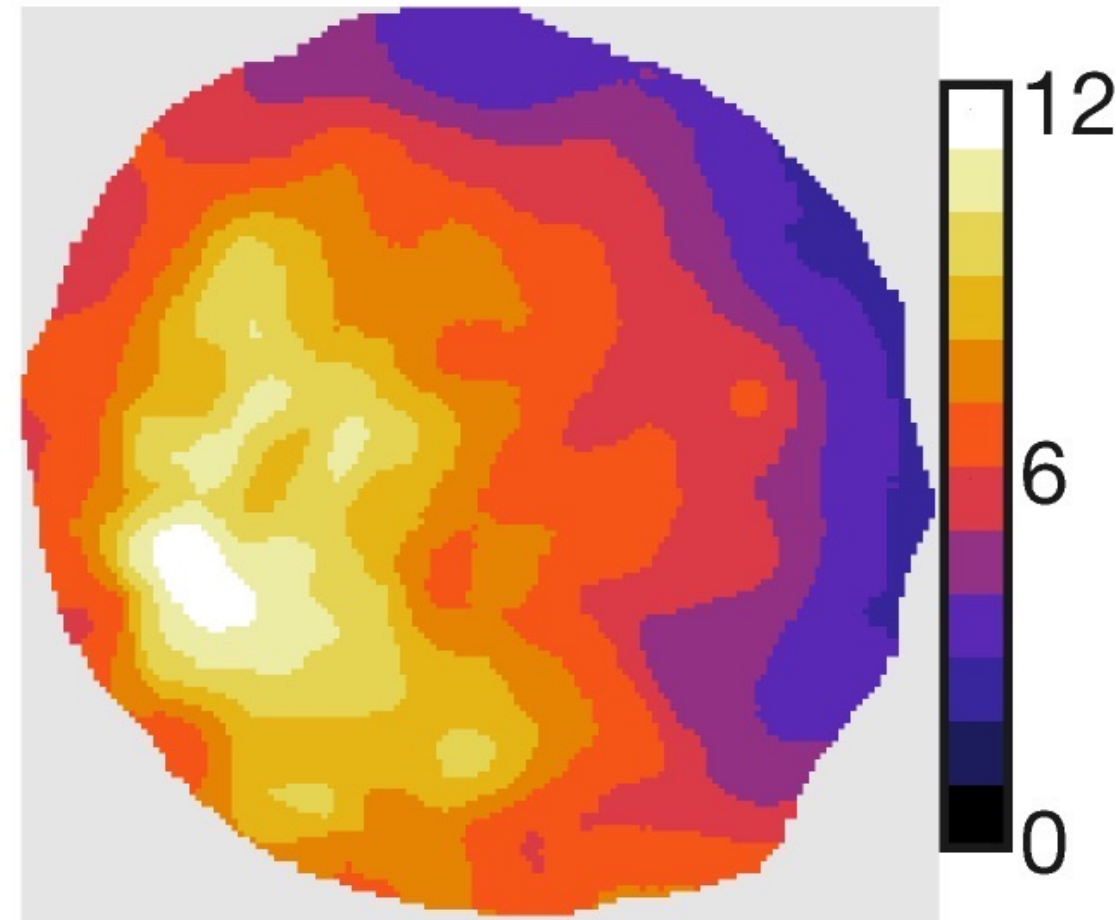


Discovery of Lateral Septal 'Phaser Cells'

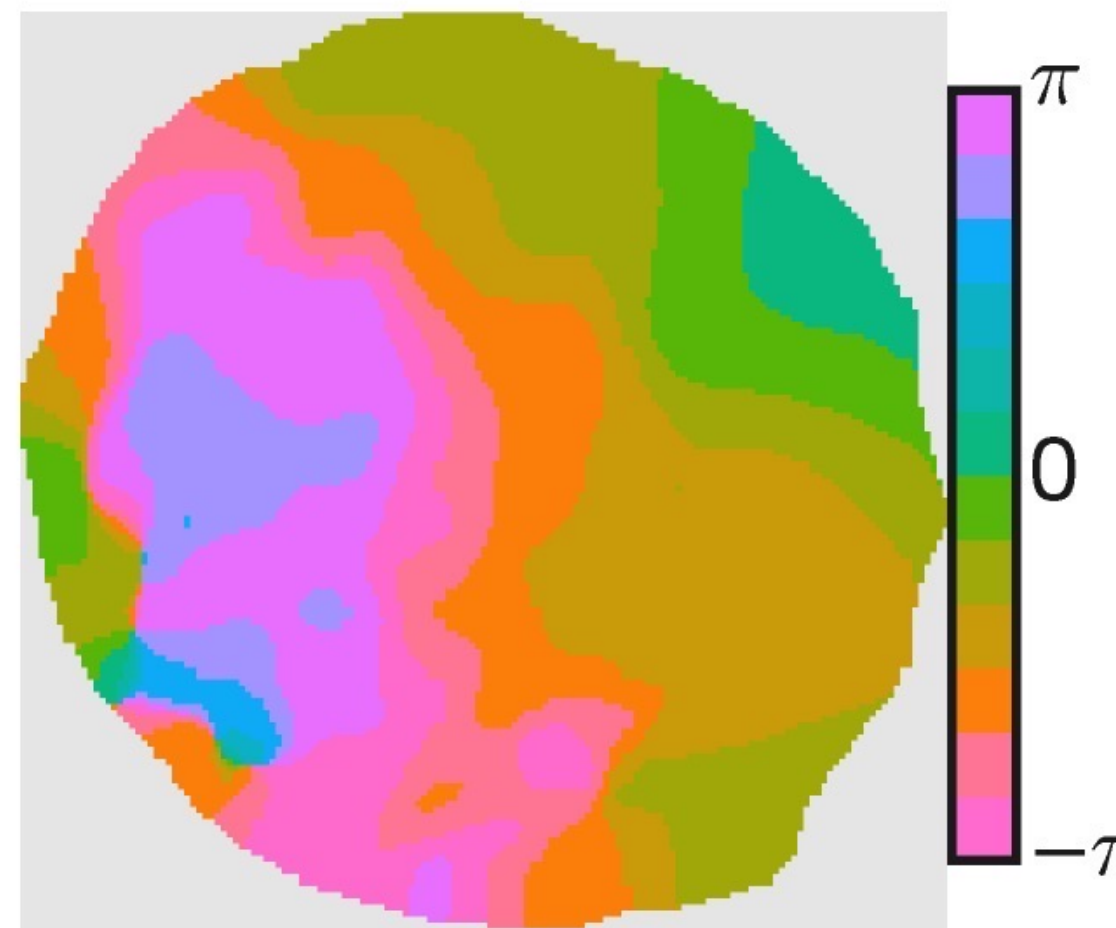
Rat 6, tt7_c1 [#97]



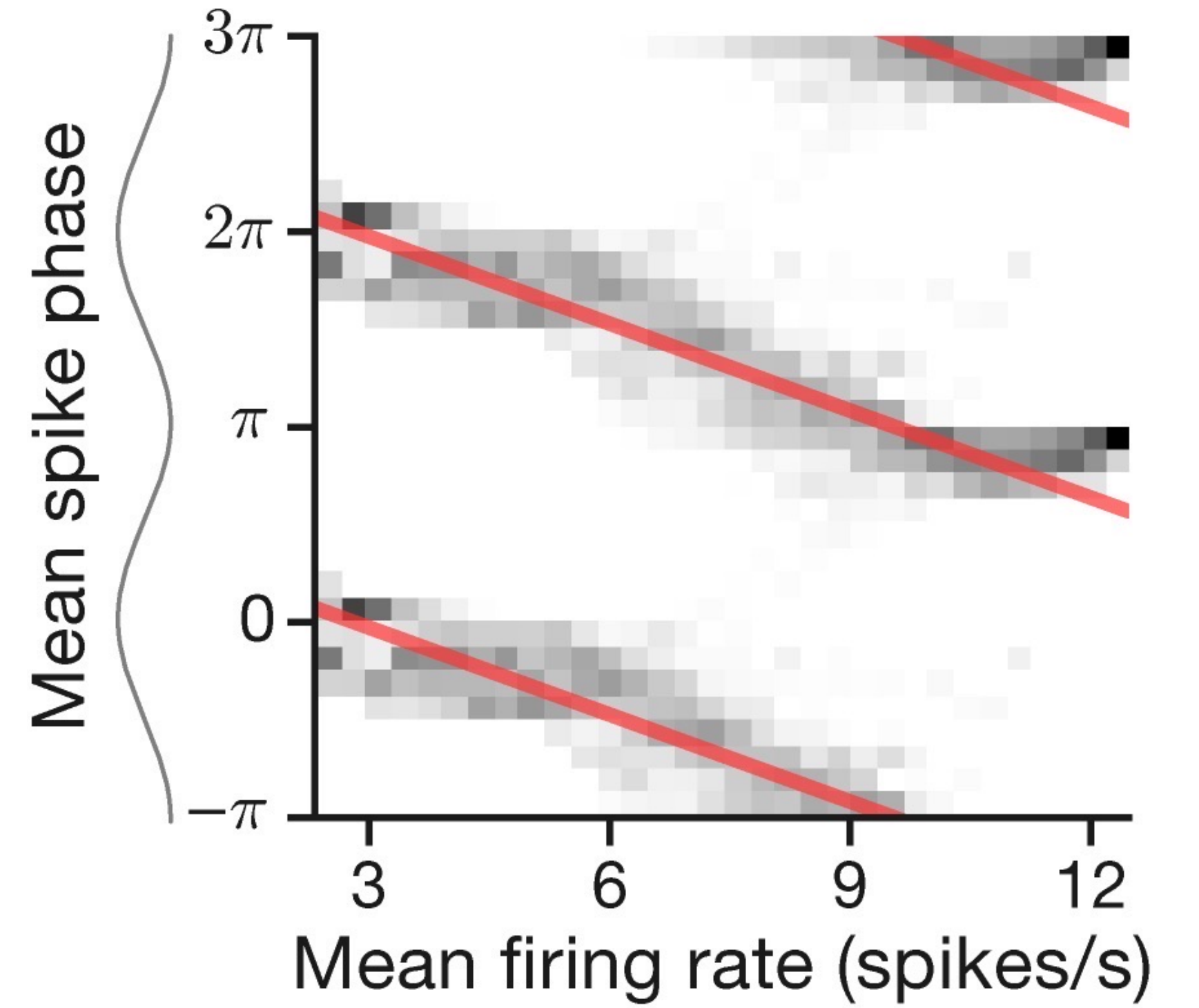
Mean firing rate



Mean spike phase

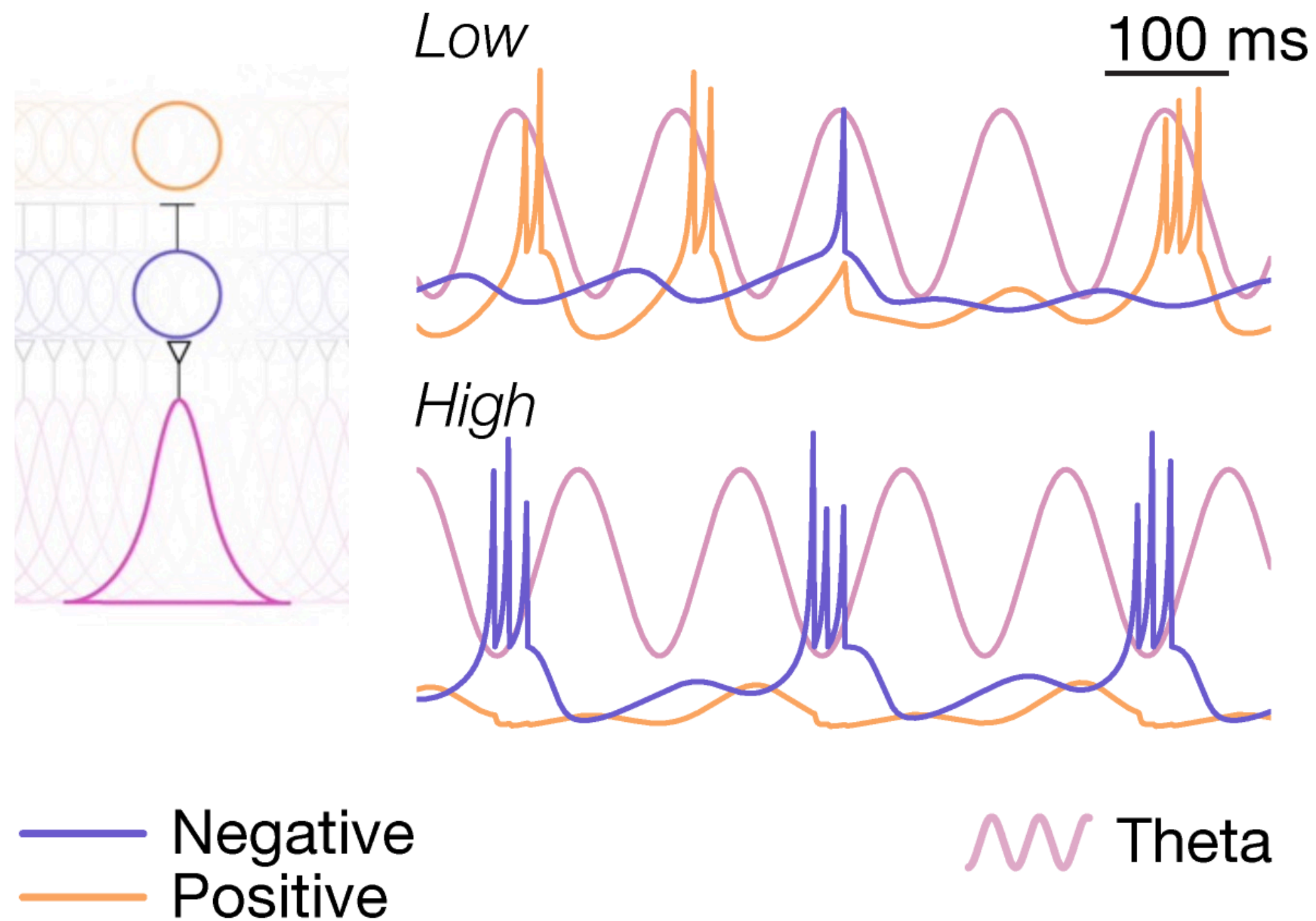


Negative Rate-Phase Correlation

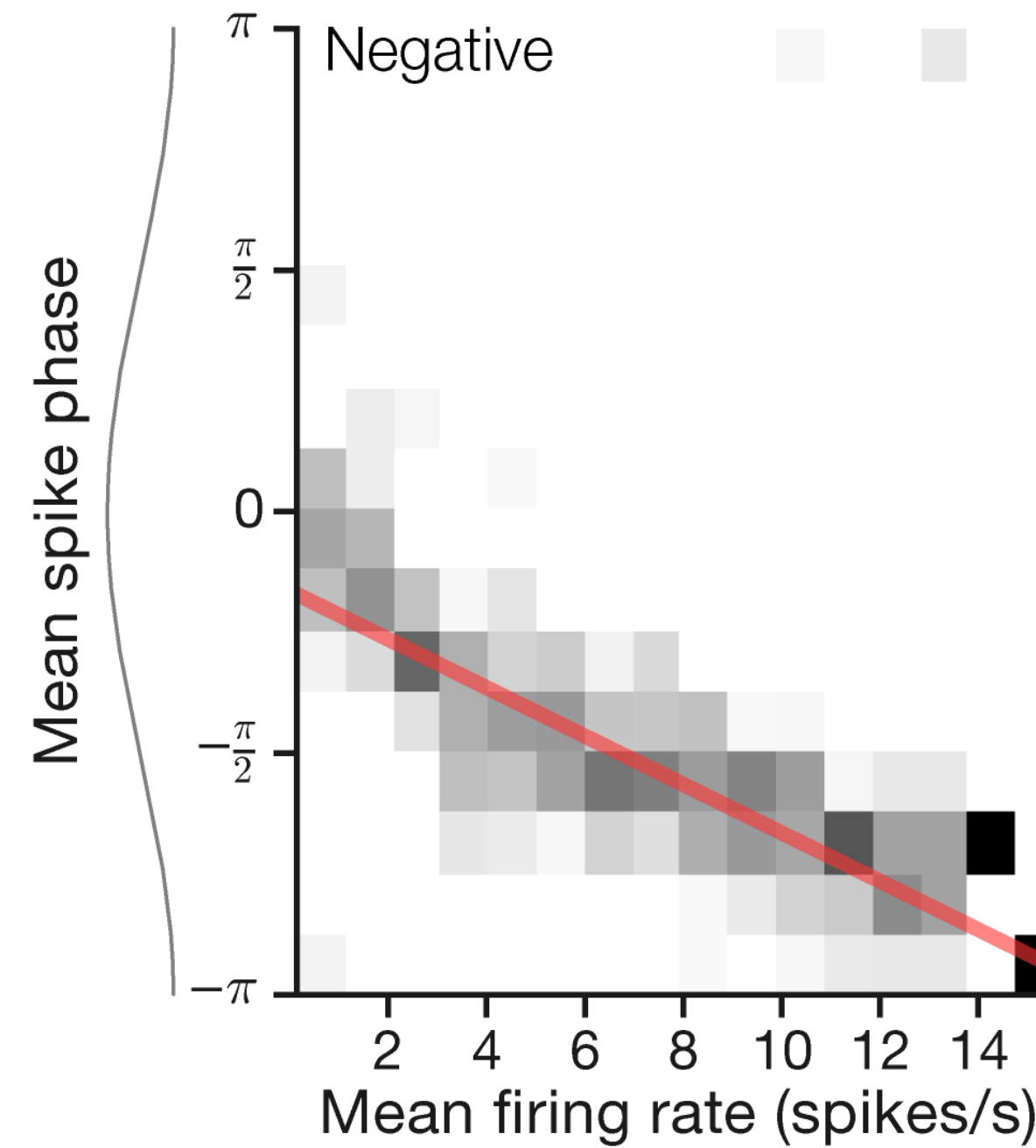


Dynamical Data-Driven Phaser Cell Models

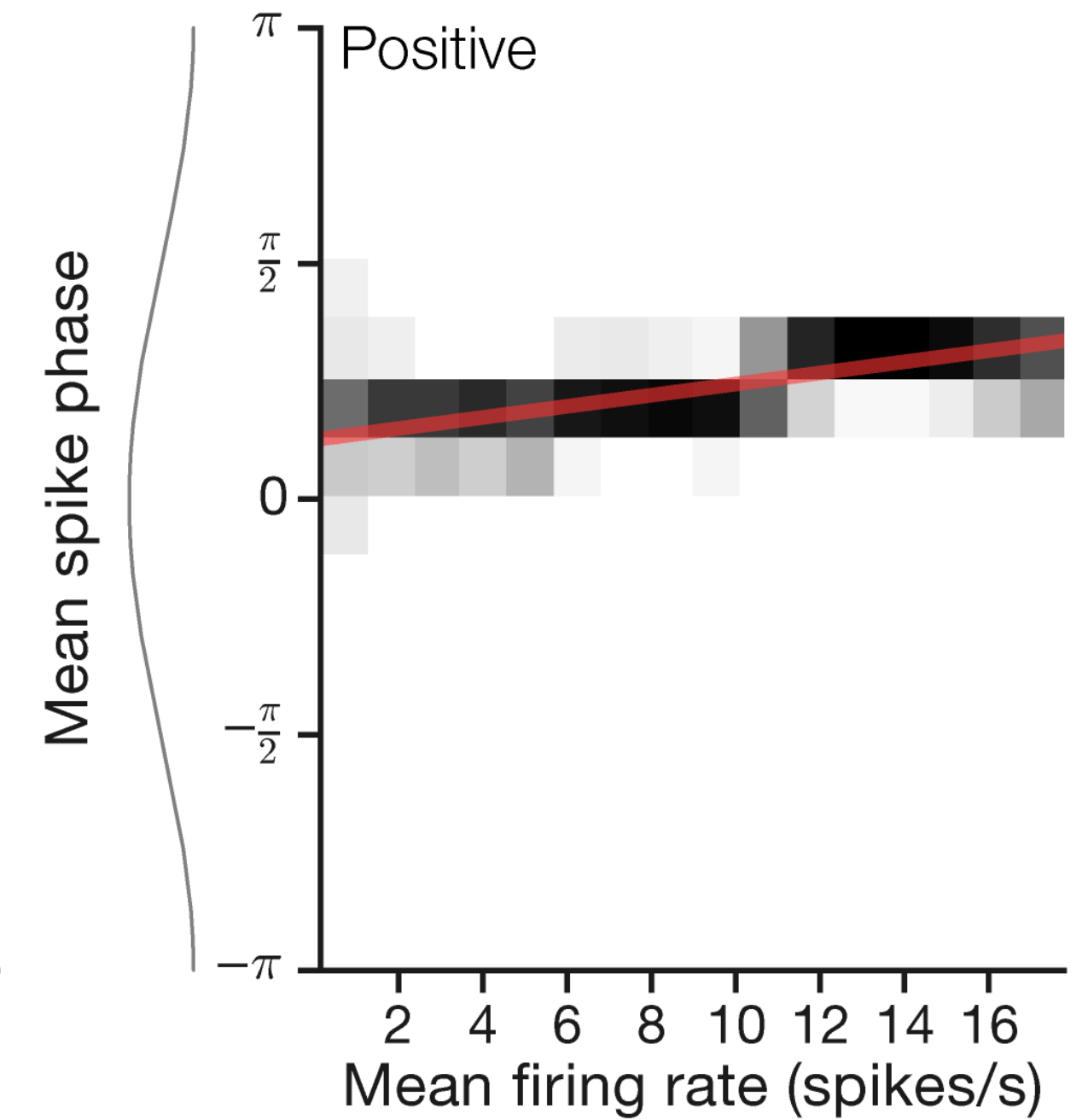
Bursting neuron models with spatial input and feedforward inhibition



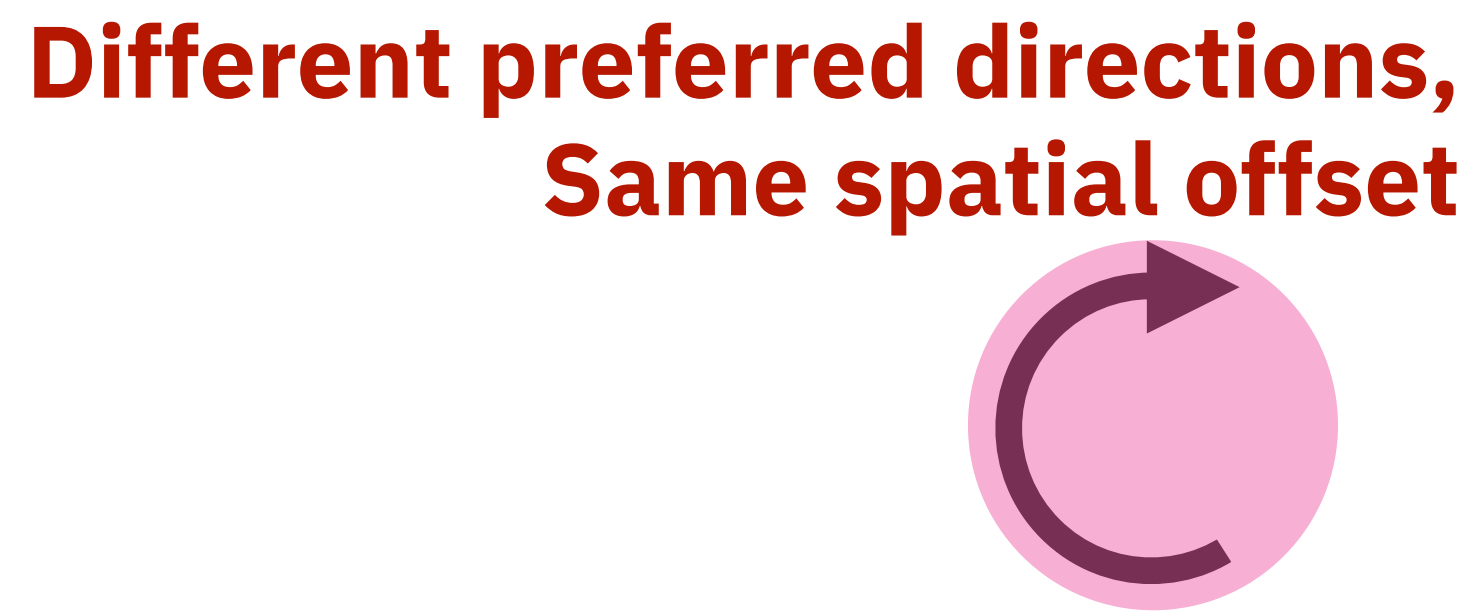
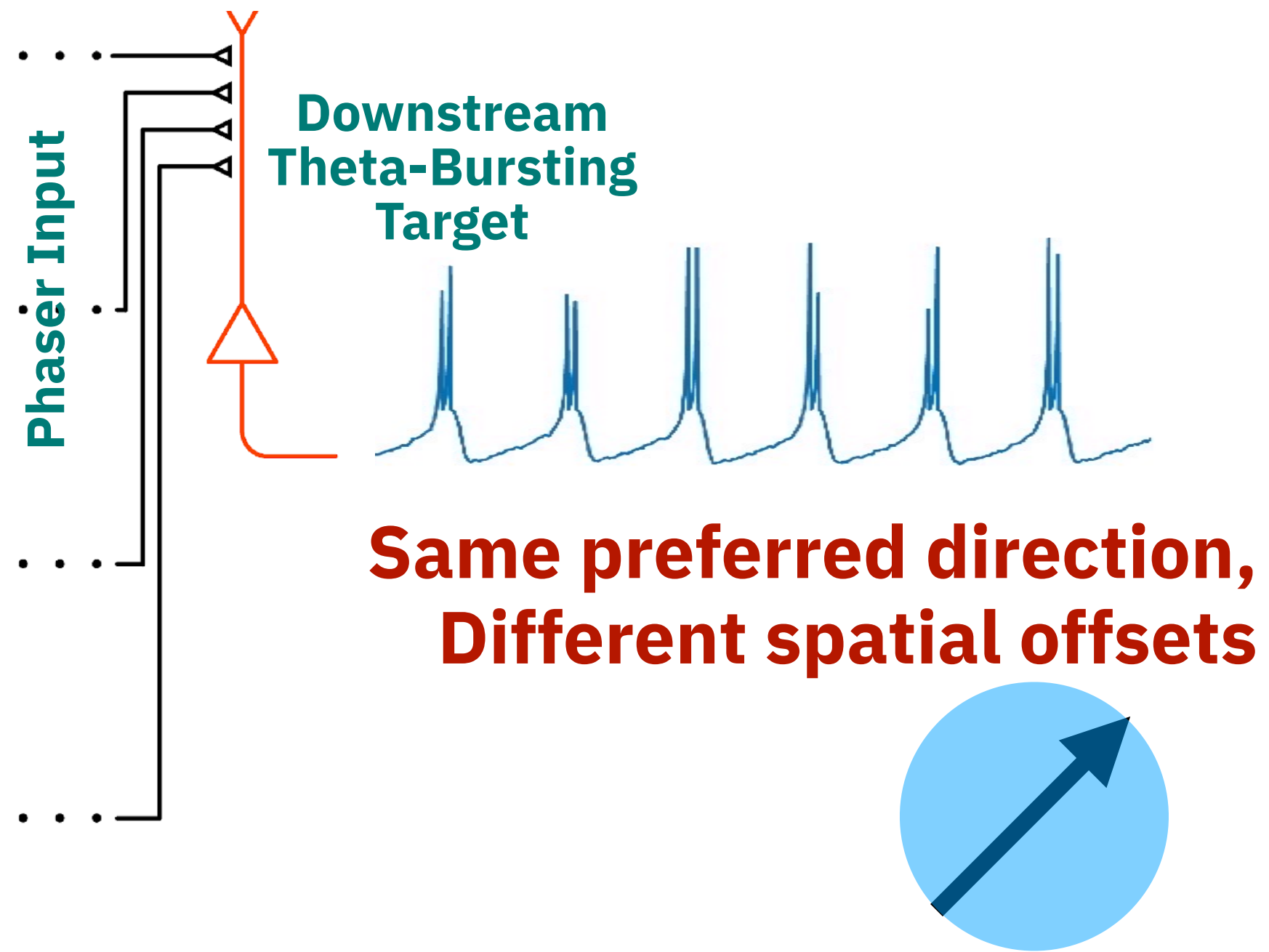
Negative Phaser Cell Model



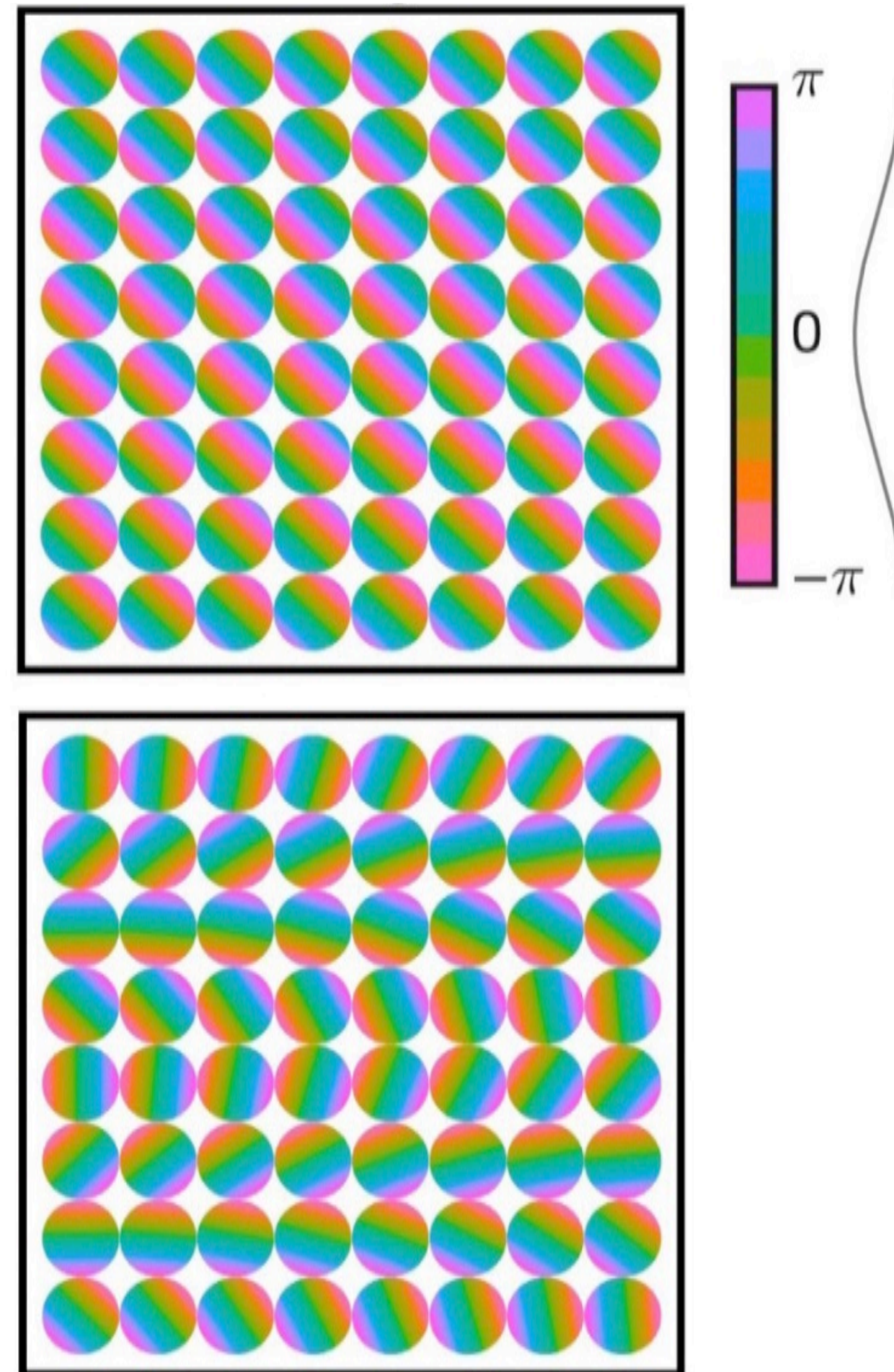
Positive Phaser Cell Model



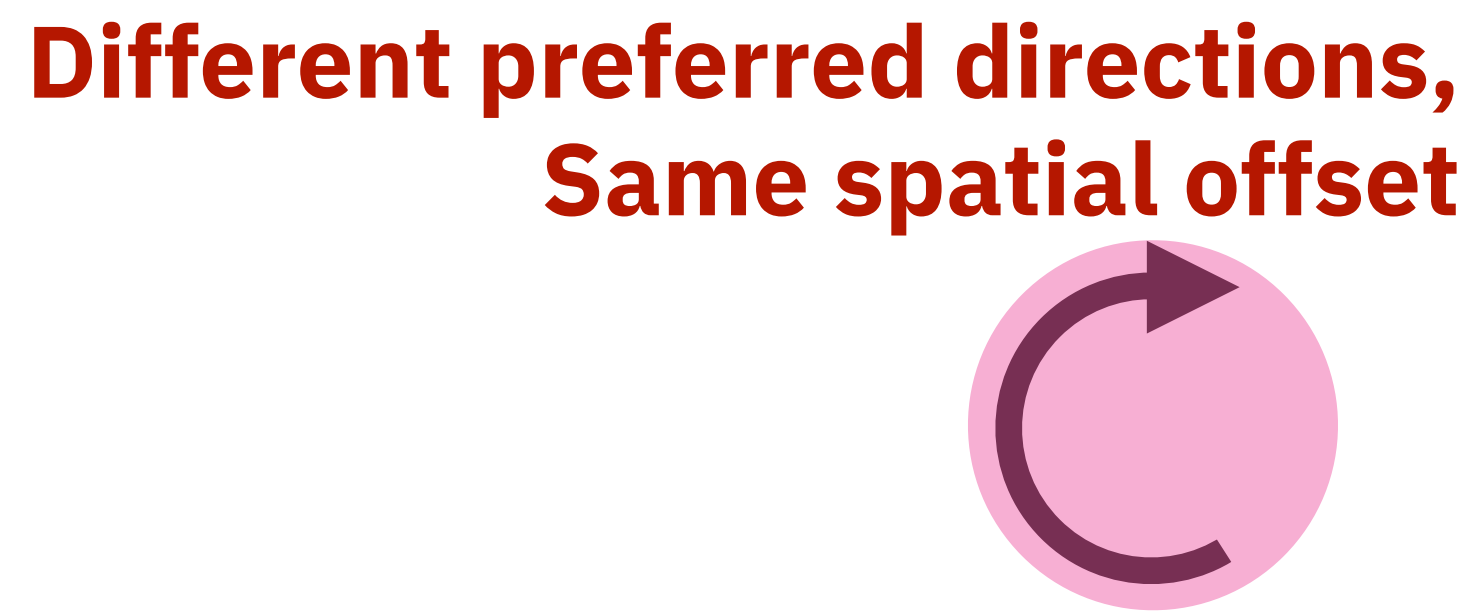
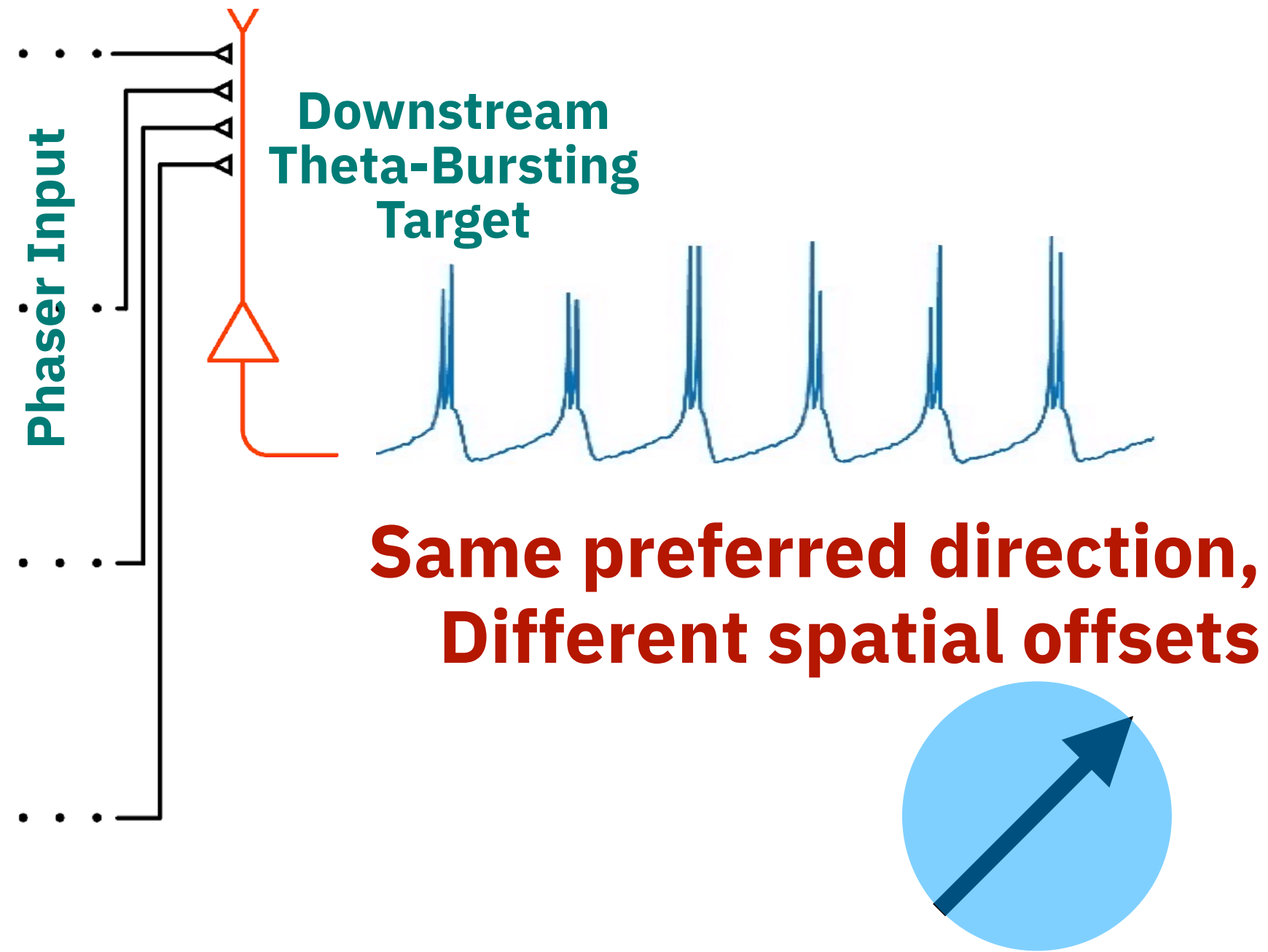
Downstream Functional Decoding of Model Phaser Cells



Spatial Phase Patterns Learned by 64 Target Neurons



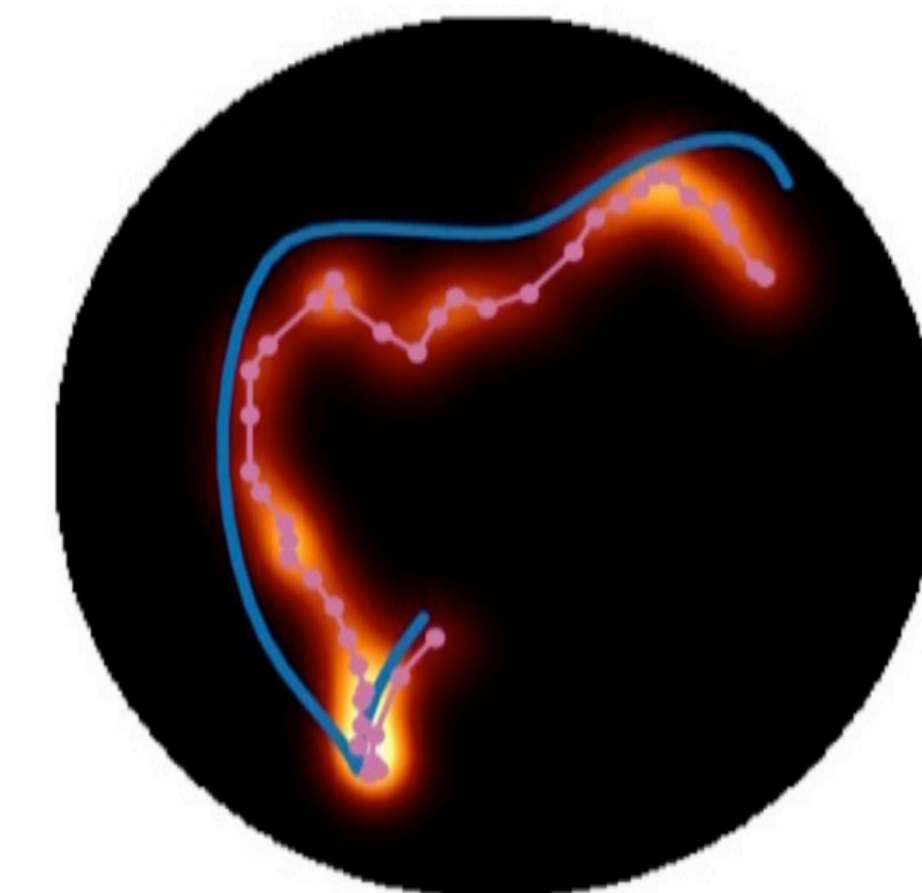
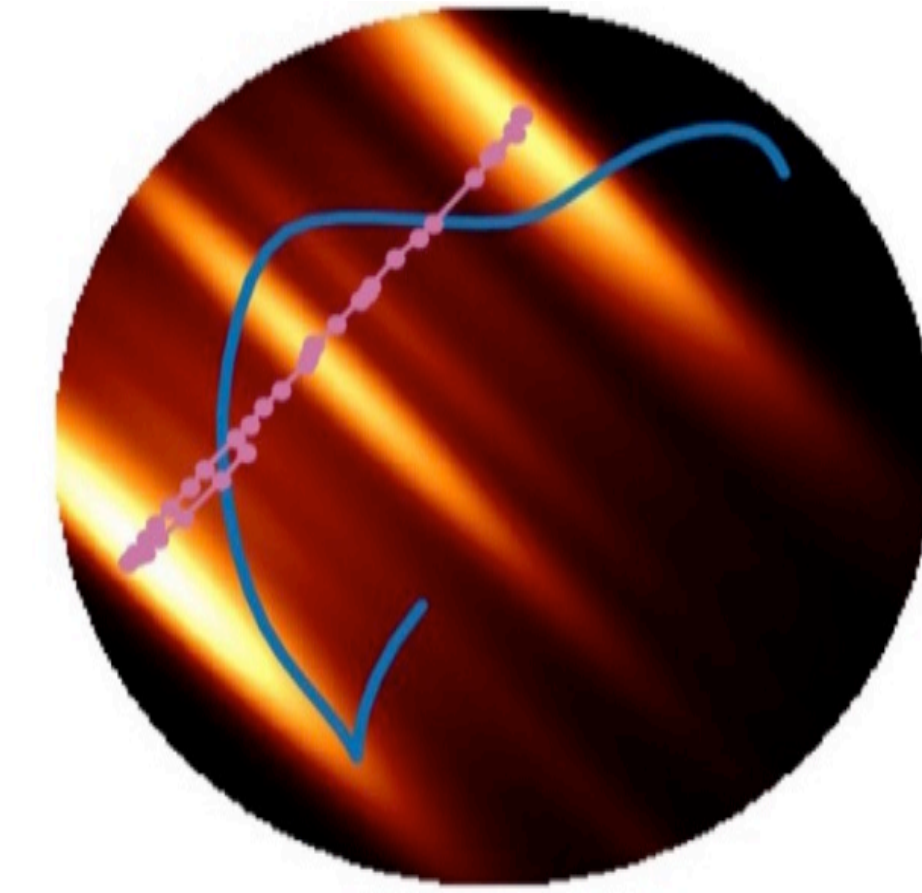
Downstream Functional Decoding of Model Phaser Cells



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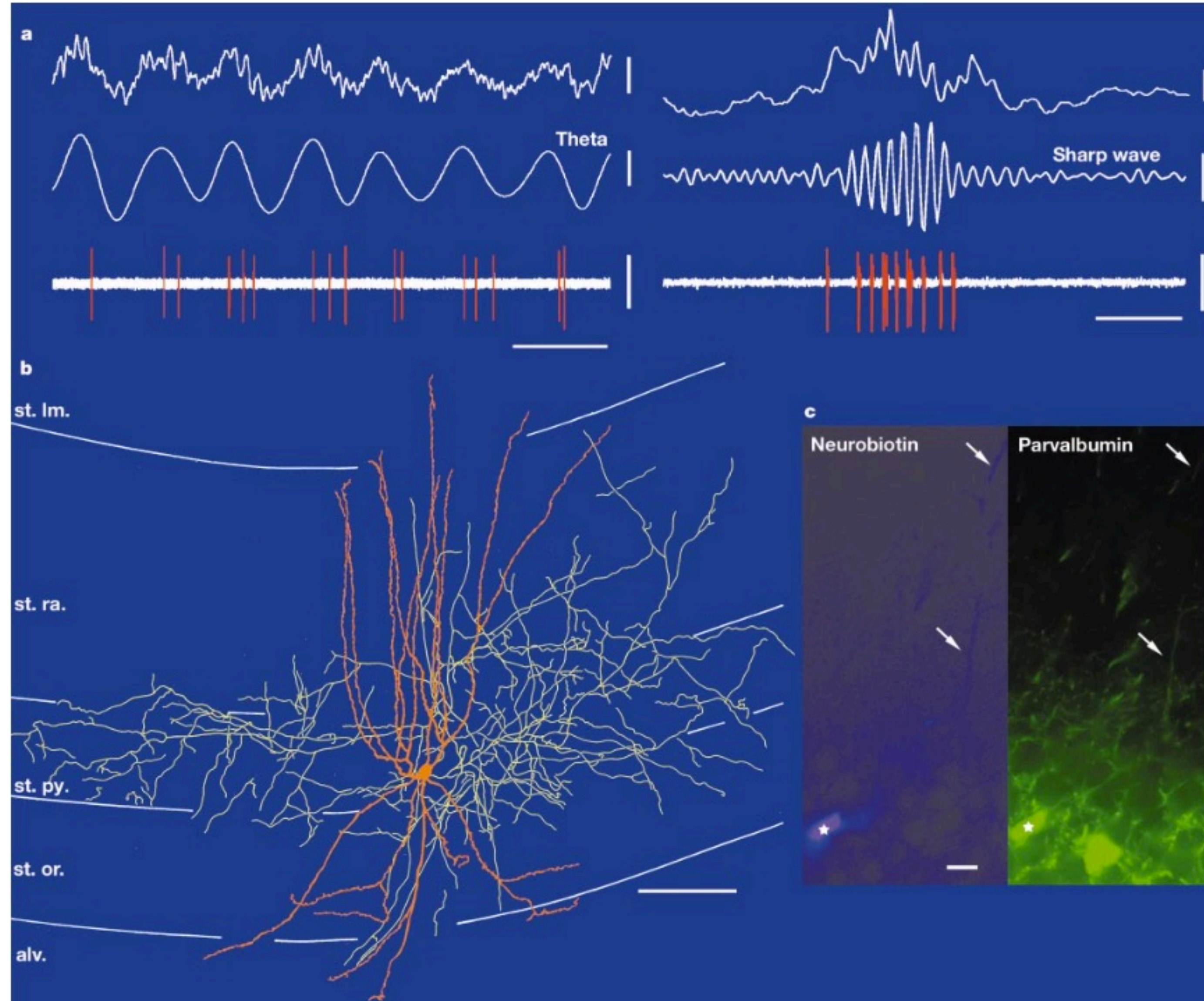


Phase Decoding of Target Population for Sample Trajectory

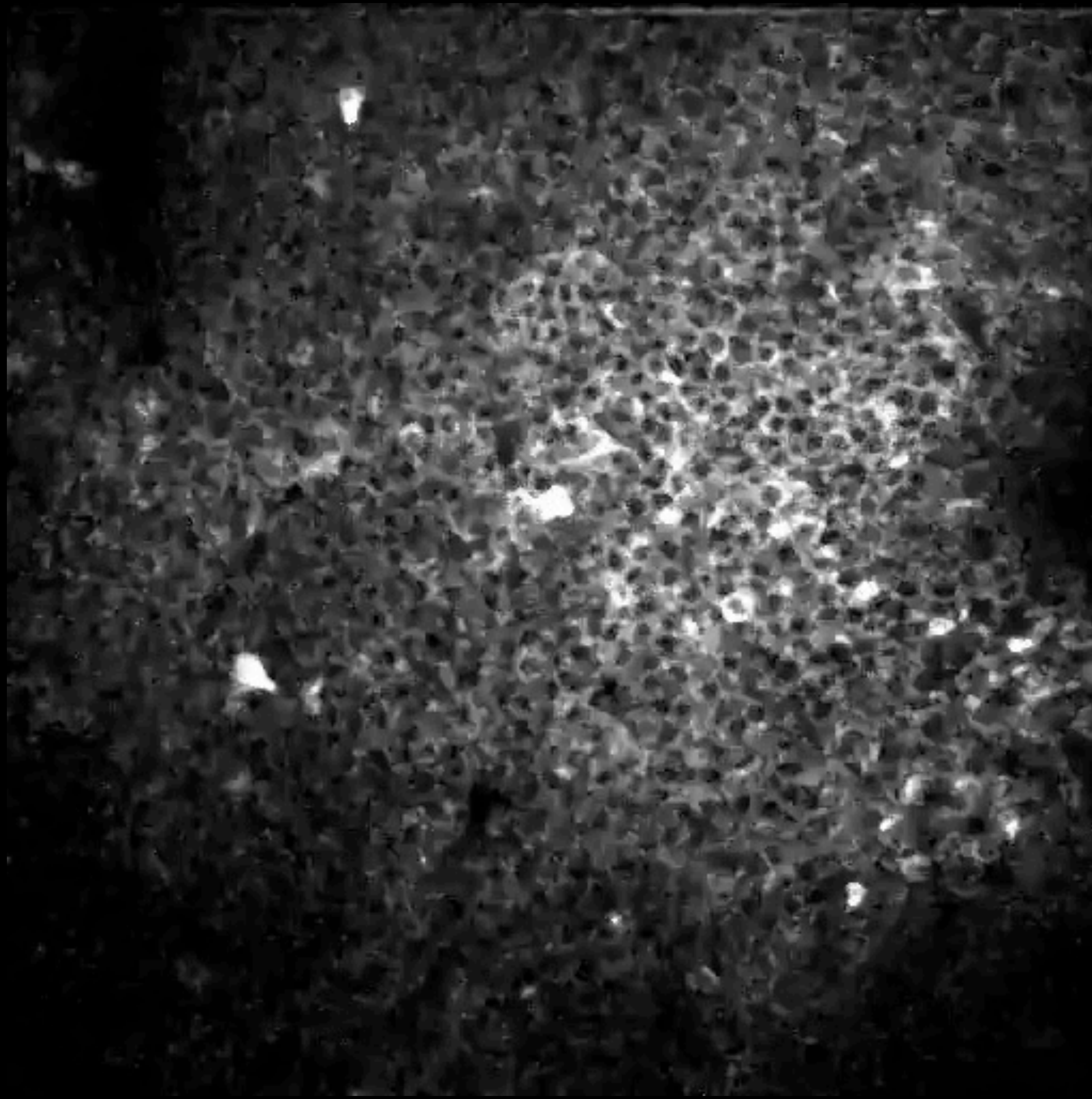


From theta to fast “ripple” transient oscillations

- In vivo recordings of parvalbumin-positive basket cells, with perisomal innervation of pyramidal neurons (i.e., place cells)



Hippocampal
In Vivo 2P
Calcium
Imaging



500x500 μm f.o.v. over mouse
CA1 of synapsin-driven
GCaMP6f during training in an
olfactory working-memory task.

Video Credit: J. Taxidis

Hippocampal
In Silico
Model

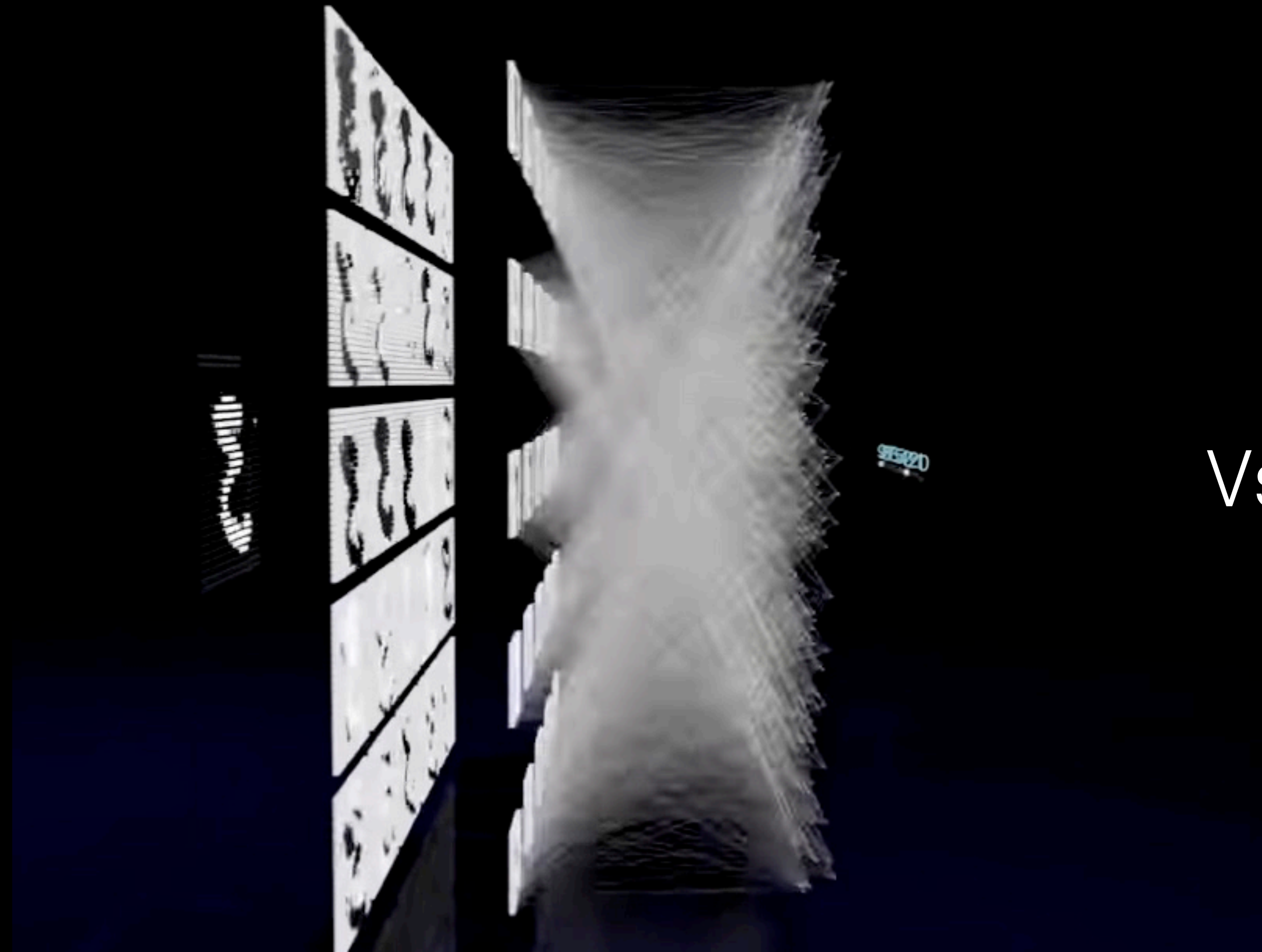
**Detailed CA3
Microcircuit
Model**

CA3 pyr.

**Synchronous
Sharp Waves
and Fast
Gamma
Oscillations**



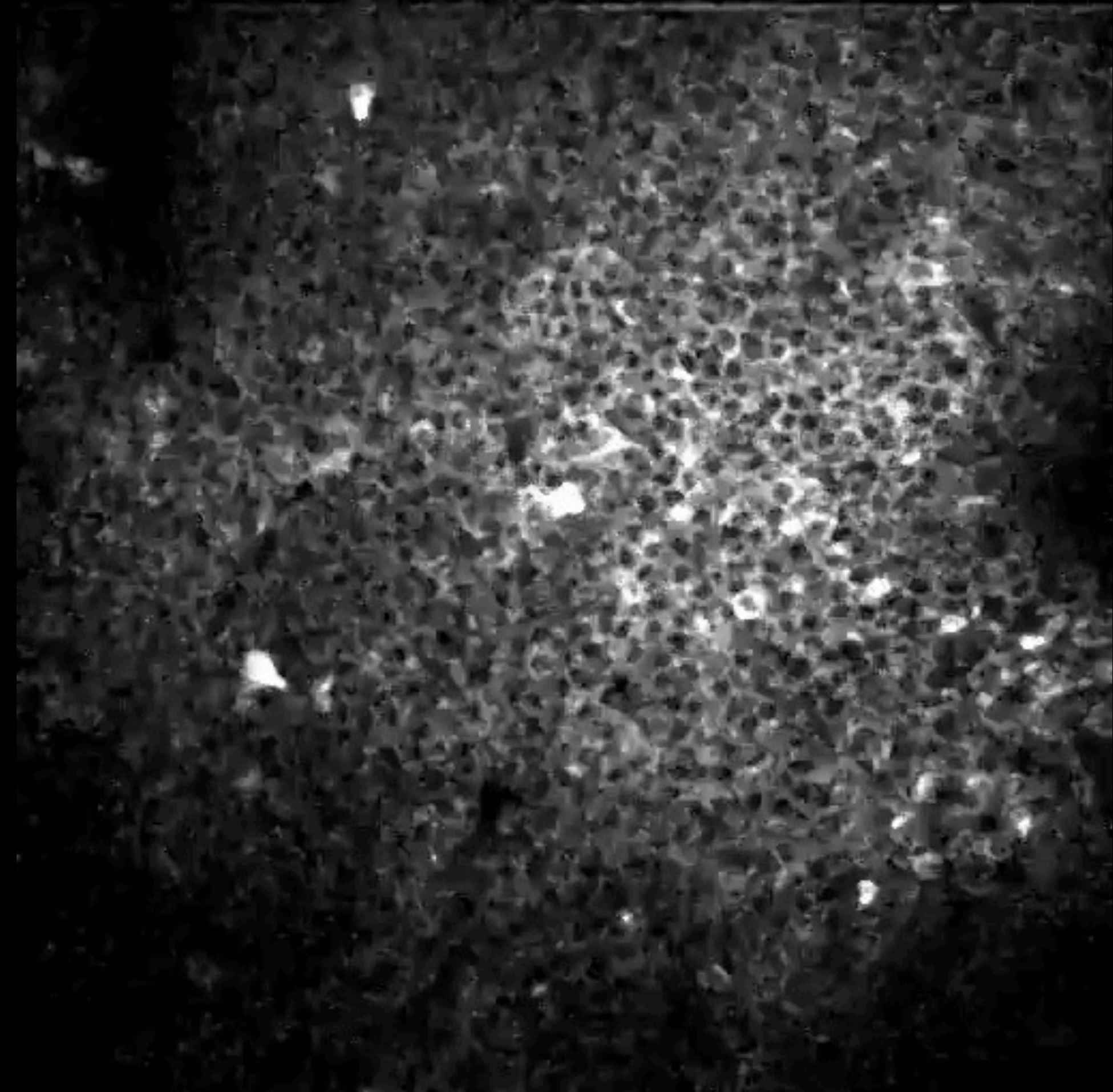
Convolutional Network (MNIST, Backprop)



19,794 hidden neurons, 3.61M synapses (2% shown)

Credit: Dennis Dmitriev.
youtube.com/watch?v=3JQ3hYko51Y

Mouse CA1 Hippocampus (Olfactory Task Learning)



Vs.

500x500 μm f.o.v. over mouse CA1 of synapsin-driven GCaMP6f during training in an olfactory working-memory task

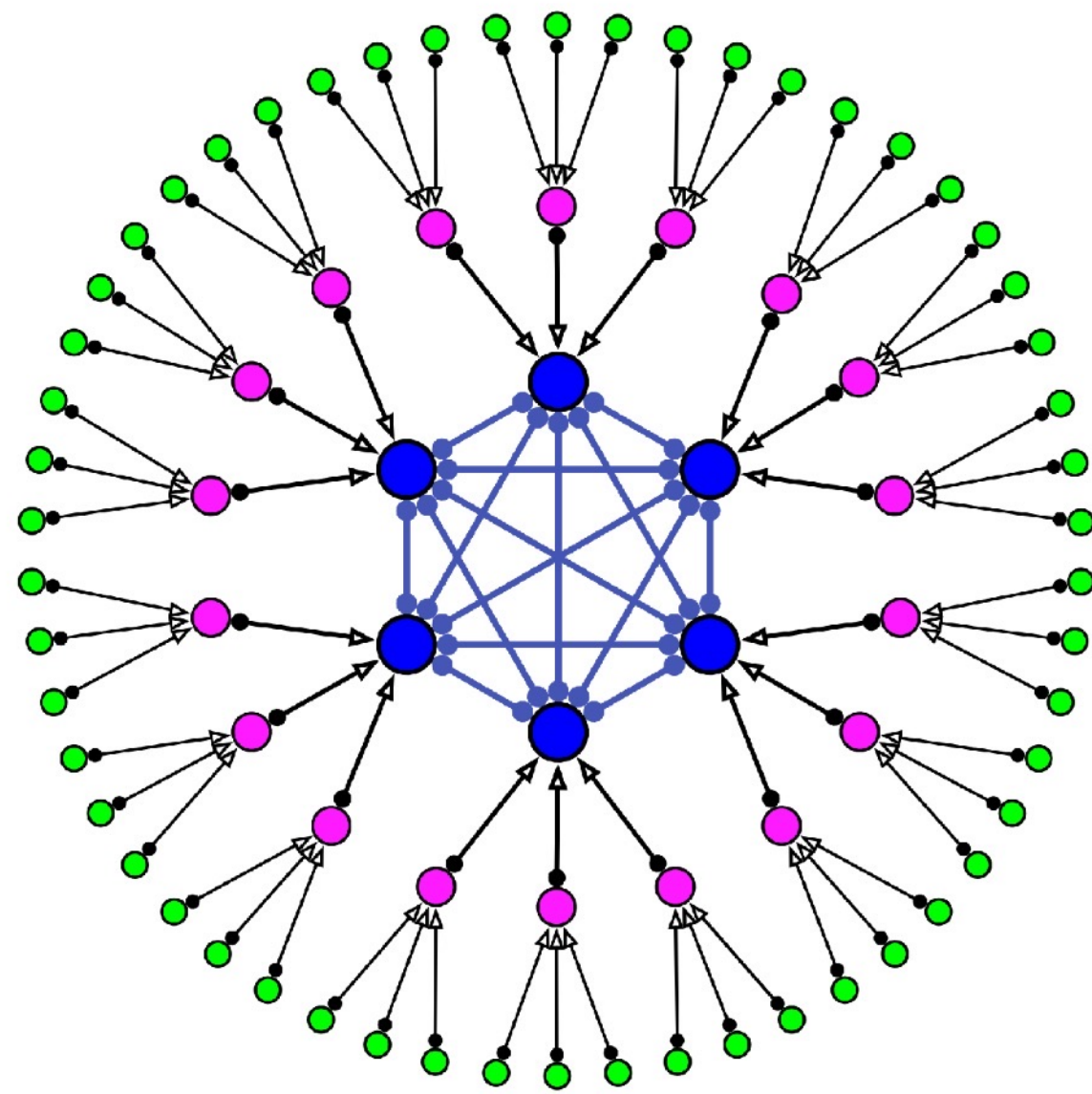
Credit: Jiannis Taxidis. **doi: 10.1101/474510**
twitter.com/JiannisTax/status/1216922110150373376

Modern AI Models vs. Biological Learning

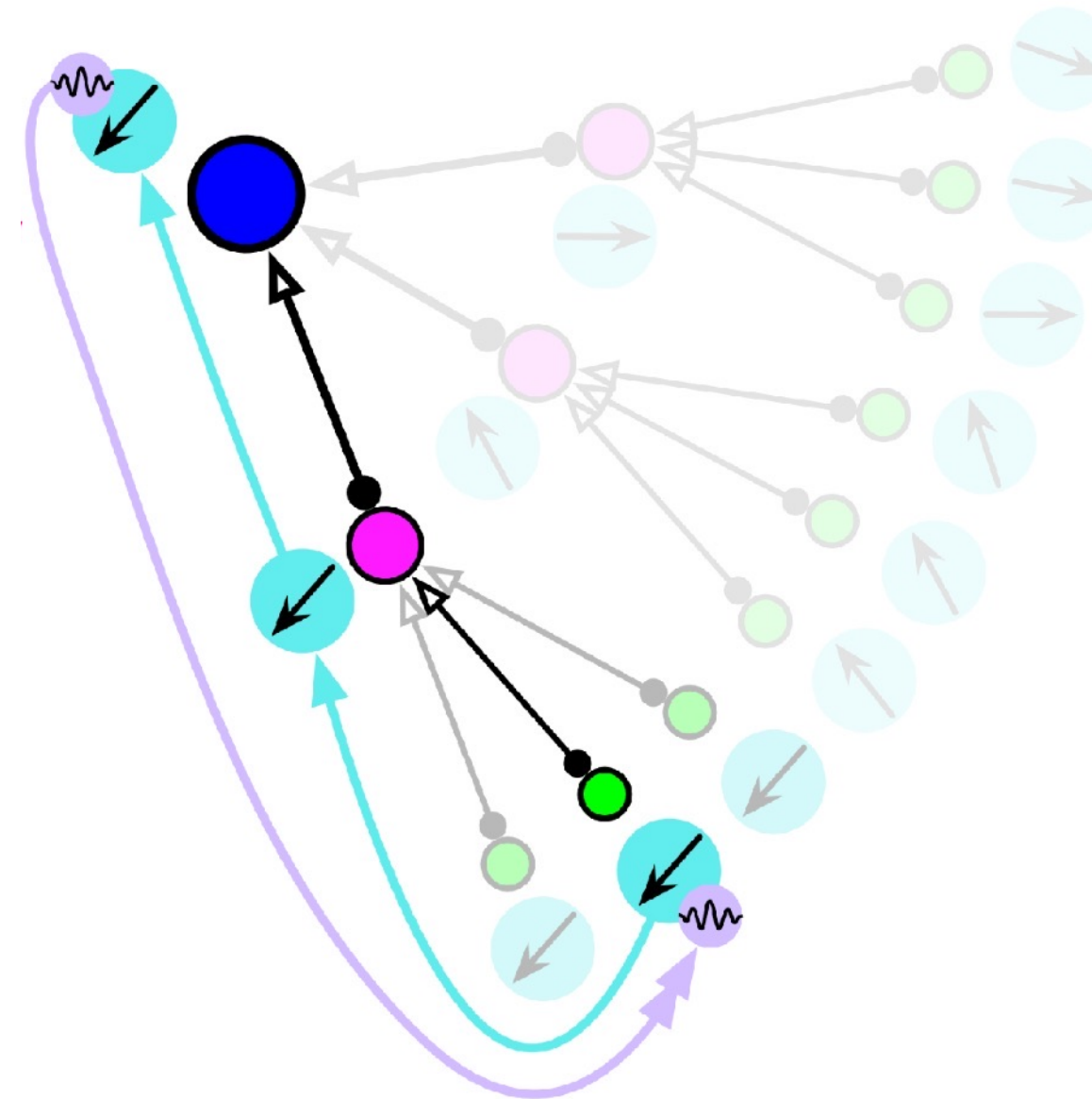
	Artificial Neural Networks	Animals & Brains
	Train/test splits, validation, convergence	Continual learning through experience
	Backpropagation is exact and <i>highly successful</i>	Global credit assignment unclear
	Massive ($N \gg p$) single-domain datasets	Finite multimodal samples across the lifespan
	Noise helps! (E.g., dropout, float precision)	Noise vs. variability? (E.g., “spontaneous” activity)
(1)	Dense activation over forward passes	Sparse activation over hierarchies
	Singular goals, infinite time horizon	Many conflicting goals, overlapping timescales
(2)	Limited time dependence	Oscillations, synchrony, STDP, eligibility traces, etc.
	Recurrence out of favor (use transformers)	Recurrence and feedback dominate
	Global objective function	Local, modular processing
	Transfer learning nontrivial; o.o.d. samples bad	Zero/one/few-shot generalization is typical
	Input stimulus-driven operation	Continuous internal operation
(3)	Models require external interpreter (<i>tool</i>)	Brains construct their own meaning (<i>agent</i>)

Neurodynamical Computing: Selection and Interaction

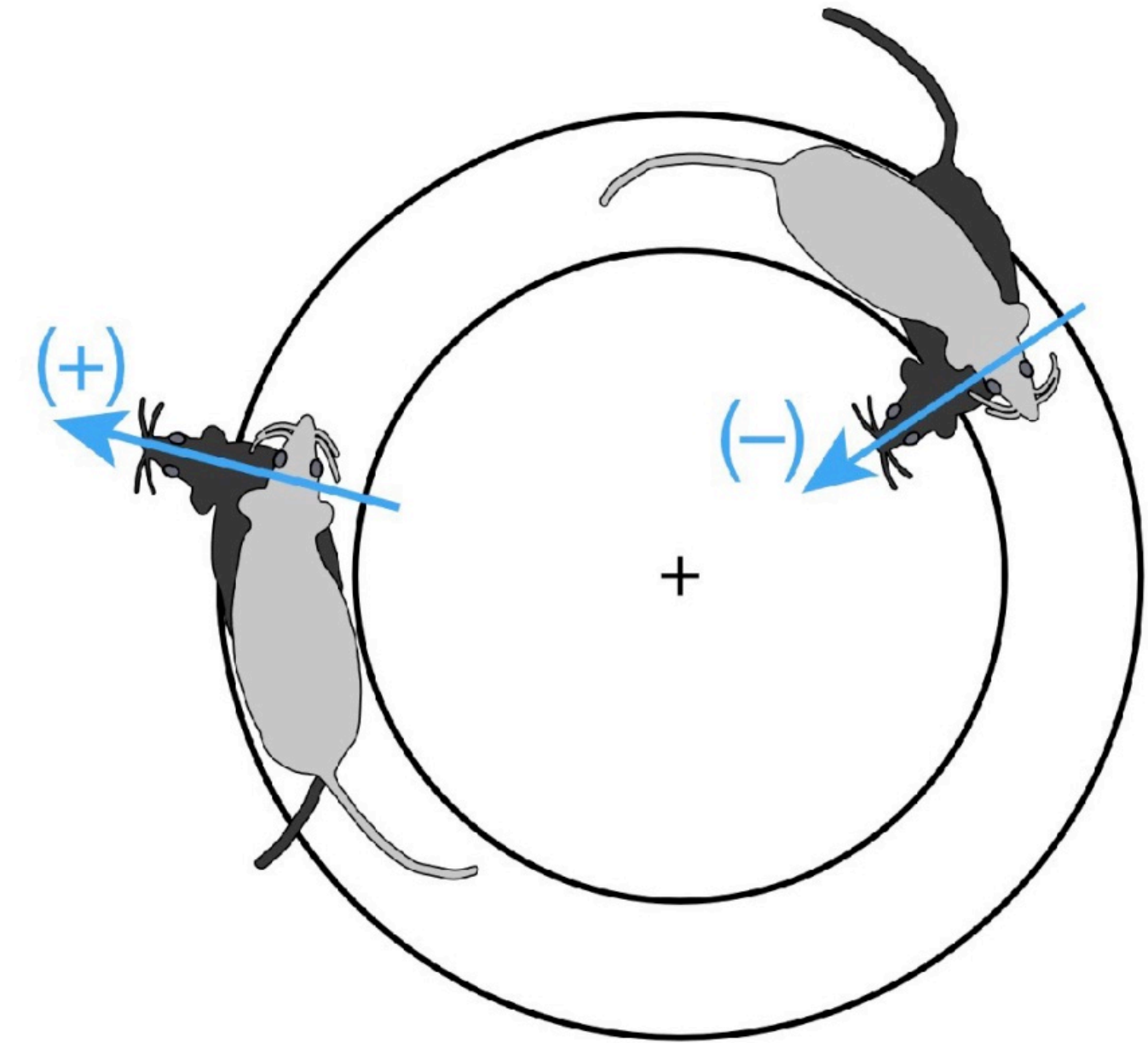
(1) Structural heterarchy



(2) Oscillatory coupling



(3) Agential interaction

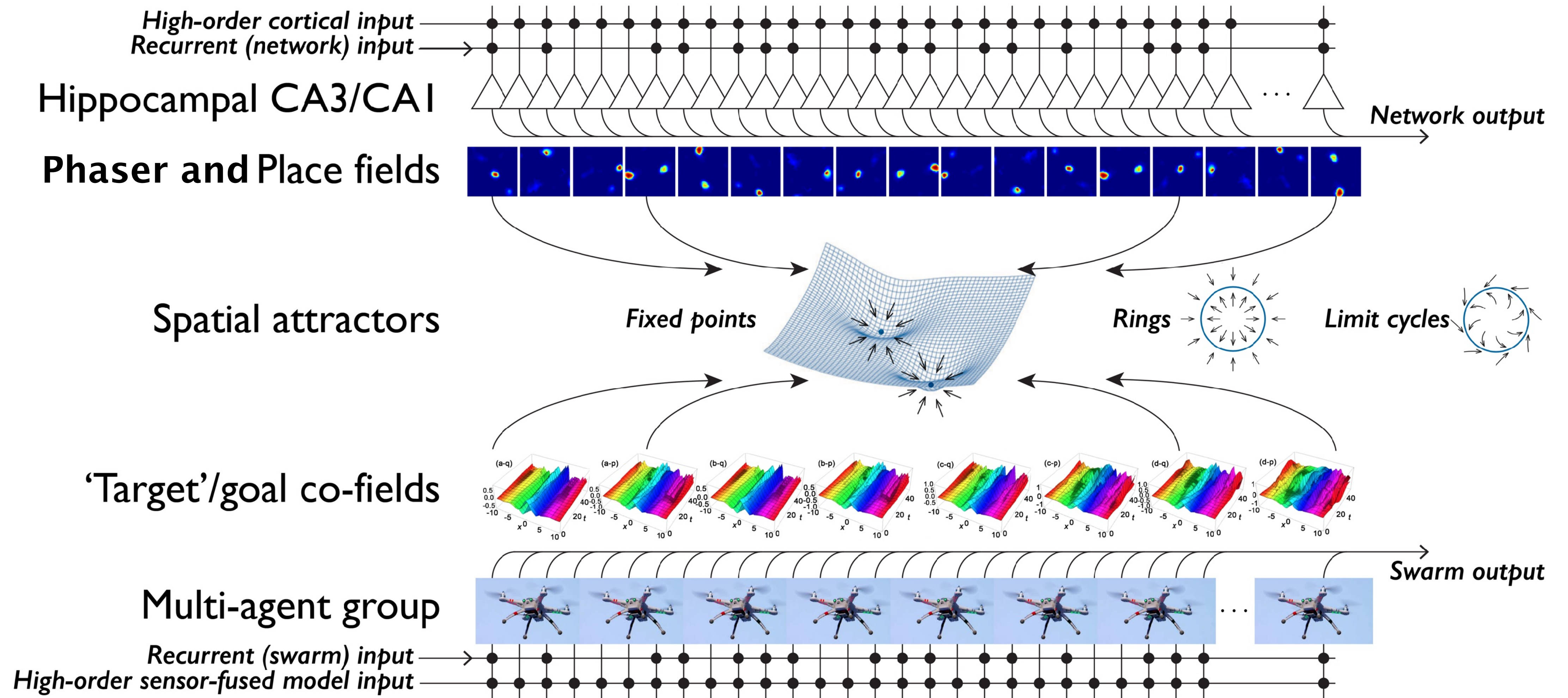


What kinds of models are needed to advance this framework for cognitive flexibility?

A murmuration of starlings

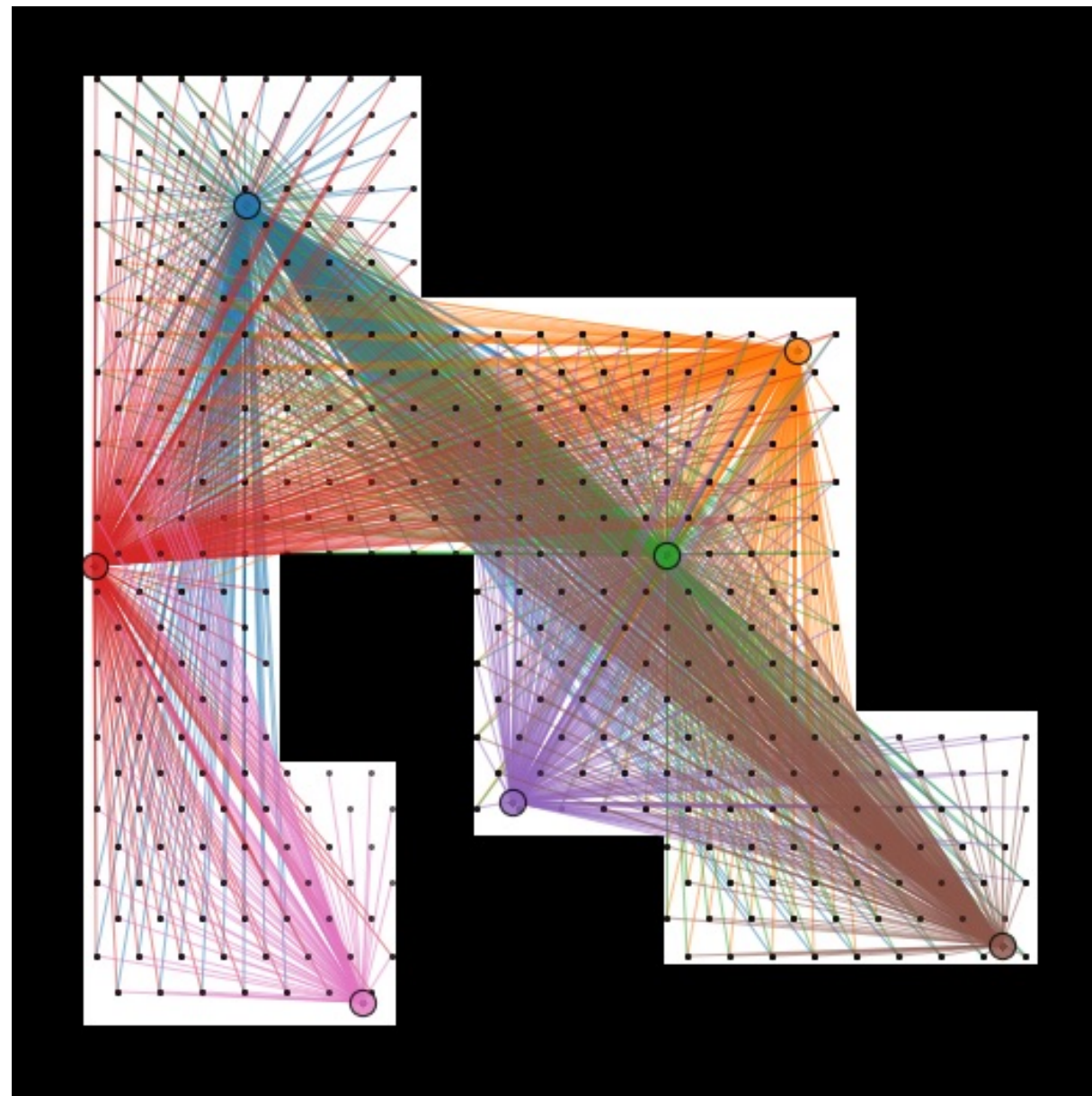


NeuroSwarms: Control by Phase-Organized Attractors



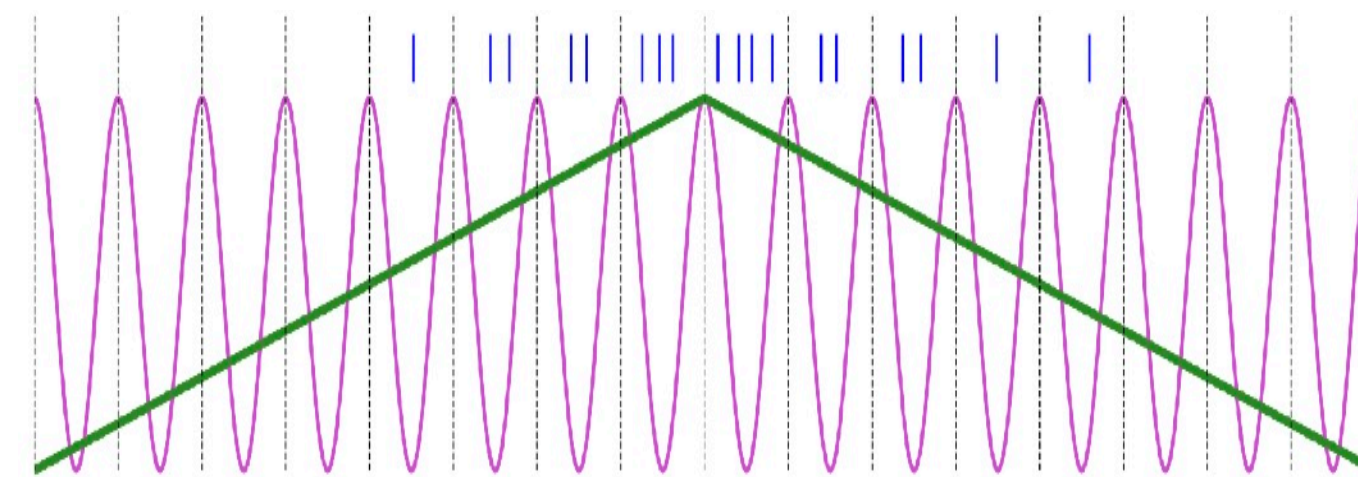
NeuroSwarms: Control by Phase-Organized Attractors

(1) Structural heterarchy



**Inherit from
spatial geometry**

(2) Dynamical selection

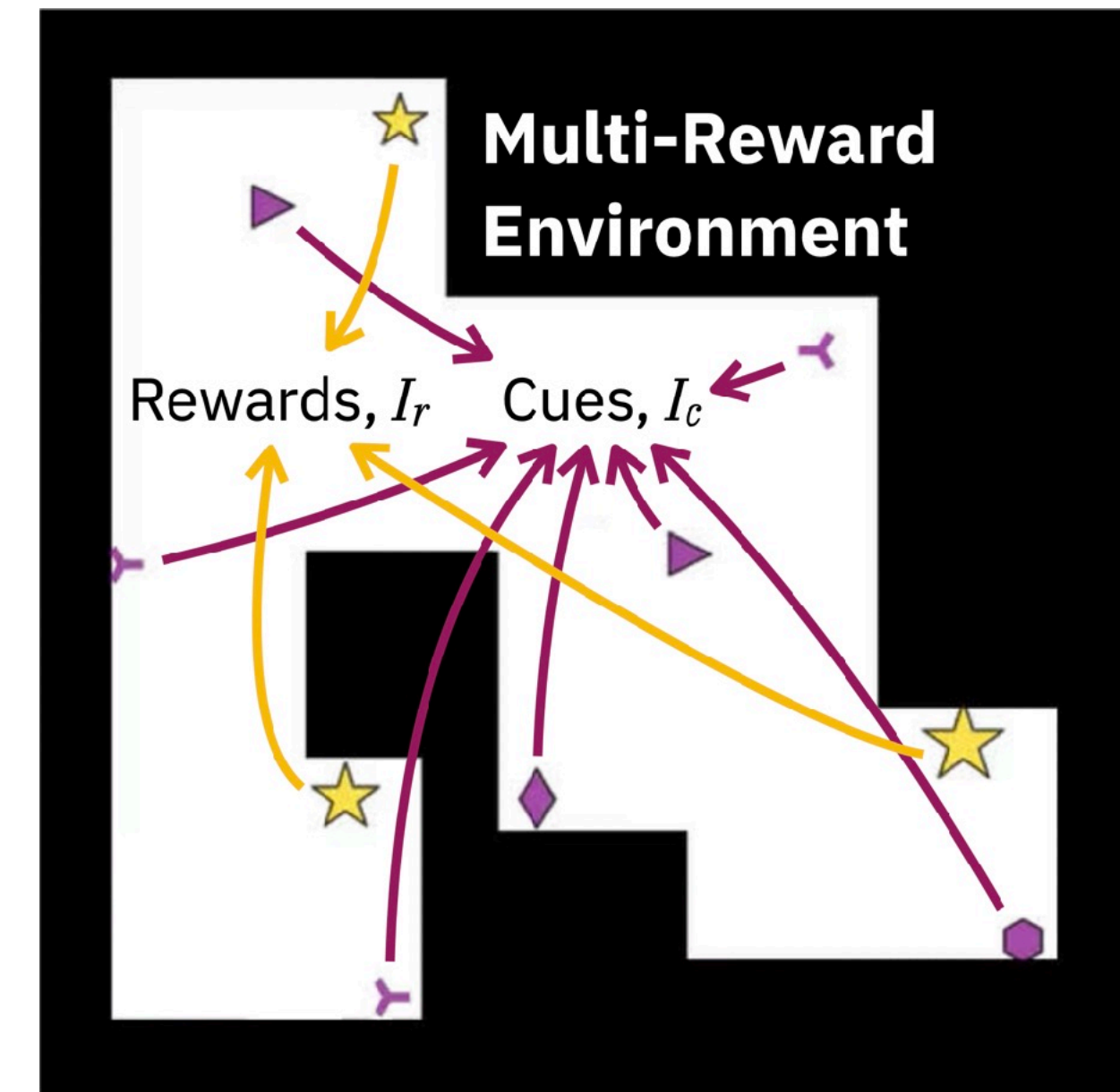


$$\tau_q \dot{q}_{ij} = V_{ij} \cos(\theta_j - \theta_i) - q_{ij}$$

Phase-Coupling Term

**Spatial phase coding with
interagent coupling**

(3) Agential interaction



**Visible cue input and
reward approach**

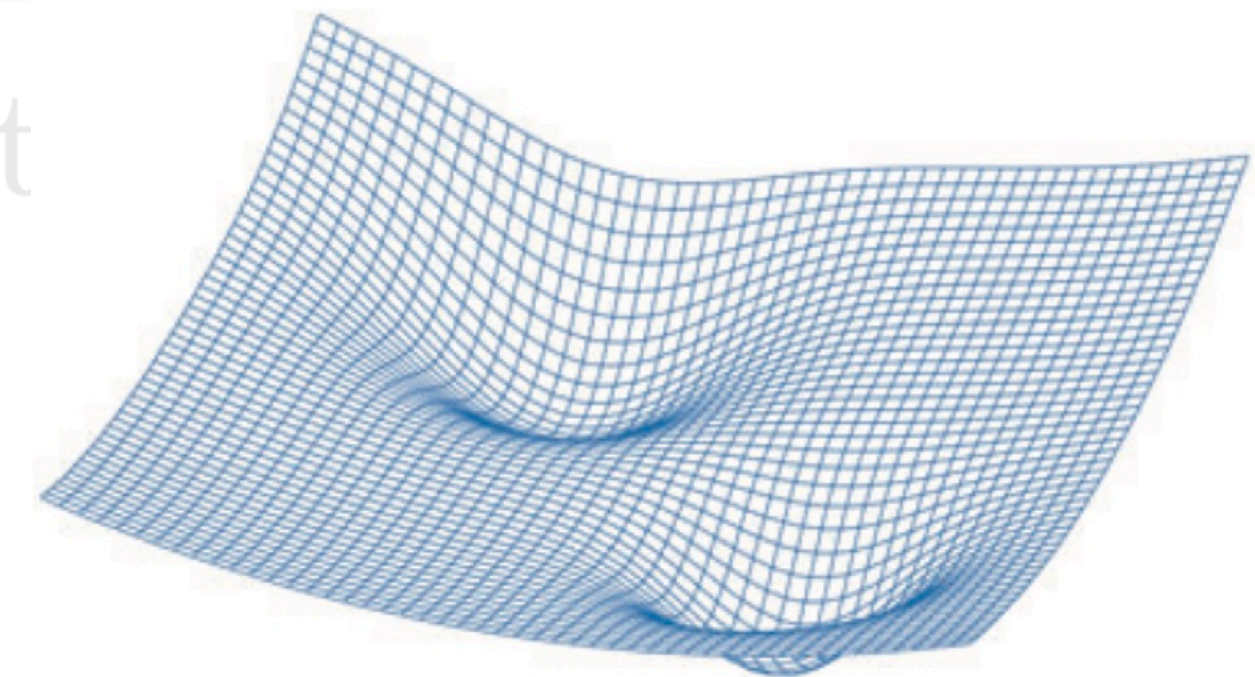
Multi-Agent Swarming as Learning & Memory

$$W_{ij} = V_{ij} \exp(-D_{ij}^2/\sigma^2), \quad (3)$$

Distance kernels to create synaptic weights

A Gaussian kernel for distance constructs a spatial attractor map in the connections

$$W_{ik}^r = V_{ik}^r \exp(-D_{ik}^r/\kappa),$$



Knierim & Zhang (2012)

Multi-Agent Swarming as Learning & Memory

for reward k and integration time-constant τ_r . Unlike sensory cues, all agents respond equally to rewards when visible. We define recurrent inputs $\mathbf{q} \in \mathbb{R}^{N_s \times N_s}$,

$$\tau_q \dot{q}_{ij} = V_{ij} \cos(\theta_j - \theta_i) - q_{ij}, \quad (7)$$

Phase-Coupling Term

to agent i from agent j with integration time-constant τ_q and internal phase θ . We chose to implement the phase-coupling of the recurrent swarming input in (7) as the cosine of phase differences between pairs of agents (cf. O’Keefe et al., 2017). The cosine provides an even and circularly periodic function of phase similarity for synchrony-driven attraction (via positive

(8) Multi-Agent Swarming as Learning & Memory

Neural Activation

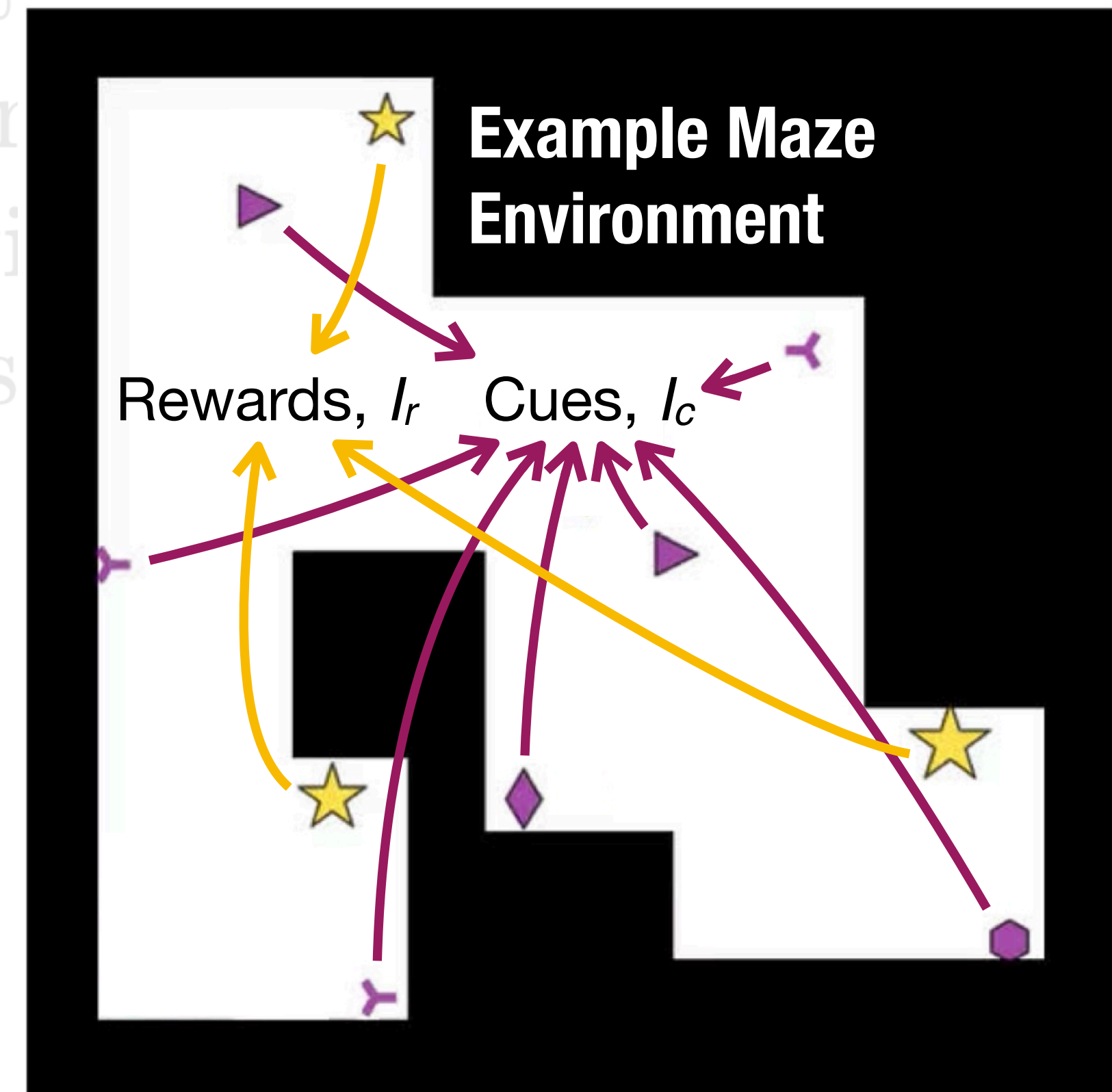
$$\mathbf{p} = [I_c + I_r + I_q]_+$$

Total Recurrent Swarming Input

$$\tau_q \dot{q}_{ij} = V_{ij} \cos(\theta_j - \theta_i) - q_{ij}$$

Phase-Coupling Term

$$\dot{\theta} = \omega_0 + \omega_I \mathbf{p},$$



Multi-Agent Swarming as Learning & Memory

$$W'_{ij} = W_{ij} + \Delta t \eta V_{ij} p_i (q_{ij} - p_i W_{ij}), \quad (13)$$

**‘Postsynaptic’
Activation**

**‘Presynaptic’
Activity**

**Hebbian
Learning via
Oja’s Rule**

$$W^{r'}_{ik} = W^r_{ik} + \Delta t \eta_r V^r_{ik} p_i (r_{ik} - p_i W^r_{ik}). \quad (14)$$

The normalization effected by equations (13) and (14) is due to a subtractive term, quadratic in the post-

Multi-Agent Swarming as Learning & Memory

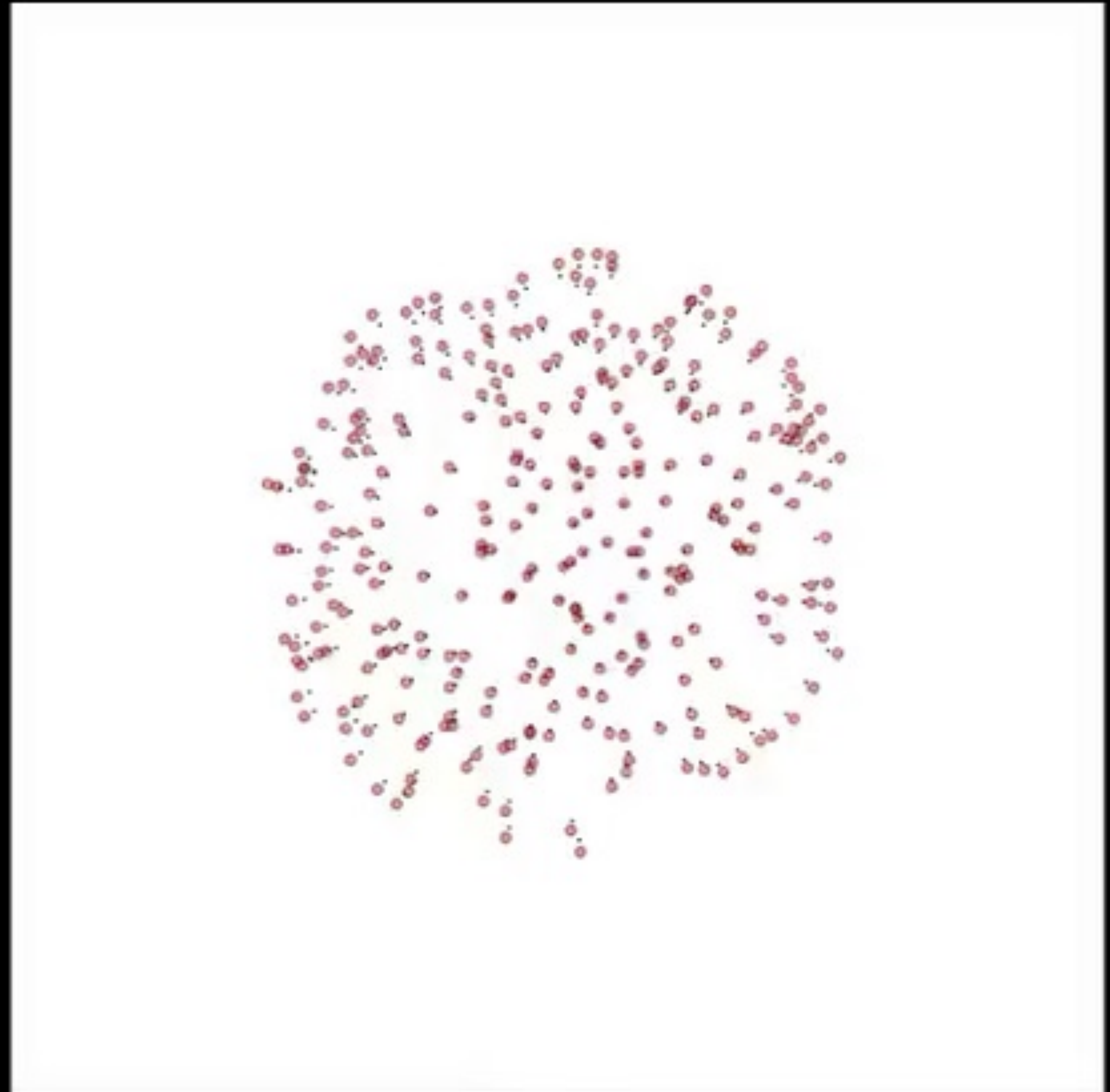
$$D'_{ij} = \sqrt{-2\sigma^2 \log W'_{ij}}, \quad (15)$$

Inverted distance kernels to calculate motion

$$D^{r'}_{ij} = -\kappa \log W^{r'}_{ij}, \quad (16)$$

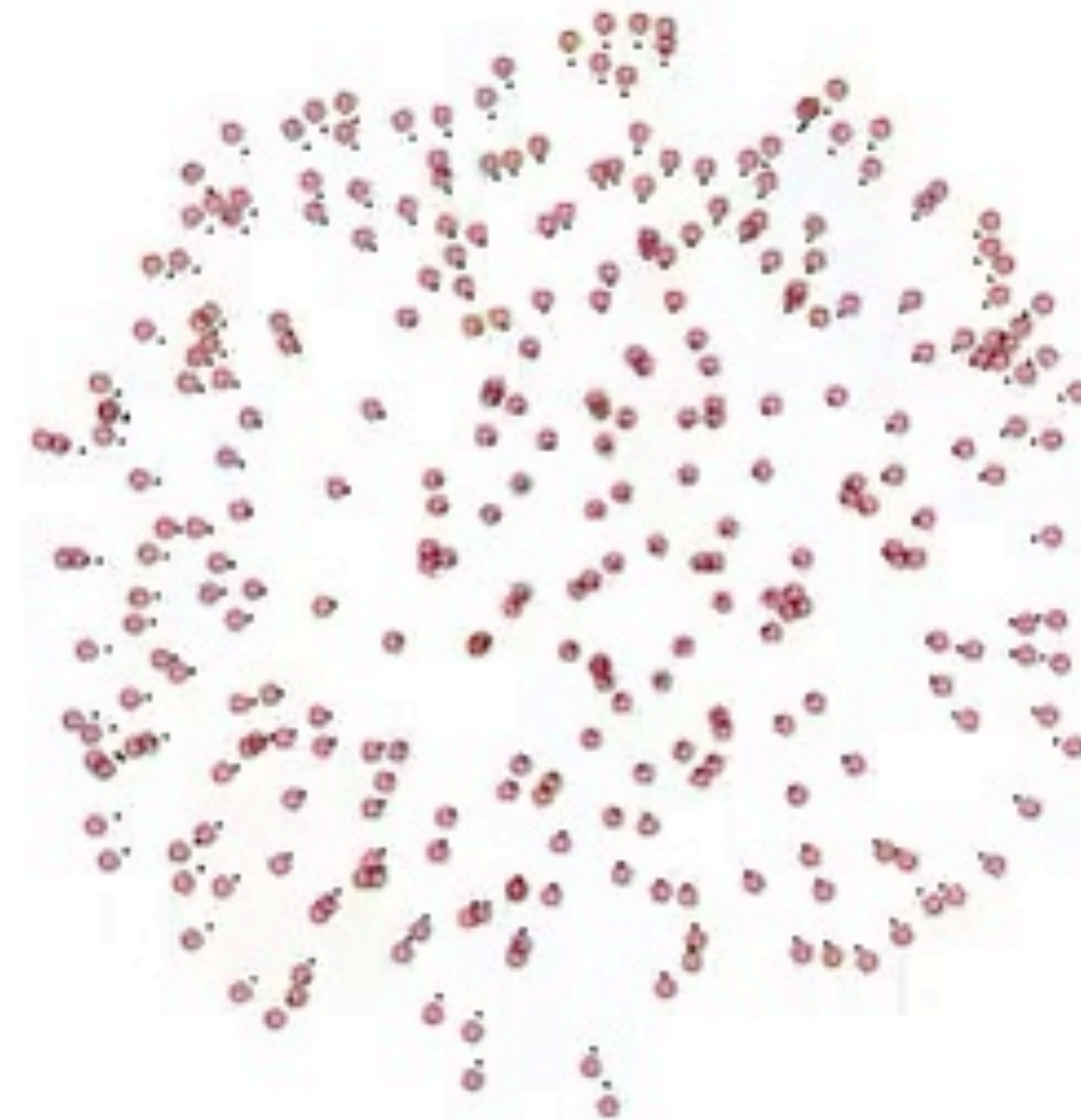
respectively. To compute the resultant swarm motion, the desired positional offset of agent i is averaged across its visible neighbors, i.e.,

**Cognitive Swarming:
With Attractor Learning
but Without Phase
Coupling**



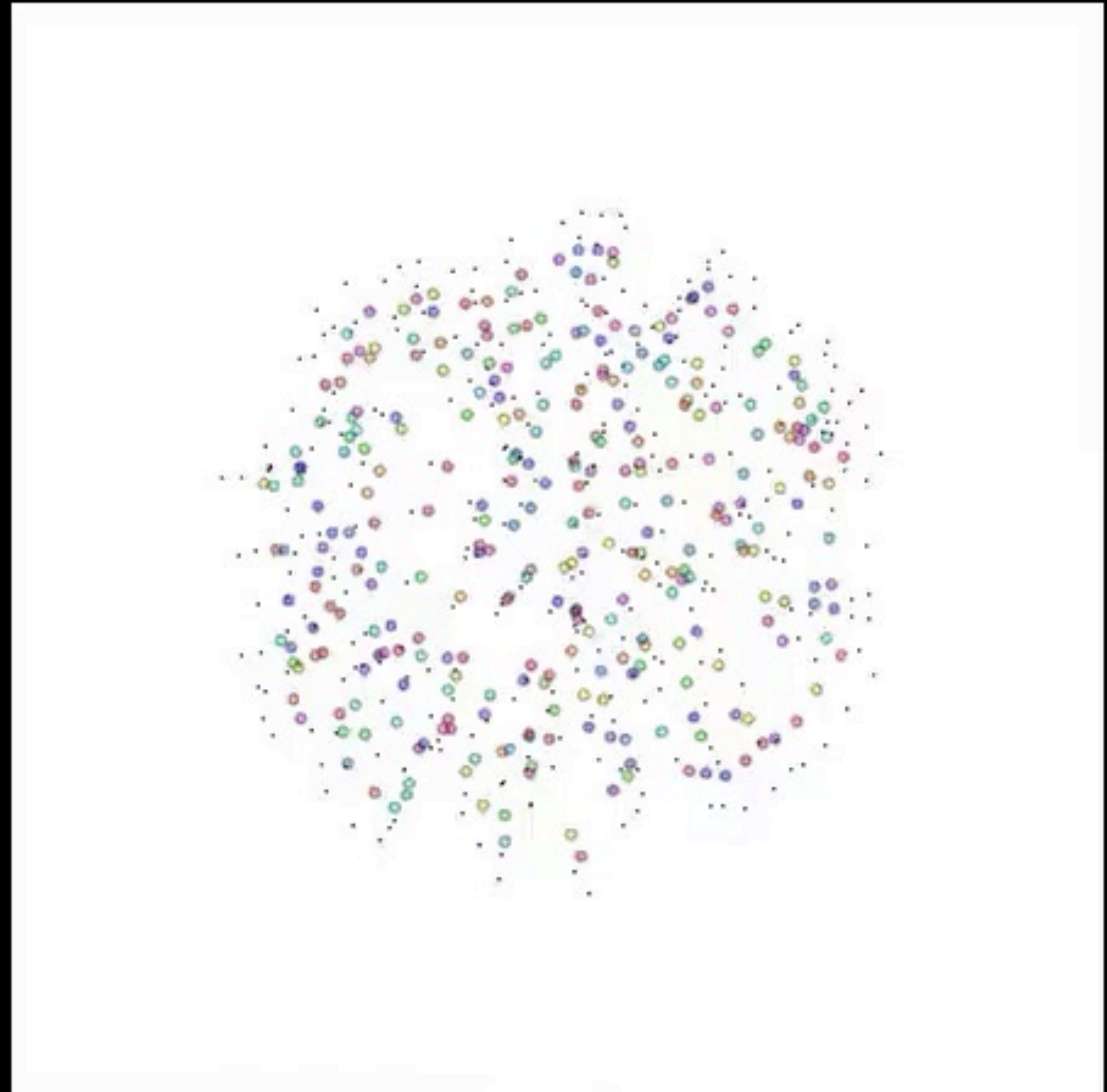
$t = 0.010 \text{ s}$

Cognitive Swarming: With Phase Coupling and Identical Phase Initialization



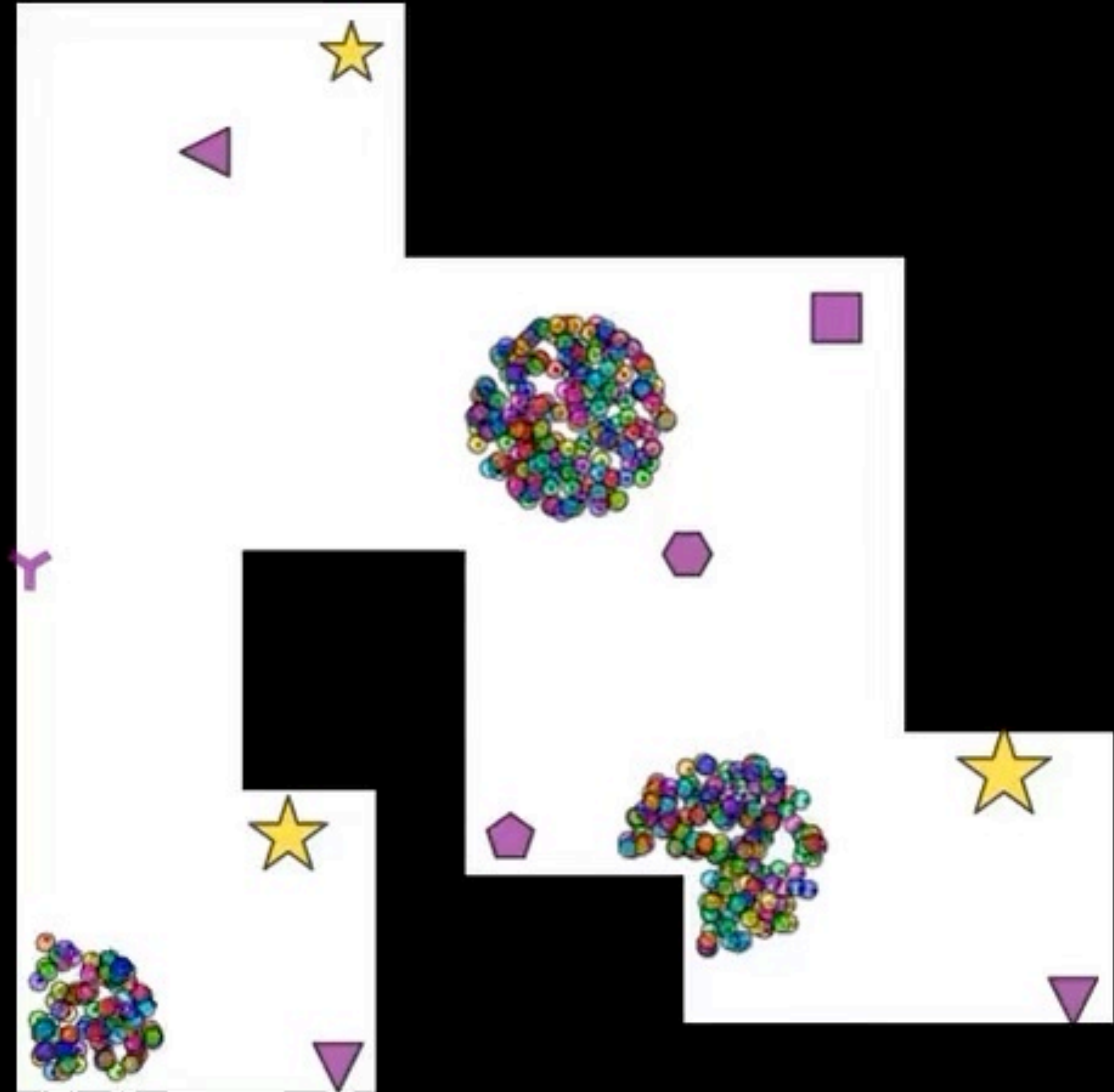
$t = 0.010 \text{ s}$

Cognitive Swarming: With Phase Coupling and Random Phase Initialization



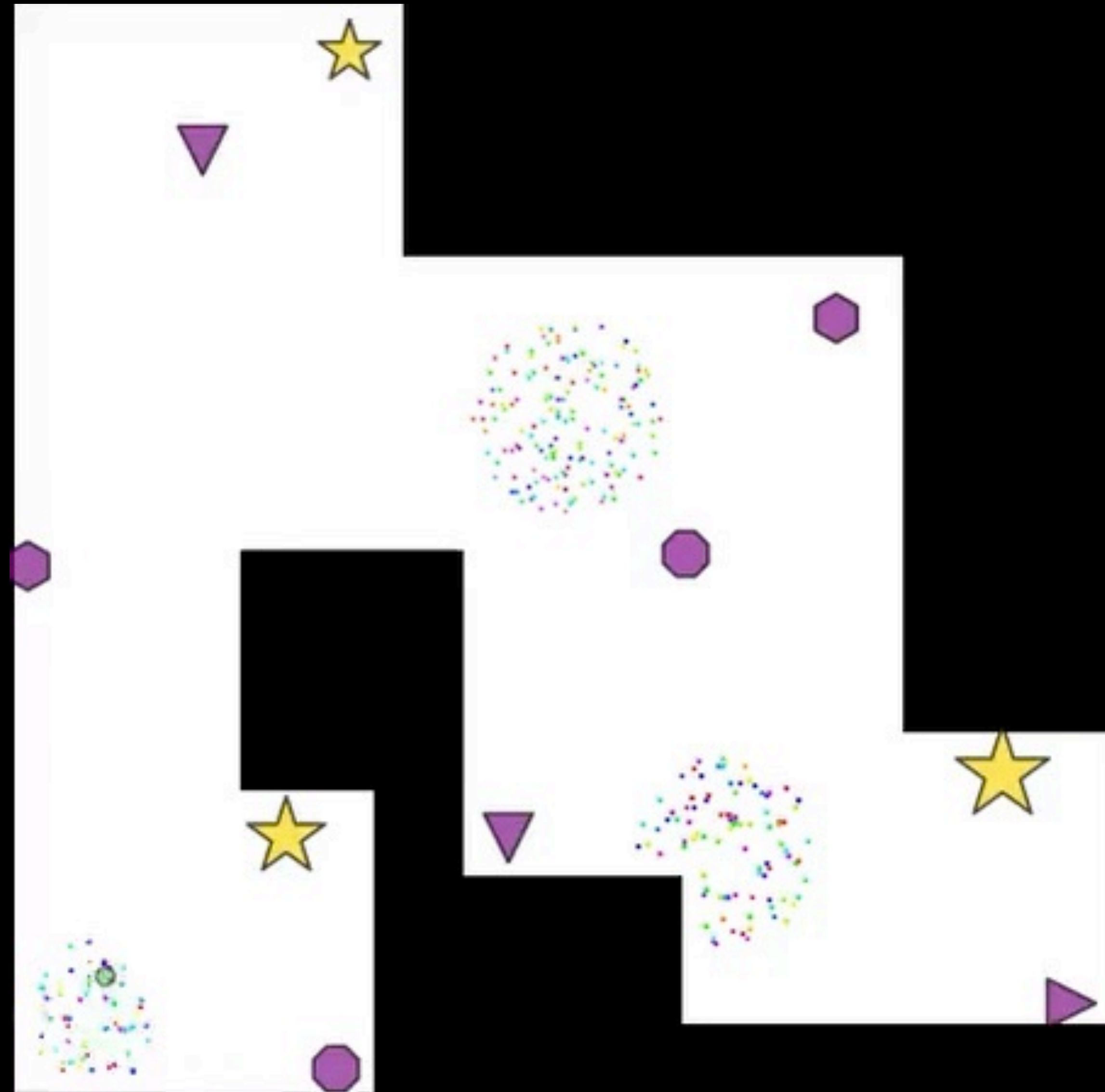
$t = 0.010 \text{ s}$

**Cognitive Swarming:
With Phase Coupling,
Balanced Swarming
and Reward Learning,
and Multiple Rewards
in a Complex and
Irregular Maze**



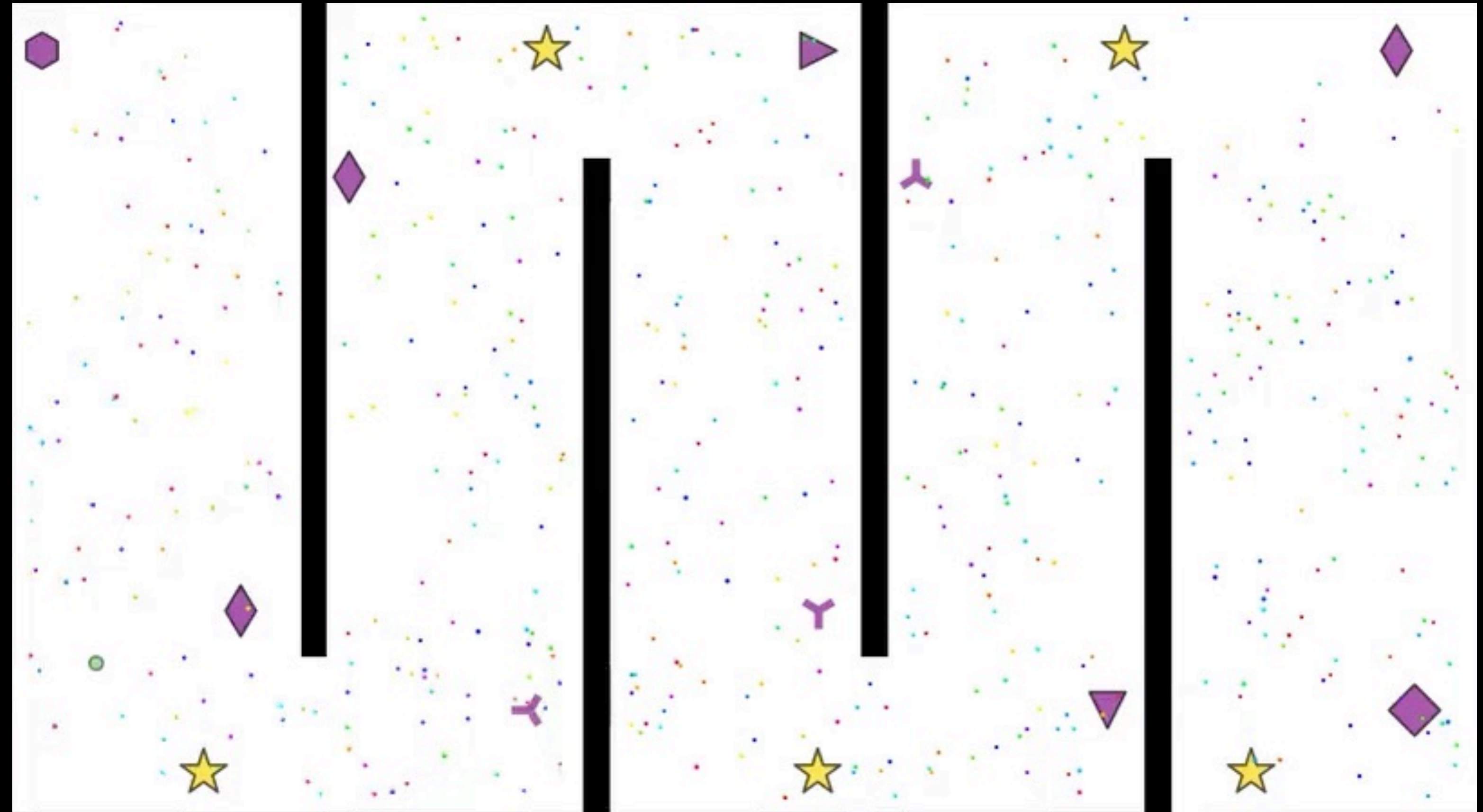
$t = 0.010 \text{ s}$

**Single-Agent Swarm:
Virtual Particle Swarm
Guides a Single Agent
(Green Circle) to
Capture Multiple
Rewards in an
Irregular Maze**



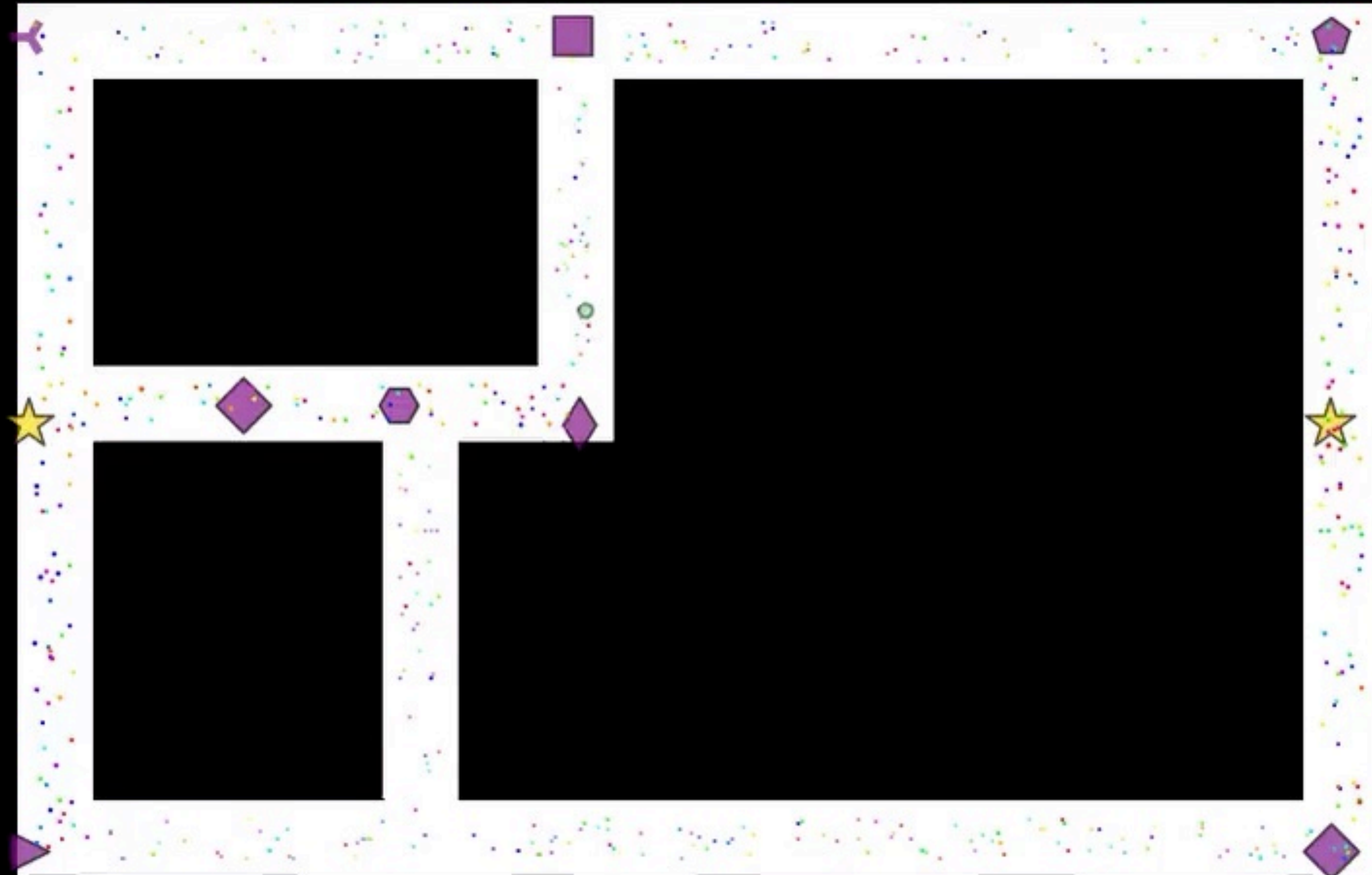
$t = 0.010 \text{ s}$

**Single-Agent Swarm:
Virtual Particle Swarm
Guides a Single Agent
(Green Circle) to
Rewards in a Large and
Fragmented Hairpin**



$t = 0.010$ s

Single-Agent Learning-as-Swarming: Double-T Maze



$t = 0.010 \text{ s}$



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NSF announces next topics for the Emerging Frontiers in Research and Innovation (EFRI) program

PROGRAM SOLICITATION
NSF 21-615

April 7, 2021

The NSF Directorate for Engineering plans two new topic areas for the [Emerging Frontiers in Research and Innovation \(EFRI\) program](#) in fiscal year (FY) 2022. These topics were developed with input from the research community during fall 2020.

Brain-Inspired Dynamics for Engineering Energy-Efficient Circuits and Artificial Intelligence

New neuroscience discoveries have led to insights about the fundamental challenges facing artificial intelligence (AI) and engineered learning systems more generally, including how to achieve the unparalleled energy efficiency, computational flexibility, and robustness of biological intelligence, how to achieve continuous learning necessary for adaptive autonomy, and how to extract rich semantic information from only a few data points.

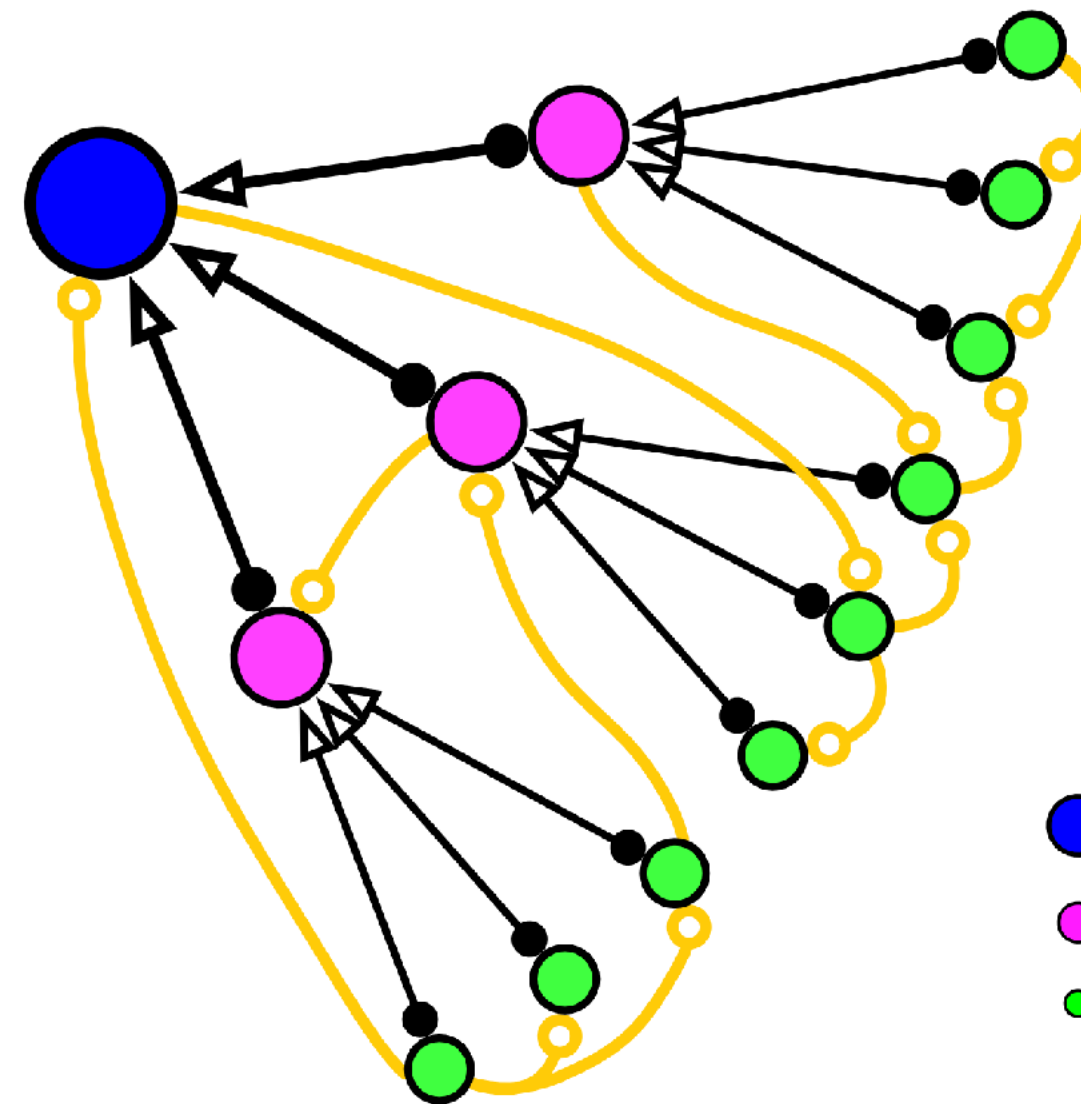
The Brain-Inspired Dynamics for Engineering Energy-Efficient Circuits and Artificial Intelligence (BRAID) EFRI topic will build on recent advances in neuroscience to stimulate and transform innovations in AI and engineered learning systems. The anticipated capabilities arising from this program will include features of intelligence associated with humans and other complex living systems not achievable using current machine learning solutions.

The BRAID topic will encompass three focus areas — theoretical neuroscience, brain-inspired circuit design, and algorithmic learning — that will reciprocally, cooperatively, and ethically advance foundational knowledge for future advances in engineered learning systems.

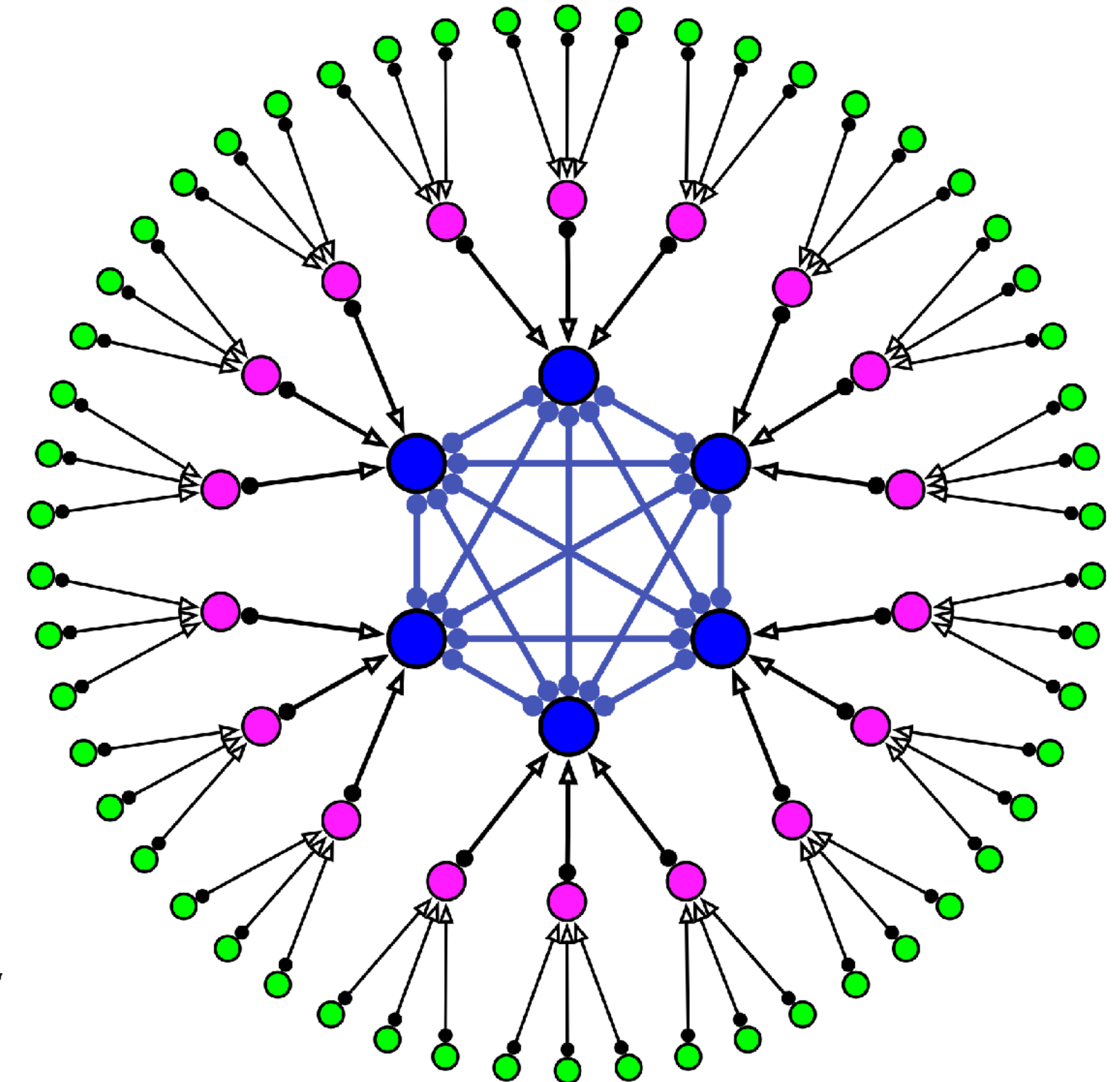
Neurodynamical Computing: Selection and Interaction

(1) Network structure:

Sparse, distributed hierarchies are non-strict



Sparse, bidirectional network with robust core



(2) Temporal dynamics:

● Generalists
● Intermediate
● Specialists

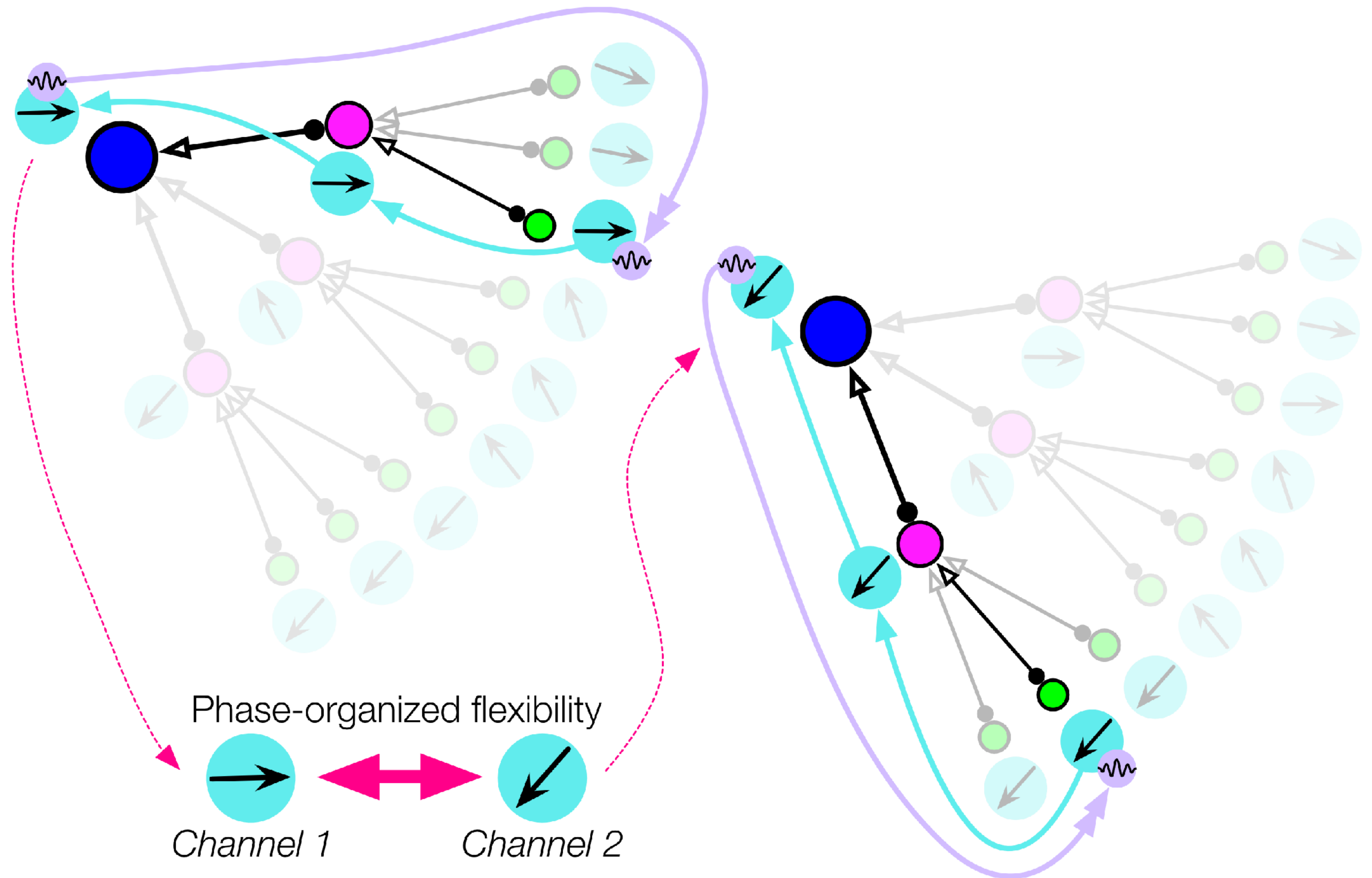
●→ Bidirectional hierarchical connectivity
○ Possible connections that violate strict hierarchy

(3) Agentic interaction:

Neurodynamical Computing: Selection and Interaction

Readers phase-shift to select inputs and establish communication channels

(1) Network structure:



(2) Temporal dynamics:

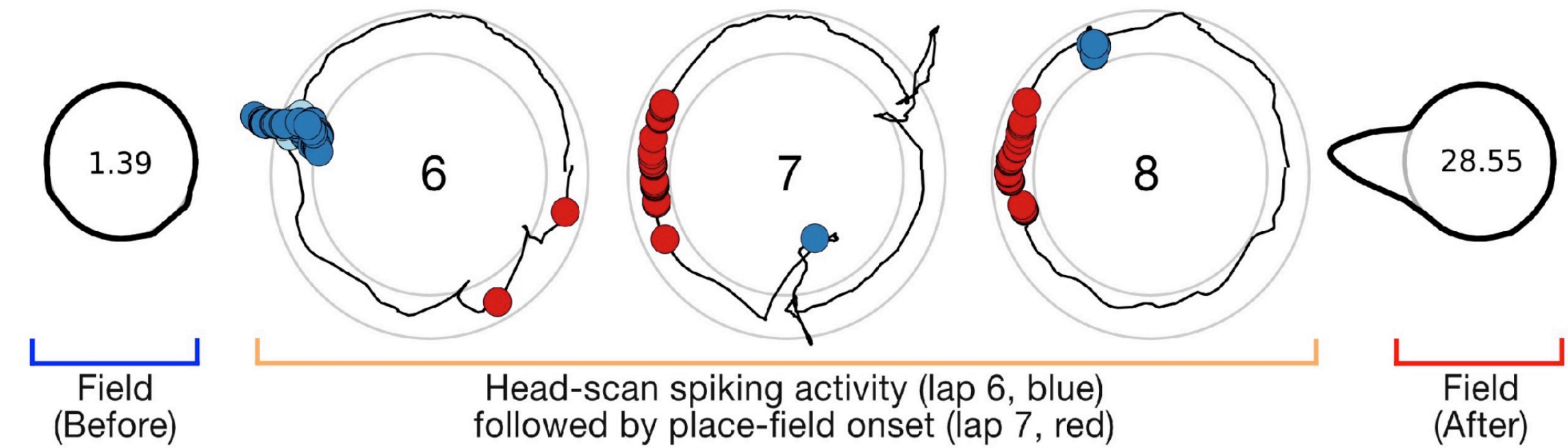
- Example: Nested oscillations with phase-amplitude coupling between levels of the pseudohierarchy

(3) Agentic interaction:

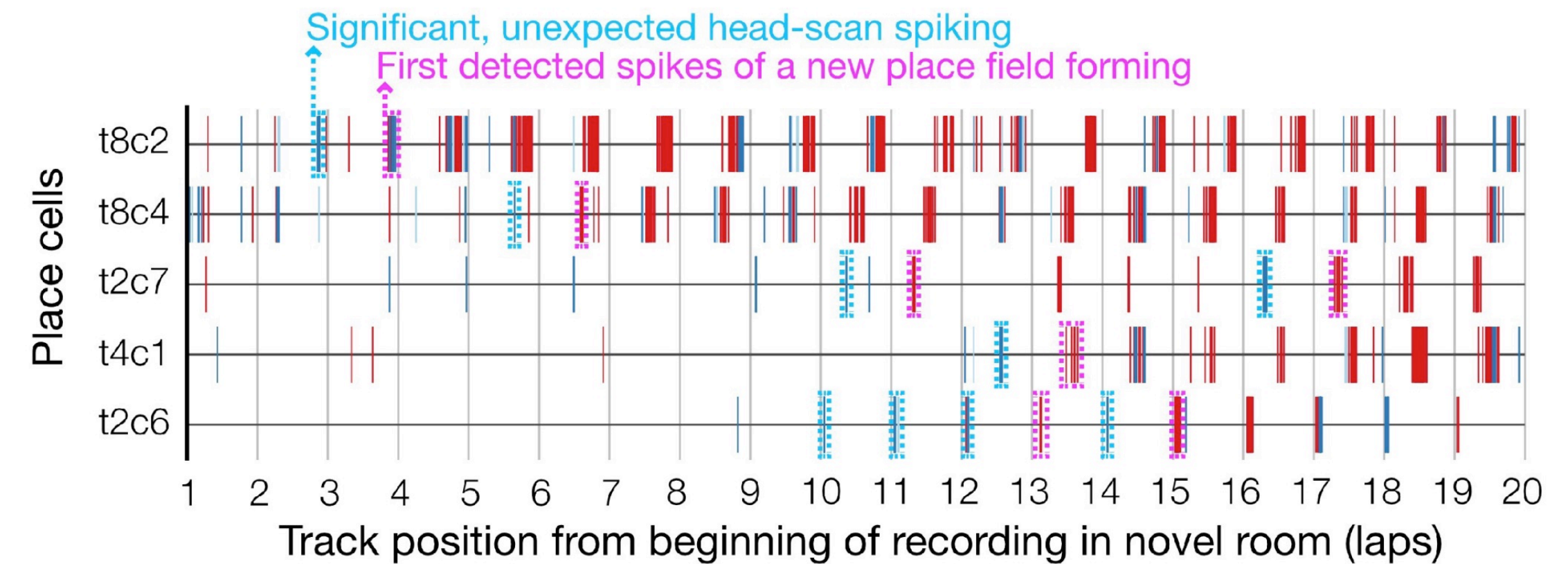
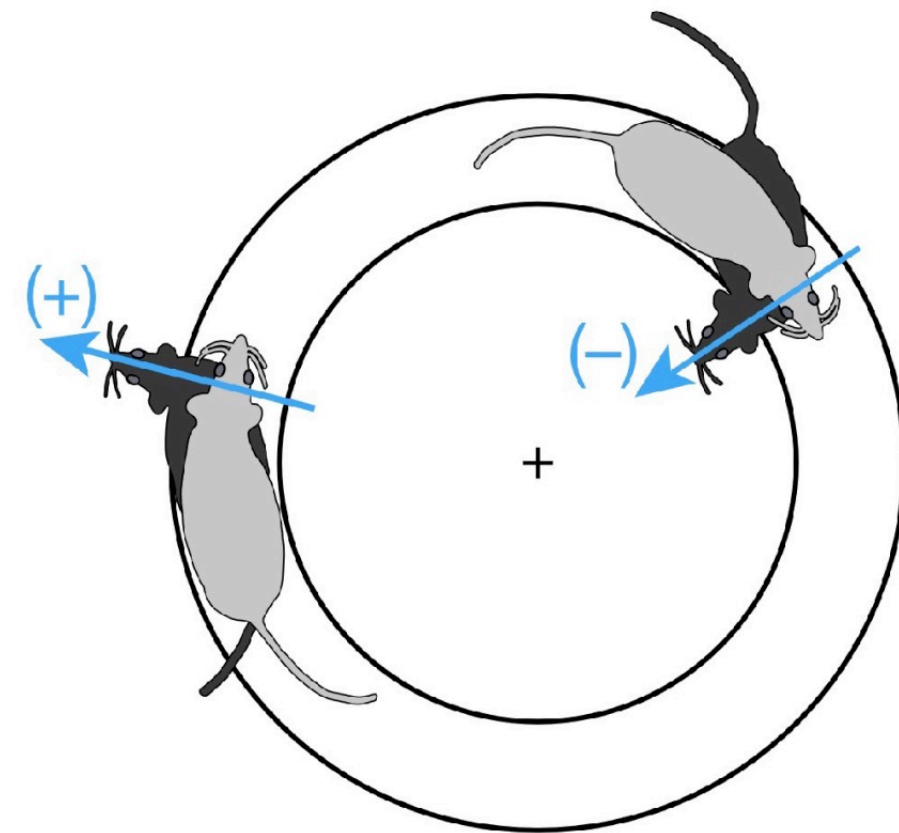
Channel 1 Channel 2

Neurodynamical Computing: Selection and Interaction

(1) Network structure:



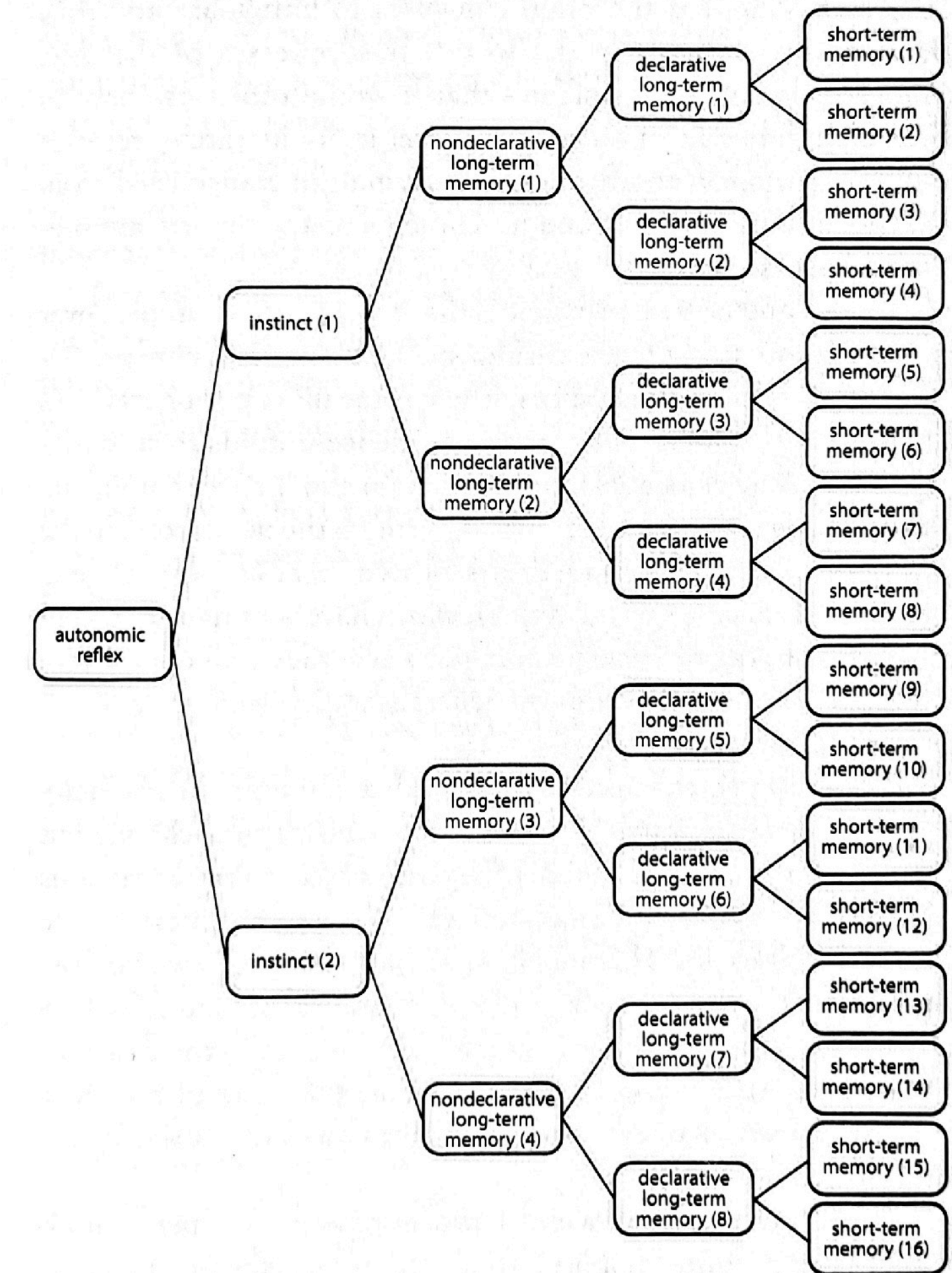
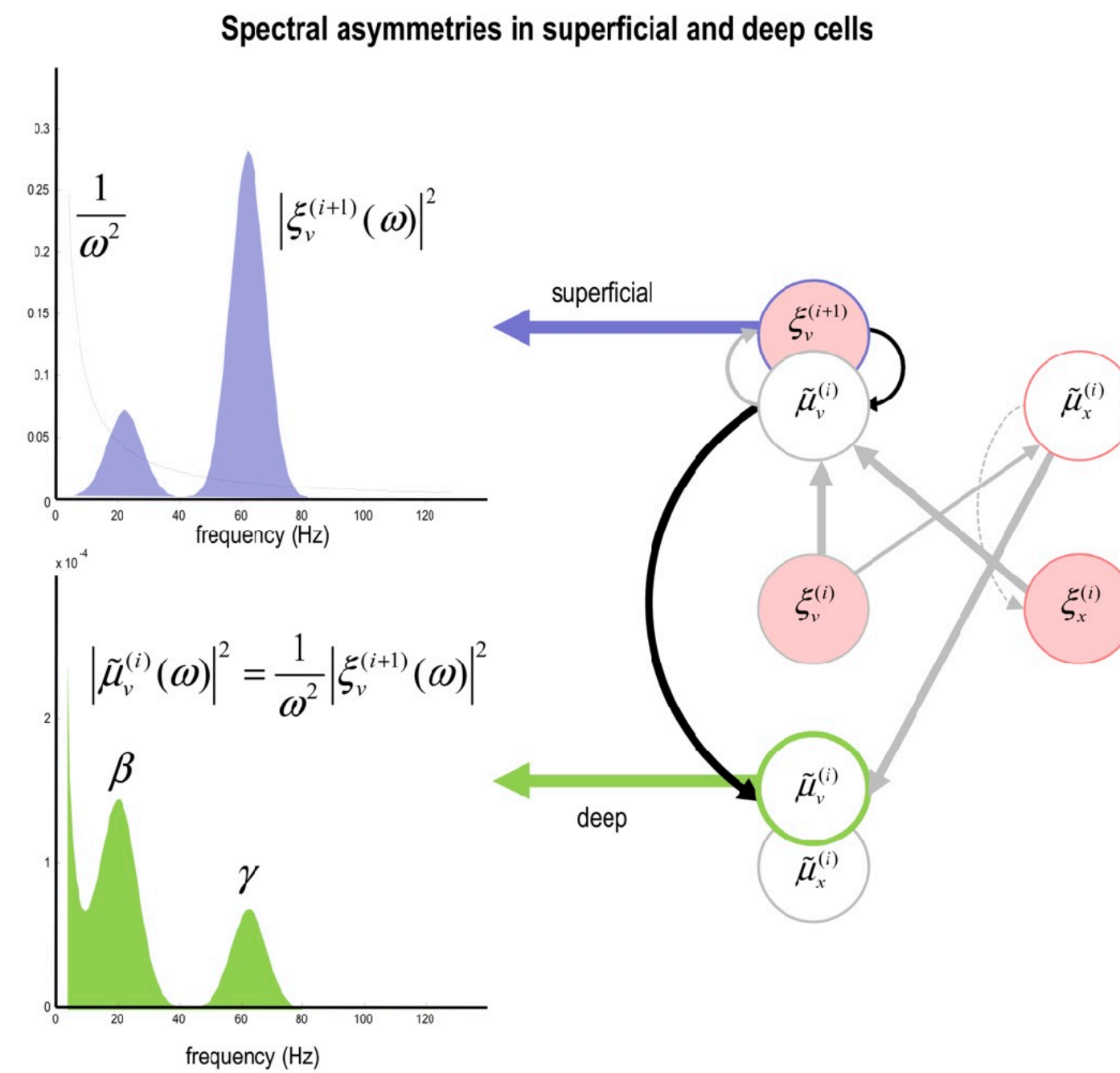
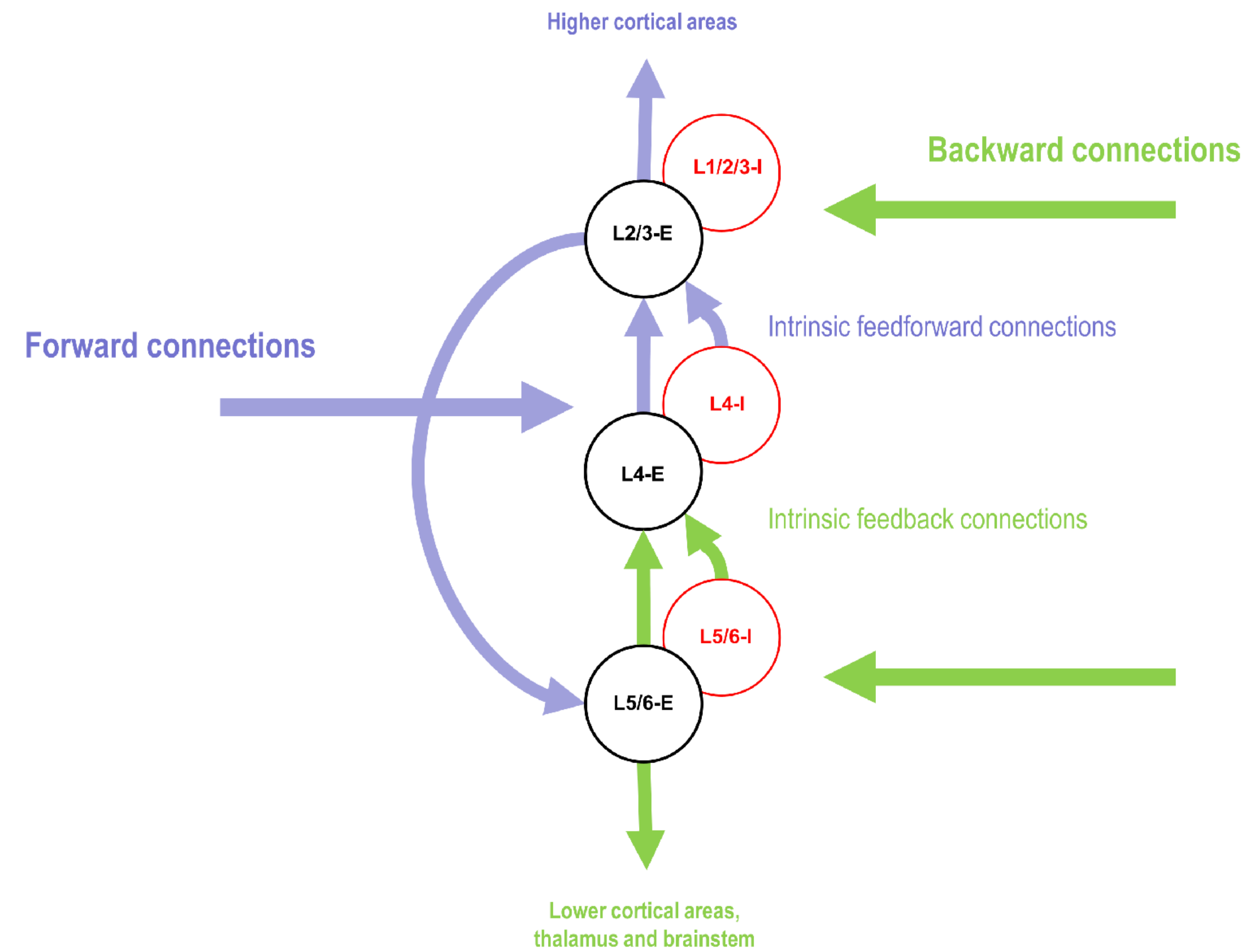
(2) Temporal dynamics:



(3) Agentic interaction:

- Example: Attentive head-scanning behavior (Monaco et al., 2014)

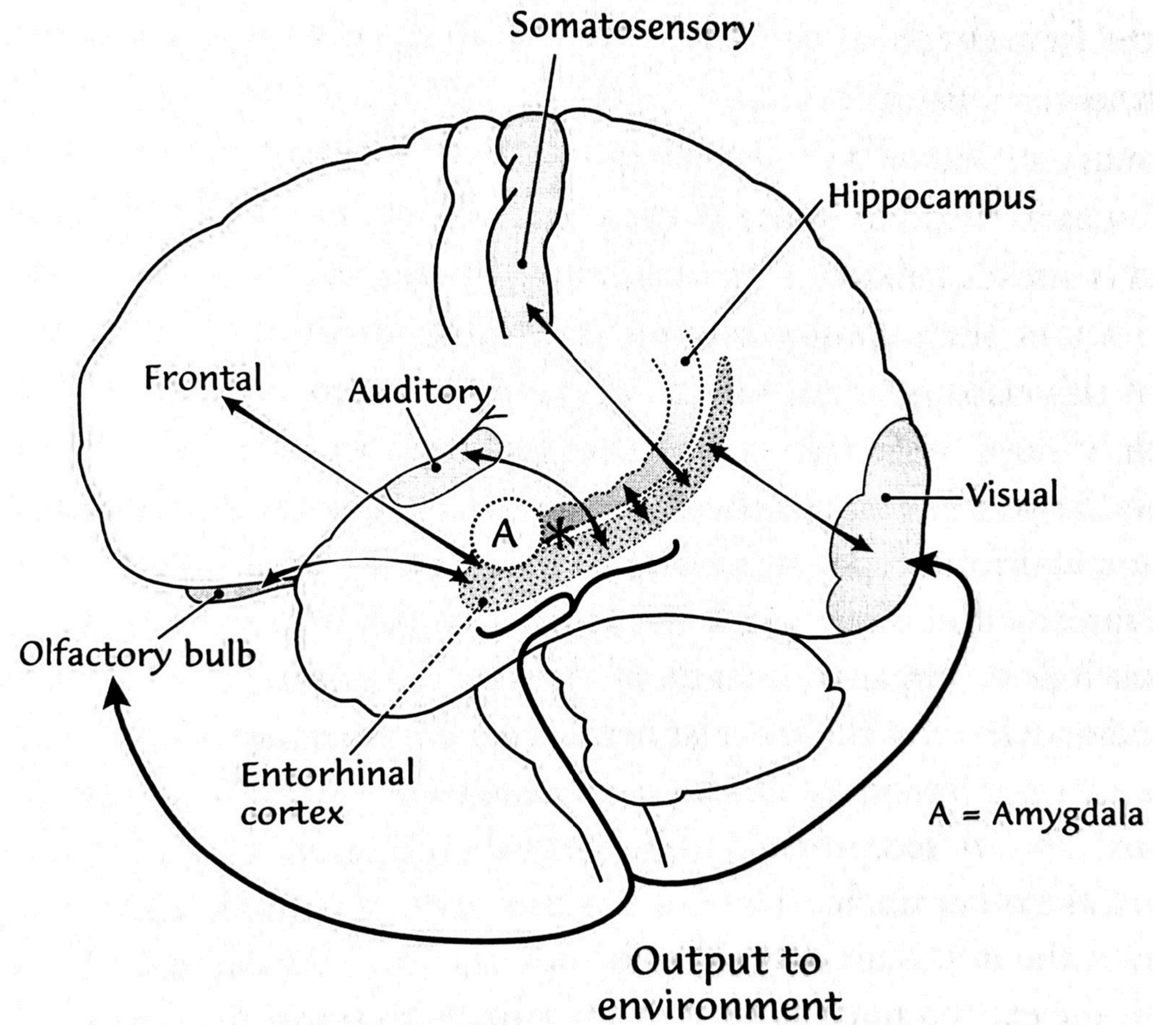
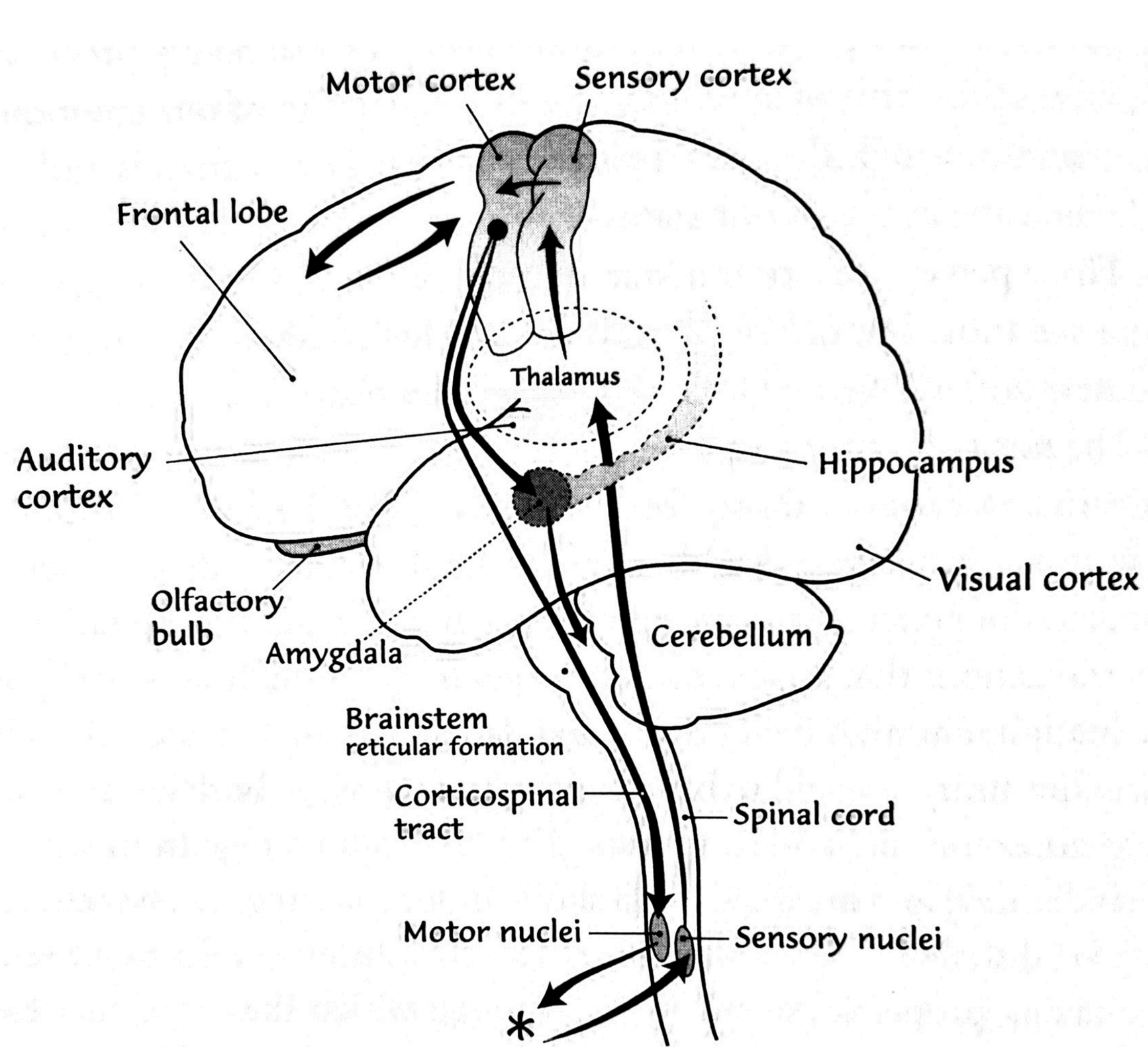
Hierarchical Generative Models and the “Spectral Connectome”



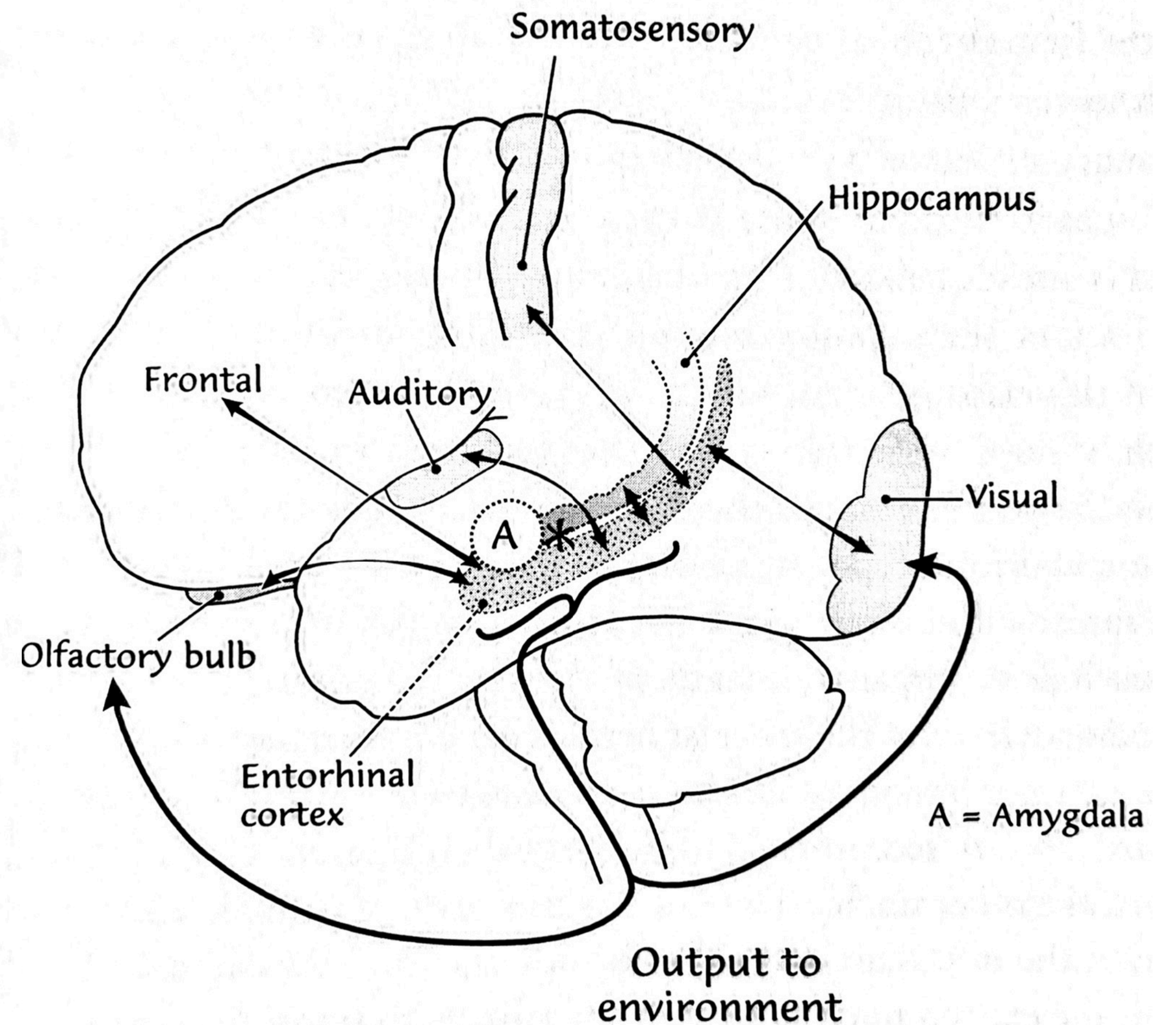
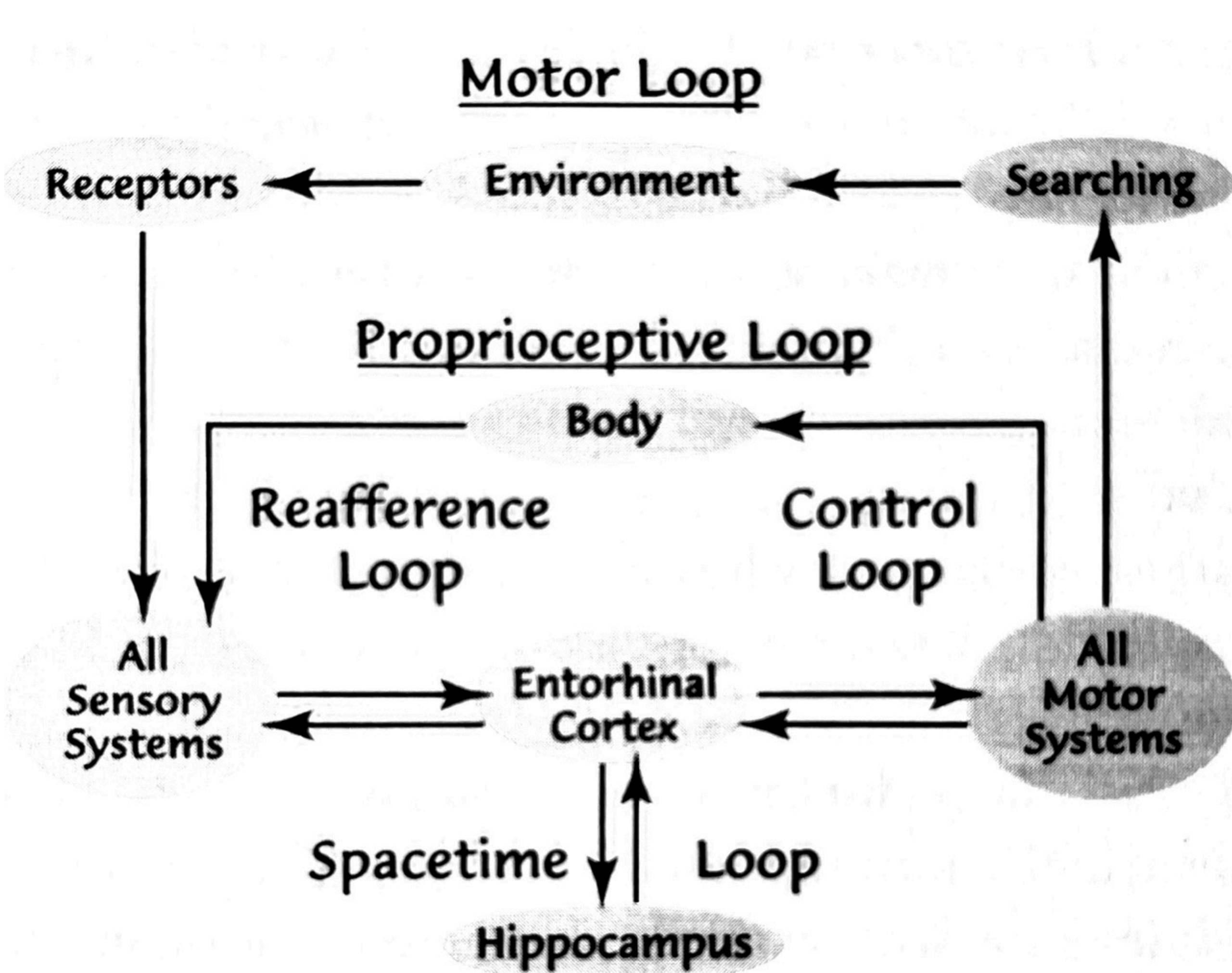
(Left) Bastos, ..., Friston. (2012) Canonical Microcircuits for Predictive Coding. *Neuron*, 76, 695.

(Right) Holms. (2021) *The Hidden Spring*. W. W. Norton & co.

Inverting the Input-Output Sensorimotor Paradigm



Inverting the Input-Output Sensorimotor Paradigm



Communication Through Coherence (CTC) (Fries, 2005)

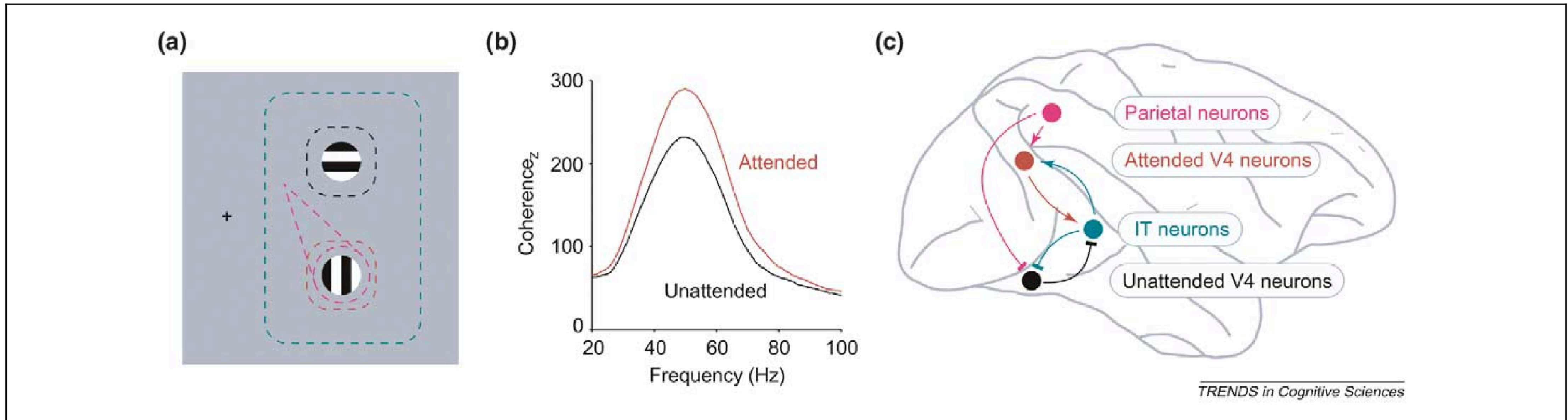


Figure 5. Coherence and competition. **(a)** Stimulus configuration used in a selective visual attention experiment [22]. The lower patch of grating falls into the receptive field of a neuronal group in V4 indicated in red (and black for the upper patch). Both grating patches fall into the receptive field of a neuronal group in IT cortex (green). The purple 'spotlight' indicates that spatial selective attention is directed to the grating patch contained in the red receptive field. **(b)** Although the firing rates of the attended V4 neurons are only slightly enhanced, they show a strong enhancement of gamma-band coherence. (Data from [22]; new analysis of spike-field coherence, z-transformed and pooled across pairs of recording sites). **(c)** The different neuronal groups in V4 and IT that are activated by the stimuli shown in (a). Experimental evidence suggests that the attended V4 neurons communicate effectively with the IT neurons but the unattended V4 neurons fail to do so. This is indicated with pointed and blunt arrowheads, respectively. This might be the result of modulatory input from parietal cortex that gives a competitive bias towards the attended V4 neurons.

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Dynamical principles for neuroscience and AI

Monaco JD, Rajan K, and Hwang GM. (2021). [A brain basis of dynamical intelligence for AI and computational neuroscience](https://arxiv.org/abs/2105.07284). *ArXiv Preprint*. [arxiv:2105.07284](https://arxiv.org/abs/2105.07284)

Cognitive swarming for multi-agent control

Monaco JD, Hwang GM, Schultz KM, and Zhang K. (2020). [Cognitive swarming in complex environments with attractor dynamics and oscillatory computing](https://doi.org/10.1007/s00422-020-00823-z). *Biological Cybernetics*, 114, 269–284.
[doi: 10.1007/s00422-020-00823-z](https://doi.org/10.1007/s00422-020-00823-z)
<https://rdcu.be/b3lem>
[arxiv:1909.06711](https://arxiv.org/abs/1909.06711)

Hadzic A, Hwang GM, Zhang K, Schultz KM, and **Monaco JD**. (2022). [Bayesian optimization of distributed neurodynamical controller models for spatial navigation](https://doi.org/10.1016/j.array.2022.100218). *Array*, 15, 100218.
[doi: 10.1016/j.array.2022.100218](https://doi.org/10.1016/j.array.2022.100218)

Spatial ‘phaser cells’ in the lateral septum

Monaco JD, De Guzman RM, Blair HT, and Zhang K. (2019). [Spatial synchronization codes from coupled rate-phase neurons](https://doi.org/10.1371/journal.pcbi.1006741). *PLOS Computational Biology*, 15(1), e1006741.
[doi: 10.1371/journal.pcbi.1006741](https://doi.org/10.1371/journal.pcbi.1006741)

- Above work supported by NSF Award No. 1835279 “NCS-FO: Spatial Intelligence for Swarms Based on Hippocampal Dynamics”

Head-scanning modifies place-field maps

Monaco JD, Rao G, Roth ED, and Knierim JJ. (2014). [Attentive scanning behavior drives one-trial potentiation of hippocampal place fields](https://doi.org/10.1038/nn.3687). *Nature Neuroscience*, 17(5), 725–731.
[doi: 10.1038/nn.3687](https://doi.org/10.1038/nn.3687)

